## Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(Accredited 'A' Grade by NAAC with a score of 3.25)

Hingna Road, Wanadongri, Nagpur - 441 110



## Bachelor of Technology SoE & Syllabus 2021 3<sup>rd</sup> to 8<sup>th</sup> Semester

(Department of Computer Science & Engineering Computer Sciences & Engineering



Yeshwantrao Chavan College of Engineering
(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	Sem	Туре	Course	Course Name	T/P		ntac		ırs	Credits	% V	Veighta	age	ESE Duration
014	Oeiii	Type	Code	Course Name	'''	L	Т	Р	Hrs	Oreans	MSEs*	TA**	ESE	Hours
	TOTAL FIRST & SECOND SEM									47				
	Third Semester													
1	3	BS	GE2201	Engineering Mathematics III	Т	3	0	0	3	3	30	20	50	3 Hours
2	3	PC	CSE2201	Computer Architecture and Organisation	Т	3	0	0	3	3	30	20	50	3 Hours
3	3	PC	CSE2202	Object Oriented Programming	Т	3	0	0	3	3	30	20	50	3 Hours
4	3	PC	CSE2203	Lab: Object Oriented Programming	Р	0	0	2	2	1		60	40	
5	3	PC	CSE2204	Data Structures I	Т	3	0	0	3	3	30	20	50	3 Hours
6	3	PC	CSE2205	Lab: Data Structures I	Р	0	0	2	2	1		60	40	
7	3	PC	CSE2206	Lab: Software Laboratory	Р	0	0	2	2	1		60	40	
				т	OTAL	12	0	6	18	15				

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1	4	BS	GE2207	Discrete Mathematics & Graph Therory	т	3	0	0	3	3	30	20	50	3 Hours
2	4	PC	CSE2251	Operating Systems	Т	3	0	0	3	3	30	20	50	3 Hours
3	4	PC	CSE2252	Lab:Operating Systems	Р	0	0	2	2	1		60	40	
4	4	PC	CSE2253	Data Structures II	т	3	0	0	3	3	30	20	50	3 Hours
5	4	PC	CSE2254	Lab: Data Structures II	Р	0	0	2	2	1		60	40	
6	4	PC	CSE2255	Introduction to Data Analysis	Т	3	0	0	3	3	30	20	50	3 Hours
7	4	PC	CSE2256	Lab: Introduction to Data Analysis	Р	0	0	2	2	1		60	40	
8	4	PC	CSE2257	Theory of Computation	Т	4	0	0	4	4	30	20	50	3 Hours
					TOTAL	16	0	6	22	19				

Audi	Audit Courses												
1	4	HS	GE2121	Env Studies for 4 Sem. CV,ME,EE,IT, CSE	Т	2	0	0					
2	3	HS	AU2123	YCCE Communication Aptitude Preparation (YCAP3)	Α	3	0	0	3	0			
3	4	HS	AU2124	YCCE Communication Aptitude Preparation (YCAP4.1) for CV,ME,CT,IT,CSE	A	3	0	0	3	0			

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance
TA\*\* = for Practical: MSPA will be 15 marks each

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Chairperson	Dean (Acad. Matters)	Date of Release	Version	AY 2022-23 Onwards



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SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

				Computer Science	e & E	ngir	neeri	ing						
SN	Sem	Tuno	Course	Course Name	T/P	Co	ontac	t Ho	urs	Credits	% <b>V</b>	Veighta	age	ESE Duration
SIN	Sem	Type	Code	Course Name	1/P	L	Т	Р	Hrs	Credits	MSEs*	TA**	ESE	Hours
				Fifth Sen	nester									
1	5	HS	GE2312	Fundamentals of Economics	Т	3	0	0	3	3	30	20	50	3 Hours
2	5	PC	CSE2301	Database Management Systems	Т	3	0	0	3	3	30	20	50	3 Hours
3	5	PC	CSE2302	Lab: Database Management Systems	Р	0	0	2	2	1		60	40	
4	5	PC	CSE2303	Design & Analysis of Algorithms	T	4	0	0	4	4	30	20	50	3 Hours
5	5	PC	CSE2304	Lab: Design & Analysis of Algorithms	Р	0	0	2	2	1		60	40	
6	5	PE		Professional Elective-I	Т	3	0	0	3	3	30	20	50	3 Hours
7	5	PE		Lab: Professional Elective-I	Р	0	0	2	2	1		60	40	
8	5	OE		Open Elective - I *	T	3	0	0	3	3	30	20	50	3 Hours
9	5	OE		Open Elective - II *	Т	3	0	0	3	3	30	20	50	3 Hours
10	5/6	STR	CSE2310	Seminar	Р	0	0	0	0	1		100		
			•	Т	OTAL	19	0	6	25	23				
Prot	ession 5	al Elect PE-I	CSE2311	PE I: Business Intelligence										
1	5	PE-I		PE I: Lab: Business Intelligence										
	5	PE-I	CSE2312	PE I: Web Technologies										
2	5	PE-I		PE I: Lab: Web Technologies										
	5	PE-I		PE I: Introduction to Geographical Info	rmatio	n Sv	stem							
3	5	PE-I		PE I: Lab: Introduction to Geographical				stem						
	5	PE-I		PE I: Mobile Operating System		nano	Cy.	0.0111						
4	5	PE-I		PE I: Lab: Mobile Operating System										
One	n Elect		0022010	<u> </u>										
1	5	OE-I	CSE2331	OE I: Database System Essentials										
2	5	OE-I	CSE2331	OE I: Introduction to Image Processing	<u> </u>									
3	5	OE-I	CSE2333	OE I: Programming with Python	9									
		ives -II		3 3 ,										
1	5	OE-II	CSE2341	OE II: Software Testing for Beginners										
2	5	OE-II	CSE2342	OE II: Introduction to Web Technology	,									
3	5	OE-II	CSE2342 CSE2343	OE II: Introduction to Cloud Computin										
3	J	06-11	USE2343	OE II. IIIII Oddelioi I to Cloud Computin	Я									
Audi	it Cour	ses												
1	5	HS	AU2126	YCCE Communication Aptitude Preparation (YCAP5.1) for CV,ME,CT,IT,CSE, IIoT, AIDS, CSD, AIML										

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

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(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	Sem	Туре	Course	Course Name	T/P	Co	ntac	t Hou	ırs	Credits	% <b>v</b>	Veighta	ige	ESE Duration
0.1	Com	Type	Code	Sourse Hame	.,,	L	T	Р	Hrs	orcans	MSEs*	TA**	ESE	Hours
				Sixth Ser	nester	•								
1	6	HS	GE2311	Fundamentals of Management	Т	3	0	0	3	3	30	20	50	3 Hours
2	6	PC	CSE2351	Computer Networks	Т	3	0	0	3	3	30	20	50	3 Hours
3	6	PC	CSE2352	Lab: Computer Networks	Р	0	0	2	2	1		60	40	
4	6	РС	CSE2353	Compilers	Т	3	0	0	3	3	30	20	50	3 Hours
5	6	РС	CSE2354	Lab: Compilers	Р	0	0	2	2	1		60	40	
6	6	РС	CSE2355	Software Engineering	Т	3	0	0	3	3	30	20	50	3 Hours
7	6	РС	CSE2356	Lab: Software Engineering	Р	0	0	2	2	1		60	40	
8	6	PE		Professional Elective-II	Т	3	0	0	3	3	30	20	50	3 Hours
9	6	PE		Lab: Professional Elective-II	Р	0	0	2	2	1		60	40	
10	6	OE		Open Elective - III **	Т	3	0	0	3	3	30	20	50	3 Hours
11	6	OE	-	Open Elective - IV **	Т	3	0	0	3	3	30	20	50	3 Hours
				Т	OTAL	21	0	8	29	25				

#### Professional Electives -II

1	6	PE-II	CSE2361	PE II: Digital Image Processing
'	6	PE-II	CSE2362	PE II: Lab:Digital Image Processing
2	6	PE-II	CSE2363	PE II: Internet of Things
	6	PE-II	CSE2364	PE II: Lab: Internet of Things
3	6	PE-II	CSE2365	PE II: Neural Network and applications
3	6	PE-II	CSE2366	PE II: Lab Neural Network and applications

#### Open Electives -III

1	6	OE-III	CSE2371	OE III: Database System Essentials
2	6	OE-III	CSE2372	OE III: Introduction to Image Processing
3	6	OE-III	CSE2373	OE III: Programming with Python

#### Open Electives -IV

1	6	OE-IV	CSE2381	OE IV: Software Testing for Beginners
2	6	OE-IV	CSE2382	OE IV: Introduction to Cloud Computing
3	6	OE-IV	CSE2383	OE IV: Introduction to Web Technology

Aud	Audit Courses											
1	6	HS	AU2130	YCCE Communication Aptitude Preparation (YCAP6.3) for CT, IT, CSF	A	3	0	0	3	0		

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance
TA\*\* = for Practical: MSPA will be 15 marks each

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## Bachelor of Technology SoE & Syllabus 2021 3<sup>rd</sup> Semester

(Department of Computer Science & Engineering Computer Sciences & Engineering



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SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	Sem	Туре	Course	Course Name	T/P		ntac		ırs	Credits	% Weightage		age	ESE Duration
014	Oeiii	Type	Code	Course Name	'''	L	Т	Р	Hrs	Oreans	MSEs*	TA**	ESE	Hours
	TOTAL FIRST & SECOND SEM							47						
	Third Semester													
1	3	BS	GE2201	Engineering Mathematics III	Т	3	0	0	3	3	30	20	50	3 Hours
2	3	PC	CSE2201	Computer Architecture and Organisation	Т	3	0	0	3	3	30	20	50	3 Hours
3	3	PC	CSE2202	Object Oriented Programming	Т	3	0	0	3	3	30	20	50	3 Hours
4	3	PC	CSE2203	Lab: Object Oriented Programming	Р	0	0	2	2	1		60	40	
5	3	PC	CSE2204	Data Structures I	Т	3	0	0	3	3	30	20	50	3 Hours
6	3	PC	CSE2205	Lab: Data Structures I	Р	0	0	2	2	1		60	40	
7	3	PC	CSE2206	Lab: Software Laboratory	Р	0	0	2	2	1		60	40	
	TOTAL 12 0 6 18 15													

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1	4	BS	GE2207	Discrete Mathematics & Graph Therory	т	3	0	0	3	3	30	20	50	3 Hours
2	4	PC	CSE2251	Operating Systems	Т	3	0	0	3	3	30	20	50	3 Hours
3	4	PC	CSE2252	Lab:Operating Systems	Р	0	0	2	2	1		60	40	
4	4	PC	CSE2253	Data Structures II	т	3	0	0	3	3	30	20	50	3 Hours
5	4	PC	CSE2254	Lab: Data Structures II	Р	0	0	2	2	1		60	40	
6	4	PC	CSE2255	Introduction to Data Analysis	Т	3	0	0	3	3	30	20	50	3 Hours
7	4	PC	CSE2256	Lab: Introduction to Data Analysis	Р	0	0	2	2	1		60	40	
8	4	PC	CSE2257	Theory of Computation	Т	4	0	0	4	4	30	20	50	3 Hours
	TOTAL					16	0	6	22	19				

Audi	Audit Courses										
1	4	HS	GE2121	Env Studies for 4 Sem. CV,ME,EE,IT, CSE	Т	2	0	0			
2	3	HS	AU2123	YCCE Communication Aptitude Preparation (YCAP3)	Α	3	0	0	3	0	
3	4	HS	AU2124	YCCE Communication Aptitude Preparation (YCAP4.1) for CV,ME,CT,IT,CSE	A	3	0	0	3	0	

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance
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# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2021-22 onward)

## **Computer Science Engineering**

SoE No. **CSE-201** 

### **III Semester**

### **GE2201 - Engineering Mathematics III**

	Objectives	Outcomes
1.	Able to find numerical solution of various	The student will be able to:
	mathematical equations	Estimate the Calculus of Numerical Function.
2.	Give knowledge of Laplace transform, Fourier	2. Determine transforms and inverse transforms of various
	transform	functions of variables and use it to solve Mathematical
3.	Define the periodic functions in the form of Fourier	equations.
	series	3. Discuss the nature of periodic function and express it in terms
4.	Solve partial differential equations	of series.
		<ol> <li>Use appropriate method/s to solve partial differential equations.</li> </ol>

Unit No.	Contents	Max. Hrs.
1	Unit I: Finite Differences	6
	<b>Difference</b> table; Operators E and $\Delta$ , Central differences, Factorials notation, Numerical	
	differentiation and integration, Difference equations with constant coefficients.	
2	Unit II: Laplace Transform	7
	<b>Laplace Transforms:</b> Laplace transforms and their simple properties, Unit step function, inverse of Laplace transform, convolution theorem, Applications of Laplace transform to solve ordinary differential equations	
3	Unit III: Z-transform	6
	Z-Transform definition and properties (with proof), inversion by partial fraction decomposition and	
	residue theorem, Applications of Z-transform to solve difference equations with constant coefficient.	
4	Unit IV: Fourier Series	7
	Periodic Functions and their Fourier series expansion, Fourier Series for even and odd function, Change of	
	interval, half range expansions	
5	Unit V: Partial Differential Equation	7
	Partial Differential Equations of first order first degree i.e. Lagrange's form, linear homogeneous equations of	
	higher order with constant coefficients. Application of variable separable method to solve first and second	
	order partial differential equations.	
6	Unit VI : Fourier Transform :	6
	Definition: Fourier Integral Theorem, Fourier sine and cosine integrals, Finite Fourier sine & cosine Transform	
	Parseval's Identity, convolution Theorem.	

#### **Text Books:**

SNo	Title	Edition	Authors	Publisher
1	Advance Engineering Mathematics	9th Edition (September 2009)	Kreyszig.	Wiley
2	Higher Engineering Mathematics	40th edition, (2010)	B.S. Grewal	Khanna Publishers (2006)
3	Advanced Engineering Mathematics	8th revised edition,2007		Publisher: S.Chand and Company Limited

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Reference Books:**

SNo	Title	Edition	Authors	Publisher
1	Mathematics for Engineers	ematics for Engineers 19th edition, (2007) Chandr		John Wiley & Sons
2	Advanced Mathematics for Engineers	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		John Wiley & Sons
3	Applied Mathematics for Engineers	3rd edition, (1970)	L.A. Pipes and Harville	McGraw Hill
4	A text Book of Applied Mathematics	3rd edition, (2000)	P.N. and J.N. Wartikar	Pune Vidyarthi Griha Prakashan
5	A text book of Engineering Mathematics	Reprint 2008	N.P. Bali and Manish Goyal	Laxmi Prakashan

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(Scheme of Examination w.e.f. 2021-22 onward)

## **Computer Science Engineering**

SoE No. **CSE-201** 

### **III Semester**

**CSE2201: Computer Architecture and Organisation** 

	Objective	Course Outcome	
1.	Understand basics of computer architecture, its components with peripheral devices, instruction set architecture	On completion of the course, student will be able to  understand and demonstrate the basic computer architecture concepts related to the working of	
3.	To introduce essentials of assembly language programming.  To introduce the students to inner working of CPU	processors, memory systems, and input output systems.	
4.	and its design based on hardwired and microprogrammed control unit  To deliver the knowledge of information representation within computers memory, and to	differentiate among various addressing modes and develop ability to write assembly language programs.	
	know the hardware implementations of arithmetic operations on integers and floating point numbers	comprehend information representation in computer and perform arithmetic operations using	
5.	To study the function of each element of a memory hierarchy in view of its effects on overall system performance.	<ul><li>algorithms suitable for hardware implementation.</li><li>4. explain and compare techniques for improving the performance of a computer system components</li></ul>	
6.	Learn the concepts of interrupts, I/o modules, DMA, and pipelining	like CPU, main memory, input/output system and pipelining.	

Unit No.	Contents	Max. Hrs.
1	Basic Structure of Computer Hardware and Software: Functional Units, Basic Operational Concepts, Bus Structures, Software, processor clock and basic performance evaluation, number systems, and arithmetic operations, Memory Locations, addressing and encoding of information, instruction and instruction sequencing, branching, condition codes, zero, one and two address instructions, RISC vs CISC computers.	6
2	Addressing modes, Stacks, and Subroutines, Processing Unit, Some fundamental concepts, Execution of a complete instruction, One, two, and three bus organization, Sequencing of control Signals, Assembly language programming.	6
3	Processor Design, hardwired control, Microprogrammed Control: Microinstructions, Grouping of control signals, Microprogram sequencing, Micro Instructions with next Address field, prefetching microinstructions.	7
4	Arithmetic (Fixed and Floating point): Number Representation, Addition of Positive numbers, Logic Design for fast adders, Addition and Subtraction, Arithmetic and Branching conditions, Multiplications of positive numbers,	7

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## **Computer Science Engineering**

SoE No. **CSE-201** 

	Signed- Operand multiplication, Booth's Algorithm , fast Multiplication, Integer Division algorithms, Floating point numbers and operations, IEEE floating point standards	
5	The Main Memory: Basic concepts, Memory Hierarchy, semiconductor RAM memories, Static RAM vs Dynamic RAM, semiconductor ROM memories, DDRAM, Memory system considerations, Speed, Size and Cost. Cache Memory: cache memory mapping techniques, secondary storage devices, HDD vs SSD, Performance Considerations.	6
6	Computer Peripherals, I/O modules and I/O Devices, I/O transfers: program controlled, memory mapped and I/o mapped I/O, Interrupt handling and Interrupt driven I/O, DMA.  Pipelining: Basic Concepts, Data Hazards and Instruction Hazards. Introduction to GPU and GPU Computing.	6

Text	Text Books					
SN Title Edition Authors Publisher						
1	Computer Organization	5th edition	V. Carl Hamacher, Zvonko Vranesic,	McGraw Hill Publications.		
2	Computer Architecture: A Quantitative approach	6th edition	John L. Hennessy, David A. Patterson	MK series in computer architecture and design		

Refere	Reference Books					
SN	Title	Edition	Authors	Publisher		
1	Computer Organization and Architecture	6th edition	Willaiam Staliing	Pearson Education		
2	Computer Architecture & Organization	3rd edition	J.P. Hayes	McGraw Hill Publications		

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(Scheme of Examination w.e.f. 2021-22 onward)

## **Computer Science Engineering**

SoE No. **CSE-201** 

### **III Semester CSE2202: Object Oriented Programming**

	Objective	Course Outcome
Stuc	lent will :	After completion of the course students will be able to:
1.	Learn the Concepts of Java programming language	Demonstrate the understanding of Object oriented concepts.
2.	Learn Java's syntax, idioms, patterns, and styles to write simple JAVA program.	Analyse problem statement and identify appropriate objects and methods for problem solving.
3.	To develop object centric thinking and to use object oriented features of JAVA to write complex programs.	Make use of predefined classes and frameworks for reducing coding efforts and improving performance.
4.	Learn the essentials of the Java class library, and learn how to learn about other parts of the library when you need them in application development	Apply features of object oriented programming to write programs to solve real world problems.

Unit No.	Contents	Max. Hrs.
Introduction to object oriented programming paradigm, procedure oriented programming vs OOP, feature OOP, benefits of OOP, defining class, instantiating a class. Declaring Classes and objects, Creating Classes a objects, methods, argument passing, Recursion, this keyword, constructors, Visibility control		8
2	Other Class Modifiers: static, final, Abstract, Method overloading, Super keyword, Overriding (polymorphism), nested inner classes, packages (encapsulation), Interfaces (multiple Inheritances)	7
3	Arrays, Strings Arrays, One Dimensional Arrays, Two Dimensional Arrays, variable size arrays, Strings and String Buffer classes, Wrapper Classes	8
4	exception handling mechanism: Fundamentals exception types, uncaught exception, try-catch Block, displaying description of an exception, multiple catch clauses, nested try-catch statements, throw, throws, finally, built in exceptions, creating own exception subclasses. Introduction to multithreading, life cycle of Thread, Runnable interface and Thread class.	7
5	Collection Vector and Framework: Introduction to collection framework, Vectors, Array List, Linked list, Hashset, Treeset, Hashmap, Accessing a collection via Iterator, Comparators.	7
6	IO Steam: Introduction to stream classes, use of stream classes,I/O stream, bytes stream, character stream, predefined stream, reading console input, reading character, reading string, writing console output, the print write class, reading & writing files, transient and volatile modifiers, Introduction to AWT, Working with Windows, Graphics and Text, Introduction to Swings.	8

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## **Computer Science Engineering**

SoE No. **CSE-201** 

Text	Text Books				
SN Title Edition Authors Publisher				Publisher	
1	Java Complete Reference	7th	Herbert Schildt	McGraw-Hill	

Refere	Reference Books					
SN	Title	Publisher				
1	Thinking in Java	4th	Bruce Eckel	Prentice Hall		
2	Programming with Java	-	E. Balagurusamy	TATA McGraw-Hill		

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## **Computer Science Engineering**

SoE No. **CSE-201** 

### **III Semester CSE2203: Lab: Object Oriented Programming**

Sr. No.	Experiments based on
1	Implement the concept of Class and its data members and member functions in Java
2	Implement the concept of method overloading in Java
3	Implement the concept of class constructor and its type in Java
4	Implement the concept of Abstraction in Java
5	Implement the concept of all types of inheritance in Java
6	Implement the concept of arrays in Java
7	Implement the concept of run time polymorphism in Java
8	Implement the concept of Files in Java
9	Implement the concept of exception in Java
10	Implement the concept of swing to prepare a web application in Java

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# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2021-22 onward)

## **Computer Science Engineering**

SoE No. **CSE-201** 

### **III Semester**

**CSE2204: Data Structures I** 

	Objective		Course Outcome
1.	To make students familiar with syntaxes and usages of various programming constructs of C language		To review programming concepts and understand fundamental concepts in data structures
2.	To make student understand concept of abstract data types like stacks and queues		To apply and analyse algorithms for performing operations on data structures
3. 4.	To make student understand file handling operations To create thinking ability needed for implementation of programming logic with proper use of memory	4.	To Evaluate the performance of data structures and its applications.  Simulate the algorithms for performing operations on data structures.

Unit No.	Contents	Max. Hrs.
1	Types and operations, Iterative constructs and loop invariants, Quantifiers and loops, Structured programming and modular design, Illustrative examples, Scope rules, parameter passing mechanisms, recursion, program stack and function invocations including recursion	6
2	Overview of arrays and array based algorithms - searching and sorting: mergesort, quick sort, Sparse matrices.	7
3	Structures (Records) and array of structures (records). Database implementation using array of records.  Dynamic memory allocation and deallocation. Dynamically allocated single and multi-dimensional arrays, polynomial representation.	7
4	Concept of an Abstract Data Type (ADT), Lists as dynamic structures, operations on lists, implementation of linked list using arrays and its operations. Introduction to linked list implementation using self-referential-structures/pointers.	6
5	Stack, Queues and its operations. Implementation of stacks and queues using both array-based and pointer-based structures. Applications of stacks and queues.	6
6	File organisation, examples of using file, file access methods , Hashing and collision resolution techniques	6

### **TEXT BOOKS:**

Sr. No	Title	Authors	Edition (Year of Publication)	Publisher
1	Data Structures and Program Design in C	Robert Kruse, G. L. Tondo andB. Leung	latest edition	PHI-EEE
2	Fundamentals of Data Structures in C	Ellis Horowitz, Satraj Sahni and Susan Anderson-Freed	latest edition	W. H. Freeman and Company.
3	How to Solve it by Computer	R. G. Dromey	latest edition	Pearson Education

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### Reference books:

Sr. No	Title	Authors	Edition (Year of Publication)	Publisher
1	Data Structures with C	Seymour Lipschutz	Latest	TMH

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## **Computer Science Engineering**

SoE No. **CSE-201** 

**III Semester** CSE2205: Lab.: Data Structures I

Sr. No.	List of Experiment
1	C Programs for using various loop constructs
2	C Program for generating list
3	C Programs for illustrating recursion
4	C Programs for allocating memory dynamically for a single dimensional array and sorting it .
5	C Program for allocating memory dynamically for two-dimensional array , printing it
6	C Program to create a link list and print it.
7	C Program/s to create stack using array and link list
8	C Program/s to create Queue using array and link list
9	C Program to create file for storing , perform file operations
10	C Program on hashing

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## **Computer Science Engineering**

SoE No. **CSE-201** 

### **III Semester**

CSE2206: Lab: Software Lab-I

	Objective	Course Outcome
1. 2. 3. 4.	Understanding data types, data structures, control and Loop statements in Python.  Learn def function definitions, and modules.  Learn basic object-oriented concepts using Python.  Developing applications in Python using customized and built in modules and packages.	<ol> <li>After learning the course, the students will be able to</li> <li>Understand the basic data types, built in data structures, control statements and loops and write simple programs in Python</li> <li>understand the concepts of functions, modules and packages and write complex programs using them.</li> <li>understand defining and handling Python objects and develop classes required for the given application</li> <li>develop a useful application in Python.</li> </ol>

Unit No.	Contents	Max. Hrs.
1	Introduction: Build-in Data types: Data type & Variables,, Python Strings, Python built in data structures: Lists, Dictionaries, Tuples, Sets, Arrays. Datatype conversion. Statements: Assignment statement, import statement, print statement, input statement, Python Control Statements: if, if – else, statements, Loop statements: For,	4
	while, continue and break, try and except statement, raise, with statements.	
2	Python Functions, Modules and Packages: The def statement, returning values, parameters, arguments, local variables, global variables and global statement, doc strings for functions, Mathematical Function, Generating Random numbers, File Handling.	3
3	Python Object and Classes: defining classes and creating classes, member variables, Doc strings for classes, Private members, Python Operator Overloading, Python inheritance and polymorphism, Exception Handling, Python Modules and packages.	2
4	Developing applications in Python using built in and customized modules and packages.	1

### BOOKS:

Sr. No	Title	Authors	Edition (Year of Publication)	Publisher
1.	Learn Python Programming	Fabrizio Romano, Heinrich Kruger	Third Edition, 2020	PACKT Publishing
2.	Introduction to Computation and Programming Using Python	John V. Guttag	Second Edition,2016	PHI EEE(MIT Press)

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## Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(Accredited 'A' Grade by NAAC with a score of 3.25)

Hingna Road, Wanadongri, Nagpur - 441 110



## Bachelor of Technology SoE & Syllabus 2021 4<sup>th</sup> Semester

(Department of Computer Science & Engineering Computer Sciences & Engineering



Yeshwantrao Chavan College of Engineering
(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	SN Sem		Course	Course Name	T/P		ntac		ırs	Credits	% V	Veighta	age	ESE Duration
014	Oeiii	Type	Code	Course Name	'''	L	Т	Р	Hrs	Oreans	MSEs*	TA**	ESE	Hours
				TOTAL FIRST & SECONE	SEM					47				
	Third Semester													
1	3	BS	GE2201	Engineering Mathematics III	Т	3	0	0	3	3	30	20	50	3 Hours
2	3	PC	CSE2201	Computer Architecture and Organisation	Т	3	0	0	3	3	30	20	50	3 Hours
3	3	PC	CSE2202	Object Oriented Programming	Т	3	0	0	3	3	30	20	50	3 Hours
4	3	PC	CSE2203	Lab: Object Oriented Programming	Р	0	0	2	2	1		60	40	
5	3	PC	CSE2204	Data Structures I	Т	3	0	0	3	3	30	20	50	3 Hours
6	3	PC	CSE2205	Lab: Data Structures I	Р	0	0	2	2	1		60	40	
7	3	PC	CSE2206	Lab: Software Laboratory	Р	0	0	2	2	1		60	40	
	TOTAL 12 0 6 18 15													

 urth	<b>^</b> -	 4

1	4	BS	GE2207	Discrete Mathematics & Graph Therory	т	3	0	0	3	3	30	20	50	3 Hours
2	4	PC	CSE2251	Operating Systems	Т	3	0	0	3	3	30	20	50	3 Hours
3	4	PC	CSE2252	Lab:Operating Systems	Р	0	0	2	2	1		60	40	
4	4	PC	CSE2253	Data Structures II	т	3	0	0	3	3	30	20	50	3 Hours
5	4	PC	CSE2254	Lab: Data Structures II	Р	0	0	2	2	1		60	40	
6	4	PC	CSE2255	Introduction to Data Analysis	Т	3	0	0	3	3	30	20	50	3 Hours
7	4	PC	CSE2256	Lab: Introduction to Data Analysis	Р	0	0	2	2	1		60	40	
8	4	PC	CSE2257	Theory of Computation	Т	4	0	0	4	4	30	20	50	3 Hours
	TOTAL 16 0 6 22 19													

Audi	Audit Courses										
1	4	HS	GE2121	Env Studies for 4 Sem. CV,ME,EE,IT, CSE	Т	2	0	0			
2	3	HS	AU2123	YCCE Communication Aptitude Preparation (YCAP3)	Α	3	0	0	3	0	
3	4	HS	AU2124	YCCE Communication Aptitude Preparation (YCAP4.1) for CV,ME,CT,IT,CSE	A	3	0	0	3	0	

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance
TA\*\* = for Practical: MSPA will be 15 marks each

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## **Computer Science Engineering**

SoE No. **CSE-201** 

### **IV Semester GE2207 – Discrete Mathematics & Graph Theory**

Course Objectives	Course Outcome		
The objective of this paper is to study mathematical, logic and set theory and their methods of solution and graph theory, group theory with simple applications	With the completion of this syll mathematical, logic and set the graph theory, group theory with	eory and the	ir methods of solutions and

Unit No.	Contents	Max. Hrs.
1	UNIT I: Mathematical Logic and Set Theory: Statement and Notation: Negation, Conjunction, Disjunction, Tautologies, Truth Tables, Basic Concepts of Set Theory, Inclusion & equality of set, Power Set, Ordered Pairs and n-tuples, Operations on Sets, Partial order, Equivalence relations, mathematical induction. Propositions, Predicate, logic, formal mathematical systems. (PO-1,2)	6
2	UNIT II: Relations and Functions: Relation and Ordering, Properties of Binary in a set, Relation Matrix and Graphs, Partition and Covering of a set, Equivalence relation, Partial ordering, Partially Ordered sets, Function (Definition and Introduction), Composition of functions, Inverse Functions, Characteristics function of a set.(PO-1)	6
3	UNIT III: Group Theory: Groups (Definitions and Examples) Subgroups and Homomorphism, Cosets and Lagrange's theorem, Normal subgroups, Codes and Group Codes. Semi groups and Monoids (definitions and examples). Homomorphism of semi groups and monoids, Sub semi groups and monoids.(PO-1)	7
4	UNIT IV: (PO-1) Rings (Definitions and Examples): Integral domain, ring homomorphism, ideas of ring polynomial, Field, Lattice.	7
5	UNIT V: Fuzzy Sets and Fuzzy Logic: Fuzzy sets and systems, crisp sets, overview of fuzzy logic and classical logic, fuzzy compliment, fuzzy union, fuzzy intersection and combinations of these fuzzy sets operations crisp and fuzzy relations.	6
6	UNIT VI: Graph Theory: Basic concepts of graph theory, Basic definitions, Paths and circuits, Reach ability and connectedness, Matrix Representation of graphs, Tree and their representation and operations, Rooted trees, Path lengths in rooted trees, Multi graphs and weighted graphs, and graph isomorphism, shortest paths in weighted graphs, Hypergraphs, transitive closure, Spanning trees, Kruskal's algorithm, Prim's algorithm.(PO-1,2,3)	7

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## **Computer Science Engineering**

SoE No. **CSE-201** 

Text	Books			
SN	Title	Edition	Authors	Publisher
1				
	Discrete Mathematics Structure	23rd re-print,	J. P. Tremblay & R.	Tata McGraw-Hills Publication Company
	with application to Computer	2005	Manohar	Limited, New Delhi.
	Science			
2				
	Advanced Engineering	8th revised	H.K. Dass	by.S.Chand and Company Limited Delhi.
	Mathematics	edition, 2007		
3				
	Fuzy Logic with Engineering	-	T. J. Ross,	John Wiley &Sons, Ltd. ISBN: 978-81-265-
	Applications			3126-4

Refere	ence Books			
SN	Title	Edition	Authors	Publisher
1	Discrete Mathematics	2nd edition	Lipschutz	by Schaums's Outline series,,Tata McGraw-Hills Publication Company Limited, New Delhi.
2	Discrete Mathematical structures	3rd edition,2001,	Bernard Kolman ,Robert C.Busby,Sharon Ross,	Prentice Hall of India, New Delhi.

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## **Computer Science Engineering**

SoE No. **CSE-201** 

### **IV Semester CSE2251**– Operating Systems

Objective	Course Outcome
<ol> <li>To understand the role, components, and designing issues associated with operating systems.</li> <li>To understand processes and threads, CPU scheduling algorithms, and process synchronization mechanisms</li> <li>To comprehend the concepts of memory management including virtual memory.</li> <li>To understand issues related to file system interface and implementation, and disk scheduling.</li> </ol>	<ol> <li>After undergoing this course student will be able to</li> <li>Understand the fundamental concepts in Operating Systems (OS) and understand how various hardware features support OS functionality.</li> <li>Explain various OS mechanisms and policies for managing system resources.</li> <li>Analyse algorithms and techniques for managing various OS resources in a multiprogramming and other environments.</li> <li>Evaluate the performance of algorithms for managing various OS resources.</li> </ol>

Unit No.	Contents	Max. Hrs.
1	Introduction to OS: evolution of OS, basic hardware support necessary for modern operating systems, Layered Structural of OS, process concept, process state transitions, Services provided by OS, system calls, privileged instructions, Dual mode of operation, I/O bound and CPU bound processes, concept of multiprogramming and multiprocessing.	5
2	Process management: process control block, process context switch, process versus threads, CPU scheduling, goals of scheduling, CPU scheduling algorithms, Algorithmic evaluation of CPU scheduling algorithms, multiqueue scheduling, multithreading	6
3	Interprocess communication and Synchronization: Operations on processes, Interprocess communication, process cooperation and synchronization, race condition, critical region, mutual exclusion and implementation, semaphores, classic problems of Synchronization using semaphores, other synchronization constructs.	7
4	Memory management techniques: -contiguous allocation, static and dynamic partitioning, non-contiguous allocation, paging, translation look aside buffer (TLB) and overheads, segmentation.	6
5	Virtual memory: demand paging, page replacement algorithms, thrashing, working set model. Deadlocks: necessary conditions, deadlock detection, deadlock avoidance, deadlock prevention, recovery from deadlock.	7
6	File systems: introduction, Access methods, Directory Structure disk space management and space allocation strategies, disk arm scheduling strategies: FCFS, SSTF, SCAN, CSACN, LOOK, CLOOK, Selecting a disk scheduling algorithm.	6

Text Books						
SN	Title	Edition	Authors	Publisher		
1	Operating system Principles	9th Edition	A. Silberchatz and P.Galvin	John Wiley & Sons Inc.		

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## **Computer Science Engineering**

William Staling

2nd

Operating Systems Internals and Design

Principles

Pearson

Reference Books					
SN	Title	Authors	Publisher		
1	Operating Systems: A Design-Oriented Approach	-	-Charles Crowley	McGraw Hill	
2	Operating system concepts and Design	2nd	Milan MilenKovic	Tata McGraw Hill	

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## **Computer Science Engineering**

SoE No. **CSE-201** 

**IV Semester** CSE2252- Lab.: Operating Systems

Expt.	Name of Experiment / Problem Statement	Topic	CO
No.			Mapped
1	Study of Window task manager (Exploring various tabs: applications, processes, services, networking, performance)	Windows	CO-1
2	Study of Advanced Linux shell commands (Process management, Memory management, Networking, etc.)	Linux Commands	CO-1
3	Write a program that illustrates the creation of child process using fork system call. Each child and parent Processes perform different task.	Process Control	CO-1
4	Write a multithreaded program to multiply two given matrices.	Threads	CO-1
5	Simulate a) any preemptive CPU Scheduling Algorithm b) any Non-preemptive CPU Scheduling Algorithm	CPU Scheduling	CO-4
6	Write a program to perform Inter-Process-Communication using shared memory or, pipes or message queues.	Inter-Process Communication	CO-4
7	Write a program that solves two process Producer - Consumer problem with bounded buffer using semaphores.  OR  Write a program that gives a deadlock and starvation free solution to the Dining philosophers problem using semaphores	Semaphore	CO-4
8	Simulate a) First Fit (Static Memory allocation algorithm) and b) Worst Fit (Dynamic Memory allocation algorithm)	Memory Allocation algorithms	CO-4
9	Simulate any one of the following Page replacement algorithms: FIFO, LRU, Optimal	Page Replacement Algorithms	CO-4
10	Write a program to simulate Banker's Deadlock avoidance algorithm.	Deadlock	CO-4

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## **Computer Science Engineering**

SoE No. **CSE-201** 

## **IV Semester** CSE2253 - Data Structures II

	Objective		Course Outcome
1.	To get overview of fundamental data structures and their	1.	Create and manipulate various data structures like linked
	application		list, disjoint sets, trees, graph for real world problem
2.	To explore different operations performed on various data	2.	Apply appropriate data structure for implementation of
	structures		real world applications
3.	Understand practical implementation of different types of	3.	Analyze the performance of operations performed on
	data structures		data structures.
4.	Comprehend working of advanced data structures like list,	4.	Design application by using data structures for real world
	disjoint set, multidimensional trees		problems.
5.	Compare different data structures		

Unit No.	Contents	
1	<b>Linked Lists</b> - Singly-linked lists, doubly linked lists and circular linked lists. Operations on linked list: traversal, addition, deletion of nodes, list reversal, Applications of lists in polynomial representation, multi-precision arithmetic. Multi linked structures, implementation of priority queues.	8
2	Sets: data structures for disjoint set representation and operations, sorting, searching	6
3	<b>Binary Trees:</b> binary trees, binary trees- basic algorithms and various traversals. Binary Search Trees (BSTs) and insertion, deletion in BSTs. Heaps and heap sort	8
4	<b>Balanced trees</b> : Height-balanced (AVL) trees, Splay tree, Red-black trees, Multi-way trees-B and B+ and applications	8
5	Multidimensional trees: Tries and Pattern matching algorithms	6
6	<b>Graphs Representation &amp; traversals</b> : Spanning trees, topological sort, shortest path algorithm, all-pairs shortest paths	6

### **TEXT BOOKS:**

Sr.	Title	Authors	Edition	Publisher
No			(Year of Publication)	
1	Data Structures and Program Design in C	Robert Kruse, G. L.	latest edition	PHI-EEE
		Tondo andB. Leung		
2	Fundamentals of Data Structures in C	Ellis Horowitz, Satraj	latest edition	W. H. Freeman and
		Sahni and Susan		Company.
		Anderson-Freed		
3	How to Solve it by Compute	R. G. Dromey	latest edition	Pearson Education

#### Reference books:

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SoE No. **CSE-201** 

Sr. No	Title	Authors	Edition (Year of Publication)	Publisher
1	Data Structures with C	Seymour Lipschutz	Latest	TMH

### **IV Semester**

CSE2254 - Lab.: Data Structures II

List of Experiment
Program/s based on operations on singly linked list
Program/s based on operations on doubly linked list
Program based on Binary trees- traversal
Programs based on Binary search tree
Programs based on Tries
Program based on Balanced trees
programs based on Graph operations - traversal

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## **Computer Science Engineering**

SoE No. **CSE-201** 

## **IV Semester CSE2255** – Introduction to Data Analysis

Course Learning Objectives	Course Outcomes
To introduce the basic statistical formulae and visualization techniques	Upon successful completion of the course students will be able to:  1. Apply fundamental concepts of statistics and probability for
To comprehend the concepts of probability and probability distribution	data analysis(PO1-3)  2. Apply appropriate statistical methods on simple datasets(PO2-3)
<ul><li>3. To understand the concepts of sampling, sampling distribution and estimation</li><li>4. To understand the concept of hypothesis testing</li></ul>	<ol> <li>Formulate and solve problems in a systematic manner. (PO2-3)</li> </ol>
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	4. Conduct investigation and Interpret output obtained from statistical analysis on datasets (PO4-3)
	5. Obtain hands on experience with some popular software ( like R)for analysis and visualization of data( PO4-3,PO5-3)

Unit No.	Contents	Max. Hrs.
1	INTRODUCTION TO STATISTICS & PROBABILITY: The role of statistics. Grouping and displaying data.  Measures of central tendency and dispersion, Basic terminology in probability, probability rules,  Probabilities under conditions of statistical independence, probabilities under conditions of statistical dependence.	6
2	PROBABILITY DISTRIBUTION: What is probability distribution, random variables, use of expected value in decision making, and various probability distributions :Binomial, Poisson, Uniform and Normal distributions.	6
3	SAMPLING DISTRIBUTION: Introduction to sampling distributions, sampling distribution of mean and proportion, application of central limit theorem, sampling techniques.  ESTIMATION THEORY: Estimation: Point and Interval estimates ,confidence intervals ,calculating interval estimates for population parameters of large sample and small samples, determining the sample size	7
4	TESTING OF HYPOTHESIS: Introduction, null hypothesis, tests of hypothesis and significance, type I and type II errors, one tailed and two tailed tests, p-value one sample tests for means and proportions of large samples (z-test), one sample tests for means of small samples (t-test), Chi-square tests for goodness of fit. Analysis of variance.	7
5	NON-PARAMETRIC METHODS: Sign test for paired data. Rank sum test. Mann —Whitney U test and Kruskal Wallis H test. One sample run test, rank correlation. Kolmogorov-Smirnov —test.	6
6	REGRESSION and CORRELATION: Estimation of regression line by least square method, linear regressions, Multivariate regression ,Correlation analysis,	6

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#### **Text Books:**

Sr. No.	Title	Author	Edition	Publisher
1	Introduction to probability and statistics for engineers and scientist	Sheldon M. Ross	3 <sup>rd</sup> Edition	Elsevier
2	Statistics for Management	Richard I. Levin & David S. Rubin	7 <sup>th</sup> Edition	Pearson Education
3	Probability and Statistics	Murray R. Spiegel, John J.Schiller, R AluSrinivasan	Third edition .	Mc Graw Hill education

#### **Reference Book:**

Sr. No.	Title	Author	Edition	Publisher
1	Practical Statistics for Data Scientists, 50	Peter Bruce & Andrew Bruce		
	Essential Concepts.			
2	An Introduction to Statistical Learning with	Gareth James, Daniela		
	Applications in R	Witten, Trevor		
		Hastie & Robert Tibshirani		

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## **Computer Science Engineering**

SoE No. **CSE-201** 

### **IV Semester**

**CSE2256- Lab: Introduction to Data Analysis** 

Sr. No.	List of Experiment
1.	Implement basic functionality of R
2.	Implement data import and export functionality in R
3.	Implement R functions to calculate basic statistics of data source
4.	Apply the visualization techniques in R to understand data
5.	Solve the problems using probability distributions in R
6.	Analyze the data using sampling technique
7.	Analyze the data to find out estimated value
8.	Analyze the data using hypothesis testing
9.	Implement integration of R and java using packages
10.	Case study on data analysis and visualization

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## **Computer Science Engineering**

SoE No. **CSE-201** 

## **IV Semester CSE2257**– Theory of Computation

	Objective		Course Outcome
1.	To understand the basic properties of formal	1.	Apply basic properties of formal languages and to
	languages and Finite Automata, regular expression		design finite automata for regular expression and
	and Regular Grammar.		Regular Grammar.
2.	To study of different types of grammars and the	2.	Construct context free grammar for various
	properties of Context Free Grammar		languages.
3.	To understand the basic properties of CFL and Designing	3.	Solve various problems of push down automata for
	of Push Down Automata		context free language
4.	To understand the basic properties of Turing machine	4.	Design Turing Machines for given any computational
	and study of Recursive Language, undecidability, post		problem.
	Correspondence problem and Recursive enumerable		
	language		

Unit No.	Contents				
1	Alphabet, Symbols, Sets, Strings, Language, Operations, Relations, Design of Finite State Machines, Acceptance of strings and languages, Non Deterministic Finite Automation, Deterministic Finite Automation, Equivalence between NFA and DFA, NFA with ε-transition, Minimization of FA.	8			
2	Regular Regular sets, Regular expressions, Manipulation of regular expressions, Equivalence between RE and FA. Pumping Lemma, closure properties of regular sets, Regular grammars, Right linear and left linear regular grammars, inter-conversion between LLG & RLG, Equivalence between regular grammar and F.A., Inter-conversion between RE and RG.	7			
3	Context free grammar, Derivation trees (Syntax tree and Parse tree), Ambiguous Grammar, Context Free Language (CFL), Normal Form of grammar: Chomsky Normal form, Greibach normal form.	7			
4	Push down automata, definition, and model, acceptance of CFL by empty Stack and by final state, equivalence CFL and PDA, Inter-conversion, Closure of properties of CFL, DPDA & NDPDA.	6			
5	Turing machine, Definition, Model of TM, Design of Turing Machine, Computable functions, Recursive enumerable language, Recursive Language, Properties of Recursive enumerable language, Church's hypothesis, Chomsky hierarchy of language, Linear bounded automata and context sensitive language, Universal Turing Machine	6			
6	Un-decidability Problems related to Recursive enumerable language and Turing Machine, post correspondence problem. Recursive function Theory –Basis functions and operations on them. Bounded minimization preemptive $\mu$ recursive function unbounded minimization and recursive function	6			

Text	Text Books									
SN	Title	Edition	Authors	Publisher						
1	Introduction to Automata Theory, Languages, and computation	3 <sup>rd</sup> Edition	Hopcroft J.E., Rajeev Motwani, Jeffrey D. Ullman	Pearson Education						
2	Introduction to languages and the Theory of Computation	3 <sup>rd</sup> Edition	John C.Martin	Mc Graw Hill						

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# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2021-22 onward)

**Computer Science Engineering** 

SoE No. **CSE-201** 

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Refer	Reference Books								
SN	Title	Edition	Authors	Publisher					
1	Introduction to the Theory of Computation	2 <sup>nd</sup> Edition	Michael Sipser	GALE CENGAGE Learning					
2	Theory of Computation	1 <sup>st</sup> Edition	Dr. O. G. Kakde	Laxmi Publication					

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## Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(Accredited 'A' Grade by NAAC with a score of 3.25)

Hingna Road, Wanadongri, Nagpur - 441 110



## Bachelor of Technology SoE & Syllabus 2021 5<sup>th</sup> Semester

(Department of Computer Science & Engineering Computer Sciences & Engineering



Yeshwantrao Chavan College of Engineering
(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

				Computer Science	e & E	ngir	neeri	ing						
SN	Sem	Tuno	Course	Course Name	T/P	Co	ontac	t Ho	urs	Credits	% <b>V</b>	Veighta	age	ESE Duration
SIN	Sem	Type	Code	Course Name	1/P	L	Т	Р	Hrs	Credits	MSEs*	TA**	ESE	Hours
				Fifth Sen	nester									
1	5	HS	GE2312	Fundamentals of Economics	Т	3	0	0	3	3	30	20	50	3 Hours
2	5	PC	CSE2301	Database Management Systems	Т	3	0	0	3	3	30	20	50	3 Hours
3	5	PC	CSE2302	Lab: Database Management Systems	Р	0	0	2	2	1		60	40	
4	5	PC	CSE2303	Design & Analysis of Algorithms	T	4	0	0	4	4	30	20	50	3 Hours
5	5	PC	CSE2304	Lab: Design & Analysis of Algorithms	Р	0	0	2	2	1		60	40	
6	5	PE		Professional Elective-I	Т	3	0	0	3	3	30	20	50	3 Hours
7	5	PE		Lab: Professional Elective-I	Р	0	0	2	2	1		60	40	
8	5	OE		Open Elective - I *	T	3	0	0	3	3	30	20	50	3 Hours
9	5	OE		Open Elective - II *	Т	3	0	0	3	3	30	20	50	3 Hours
10	5/6	STR	CSE2310	Seminar	Р	0	0	0	0	1		100		
			•	Т	OTAL	19	0	6	25	23				
Prot	ession 5	al Elect PE-I	CSE2311	PE I: Business Intelligence										
1	5	PE-I		PE I: Lab: Business Intelligence										
	5	PE-I	CSE2312	PE I: Web Technologies										
2	5	PE-I		PE I: Lab: Web Technologies										
	5	PE-I		PE I: Introduction to Geographical Info	rmatio	n Sv	stem							
3	5	PE-I		PE I: Lab: Introduction to Geographical				stem						
	5	PE-I		PE I: Mobile Operating System		nano	Cy.	0.0111						
4	5	PE-I		PE I: Lab: Mobile Operating System										
One	n Elect		0022010	<u> </u>										
1	5	OE-I	CSE2331	OE I: Database System Essentials										
2	5	OE-I	CSE2331	OE I: Introduction to Image Processing	<u> </u>									
3	5	OE-I	CSE2333	OE I: Programming with Python	9									
		ives -II		3 3 ,										
1	5	OE-II	CSE2341	OE II: Software Testing for Beginners										
2	5	OE-II	CSE2342	OE II: Introduction to Web Technology	,									
3	5	OE-II	CSE2342 CSE2343	OE II: Introduction to Cloud Computin										
3	J	06-11	USE2343	OE II. IIIII Oddelioi I to Cloud Computin	Я									
Audi	it Cour	ses												
1	5	HS	AU2126	YCCE Communication Aptitude Preparation (YCAP5.1) for CV,ME,CT,IT,CSE, IIoT, AIDS, CSD, AIML	Α	3	0	0	3	0				

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance TA\*\* = for Practical : MSPA will be 15 marks each

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### **Computer Science Engineering**

SoE No. **CSE-201** 

### **V Semester**

### **GE2312 Fundamentals of Economics**

	Objective	Course Outcome
1.	Recognizes consumer's behaviour and pricing.	Upon successful completion of the course, the student will
2.	Extrapolates an operations in market with productions constrain.	be able to:
3.	Describes the national income accounting and public finance.	<ol> <li>Discover the fundamental concept of Economics</li> <li>Interpret the concept of micro -economics.</li> </ol>
4.	Interprets international trade and institutions.	<ul><li>3. Generalize the ideas of macroeconomics.</li><li>4. Describe national and international trade</li></ul>

Unit No.	Contents	Max. Hrs.						
1	Introduction to Economics and Consumers' Behaviours: Definitions, meaning and importance of economics Utility analysis: concept and measurement (cardinal and ordinal), Law of diminishing marginal utility, exceptions to law of diminishing marginal utility, law of equi-marginal utility, Indifference curve analysis: Meaning and properties of indifference curve, marginal rate of substitution, budget constraint, Complement and substitute goods, Consumer's equilibrium. Demand Analysis: Meaning and determinants of demand, law of demand, exception to law of demand, Elasticity of Demand-price, cross and income elasticity, measurement of elasticity of demand.							
2	Production and Costs: Factors of Production: Land, Labour, Capital, Enterprise and their peculiarities, Importance of Capital in production process. Entrepreneur and Innovations, Product and Process innovations, Concepts and types of costs: Fixed vs variable, total, average and marginal costs, Short run and long run cost curves. Law of Variable proportions (Law of diminishing marginal returns) and Return to Scale (Increasing, constant and decreasing), Economies and diseconomies of scale. Depreciation: Meaning and various method of calculating depreciation	6						
3	Market structures - equilibrium output and price: Forms of market structures: Perfect competition, monopolistic competition, oligopoly, duopoly and monopoly, Demand and revenue curves for firm and industry in various forms of market structure, Total, average and marginal revenue curves, equilibrium of firms and industries under various forms of market structures, Price discrimination - Degrees and conditions of discrimination.	7						
4	<b>National income accounting:</b> Concepts of GDP and GNP, Estimation of GDP and GDP at factor and market prices, at constant and current prices, difference between GDP and NDP, GNP and NNP, per capita income as a measure of economic well-being, concepts of economic growth and development, Factors affecting economic growth and development. Capital formation and accumulation.	5						
5	Money, Banking and Public Finance Money: definition, functions and role, Evolution of money, Banking-reserve ratios and credit creation by commercial banks, Functions of a central bank and instruments of credit control, Functions of money market. Inflation: Meaning, types, causes and consequences, measures to control inflation, Concepts of deflation and Stagflation. Sources of public revenue and forms of government expenditure, Taxation: Cannons of taxation. Classification of taxes-Direct (Income tax, Wealth tax, Corporation tax, tax on capital, capital gains, etc) and Indirect Taxes (GST, Import duties), Revenue and capital expenditure.	7						

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## **Computer Science Engineering**

International Trade and Institutions: Definitions of closed vs. open economy, small open economy, Concept of

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	(GATT) in promoting, Trade, growth and international financial transactions.					
Text Books						
SN	Title	Edition	Authors	Publisher		
1	Modern Economics	13th Edition	H. L. Ahuja	S. Chand Publisher		
_	Modern Economic Theory	3rd Edition	K. K. Devett	S. Chand Publisher		

Refere	Reference Books					
SN	Title	Edition	Authors	Publisher		
1	Advance Economic Theory	17th Edition	H. L. Ahuja	S. Chand Publisher		
2	International Trade	12th Edition	M. L. Zingan	Vindra Publication		
3	Macro Economics	11th Edition	M. L. Zingan	Vindra Publication		
4	Monitory Economics	1th Edition	M. L. Zingan	Himalaya Publisher		
5	Economics of Development and Planning	12th Edition	S. K. Misra and V. K. Puri	Himalaya Publishing House		
6	Economics		Samuelson			

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## **Computer Science Engineering**

SoE No. **CSE-201** 

### **V** Semester

## **CSE2301**– Database Management Systems

	Objective	Course Outcome
1. 2. 3. 4.	To learn different database system concepts To learn the designing of Entity Relationship Diagram. To know relational data model, relational algebra & SQL Queries. To understand relational database design. To know about data integrity issues	Upon successful completion of the course, the student will be able to:  1. Analyze & compare different levels of abstraction & data independence.  2. Design Entity Relationship Diagram for any scenario.  3. Solve queries based on relational algebra & SQL.  4. Identify functional dependencies & normalize the database and apply ACID properties.  5. Analyze transaction management, various concurrency control protocols and crash recovery methods.

Unit No.	Contents	Max. Hrs.
1	Introduction to Database Management System: General File System and Database system Concepts and Architecture, Data Models, Schemas and Instances, Abstraction & Different Levels of Data Abstraction, Data Independence: Logical & Physical Independence.	5
2	<b>Entity-Relationship Model</b> : Entities and Entity Sets, Relationships and Relationship Sets, Attributes, Mapping Constraints, Keys, Entity Relationship Diagram, Reducing E-R Diagrams to Tables, Generalization, Aggregation, Design of an E-R Database Scheme	5
3	<b>SQL:</b> Data definition language (DDL), Data Manipulation Language (DML), Basic structure of SQL Queries, Set operations, Null Values, Nested subqueries, views, modification of database, transaction, Joins. <b>Advanced SQL:</b> SQL data types & schemas, Integrity Constraints, Domain Constraints, Assertions, triggers, Advanced SQL Features.	6
4	Relational Data Model: Structure of Relational Databases, Relational Database Design: Pitfalls in Relational Database Design, Functional Dependencies, Normalization using Functional Dependencies, Alternative Approaches to Database design. Relational Algebra: Structure of relational databases, Fundamental Relational Algebra Operations, Additional relational algebra operations, extended relational algebra operations, modification of the databases	7
5	Data Storage and Querying: Storage and File Structure, Indexing and Hashing, Query Processing, query-evaluation.  Transaction Management: ACID Properties, Implementation of ACID Properties, Database processes to support ACID Properties, Schedules, and Testing of Serializability.	7
6	Concurrency Control: Lock-based Protocols, Timestamp Based Protocols, Validation Techniques, Multiple Granularity, Multi version Timestamp Protocol, Transaction isolation levels, Read consistency.  Crash Recovery: Failure Classification, Log Based Recovery, Buffer Management, Checkpoints, Shadow Paging.	6

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Text	Text Books					
SN	Title	Edition	Authors	Publisher		
1	Database System Concepts	latest	Korth, Silberschatz, sudarshan	McGraw-Hill publication		
2	Fundamentals of Database Systems	latest	Elmasri, Navathe & Gupta	Pearson Education.		

Refere	Reference Books						
SN	Title	Edition	Authors	Publisher			
1	SQL & PL / SQL for Oracle 11g Black Book Kindle Edition	3 <sup>rd</sup> Edition	Dr. P.S. Deshpande	Dreamtech Press			
2	Database Systems	3 <sup>rd</sup> Edition	Connolly, Begg	Pearson Education			
3	Database Systems	6 <sup>th</sup> Edition	S. K. Singh,	Pearson Education			

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## **Computer Science Engineering**

SoE No. **CSE-201** 

## **V Semester CSE2302**– Lab.: Database Management Systems

Sr. No.	List of Experiment
1	Creating a schema -To implement different basic Data Definition Language (DDL) & Data Manipulation Language (DML) Commands in SQL.
2	To design an ER Diagram.
3	Answer each of the following questions. The questions are based on the following relational schema:
	<ul> <li>Emp(eid: integer, ename: string, age: integer, salary: real)</li> <li>Works(eid: integer, did: integer, pcttime: integer)</li> <li>Dept(did: integer, dname: string, budget: real, managerid: integer)</li> <li>a. Give an example of a foreign key constraint that involves the Dept relation. What are the options for enforcing this constraint when a user attempts to delete a Dept tuple?</li> <li>b. Write the SQL statements required to create the preceding relations, including appropriate versions of all primary and foreign key integrity constraints.</li> <li>c. Define the Dept relation in SQL so that every department is guaranteed to have a manager.</li> <li>d. Write an SQL statement to add John Doe as an employee with eid = 101, age = 32 and salary = 15, 000.</li> <li>e. Write an SQL statement to give every employee a 10 percent raise.</li> <li>f. Write an SQL statement to delete the Toy department.</li> </ul>
4	Given a schema , apply BETWEENAND, NOT BETWEEN, IN, NOT IN, IS NULL, IS NOT NULL clause on created database.
5	Given a schema, implement aggregate function & grouping commands.
6	Given a schema, implement basic set operations in SQL
7	Write the following queries in SQL for the following schema.  Suppliers(sid: integer, sname: string, address: string)  Parts(pid: integer, pname: string, color: string)
	<ol> <li>Catalog(sid: integer, pid: integer, cost: real)</li> <li>Find the pnames of parts for which there is some supplier.</li> <li>Find the snames of suppliers who supply every part.</li> <li>Find the snames of suppliers who supply every red part.</li> </ol>

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	4. Find the pnames of parts supplied by Acme Widget Suppliers and by no one else.
	5. Find the sids of suppliers who supply a red part and a green part.
	6. Find the sids of suppliers who charge more for some part than the average cost of that
	part (averaged over all the suppliers who supply that part).
	7. For each part, find the sname of the supplier who charges the most for that part.
	8. Find the sids of suppliers who supply only red parts.
8	To create and manipulate various database object of table using views.
9	To implement Transaction Control Language (TCL) commands.
10	To display file database connectivity using JDBC.
11	Write a program in PL/SQL to check given number is even or odd

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# **Computer Science Engineering**

SoE No. **CSE-201** 

## **V** Semester

## **CSE2303 - Design & Analysis of Algorithms**

Objective	Course Outcome
<ol> <li>To introduce basic algorithmic techniques, time requirements of an algorithm and mathematical techniques used in analysis of algorithms</li> <li>Learn analysis of algorithms for a wide variety of foundational problems occurring in computer science applications with discussions on complexity and NP-completeness.</li> </ol>	CO1: Remember the concepts of algorithms, CO2: Understand time requirements of an algorithm and mathematical techniques used in analysis of

Unit No.	Contents	Max. Hrs.
1	Mathematical foundations, summation of arithmetic and geometric series, Σn, Σn2, bound summations using	6
	integration, Analysis of algorithms, analyzing control structures, worst case and average case analysis,	
	Asymptotic notations, Analysis of sorting algorithms such as selection sort, insertion sort, bubble sort, heap sort,	
	external Sorting, lower bound proof.	
2	Recursive functions and recurrence relations, solutions of recurrence relations using technique of characteristic	7
	equation and generating functions, elementary and advanced data structures with operations on them and their	
	time complexity, Amortized analysis.	
3	Divide and conquer basic strategy, binary search, quick sort, merge sort, Fast Fourier Transform etc. Greedy	7
	method –basic strategy, application to job sequencing with deadlines problem, minimum cost spanning trees,	
	single source shortest path etc.	
4	Dynamic Programming basic strategy, multistage graphs, all pair shortest path, single source shortest paths,	6
	optimal binary search trees, traveling salesman problem, Matrix Chain Multiplication, Longest Common	
	Subsequent.	
5	Basic Traversal and Search Techniques, breadth first search, connected components, Backtracking basic	6
	strategy, 8 – Queen"s problem, graph colouring, Hamiltonian cycles etc.	
6	NP-hard and NP-complete problems basic concepts, non-deterministic algorithms, NP-hard and NP- complete,	6
	Cook"s Theorem, decision and optimization problems, polynomial reduction.	

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Text Books						
SN	Title	Edition	Authors	Publisher		
1	Algorithm Design,	Latest edition	Klienberg and Tardos	Pearson		
2	Computer Algorithms	Third	Horowitz, Sahani, Rajsekharan	Galgotia Publications Pvt. Ltd.		
3	Introduction to Algorithms	Third	Thomas H. Cormen	Prentice Hall of India.		

Refere	Reference Books					
SN	Title	Edition	Authors	Publisher		
1	Fundamentals of Algorithms	Second	Brassard and Bratley	Prentice Hall		

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#### **V Semester**

CSE2304 - Lab.: Design & Analysis of Algorithms

Sr. No.	List of Experiment			
1	To Compute and Analyze its time complexity of various sorting algorithm.			
	Bubble sort			
	Insertion sort			
	Selection Sort			
2	To implement and compute time complexity of given problem using Divide and Conquer			
	algorithm.			
	Merge sort			
	Quick sort			
	Binary Search			
3	To implement and compute time complexity of Job sequencing problem using Greedy Method			
	for different number of inputs.			
4	To implement and compute time complexity of Knapsack Problem using Greedy Method for			
	different number of inputs.			
5	To implement and compute time complexity of Dijikstra Problem using Greedy programming			
	for different number of inputs.			
6	To implement the given problem using minimum cost spanning trees.			
	Kruskal Algorithm			
	Prim Algorithm			
7	To implement and compute time complexity of All Pair Shortest Path using dynamic			
	programming for different number of inputs.			
8	To implement and compute time complexity of Travelling Salesman Problem using dynamic			
	programming for different number of inputs.			
9	To implement and compute time complexity of 8 Queens's problem using backtracking for			
	different number of inputs.			
10	To implement and compute time complexity of Graph coloring problem using backtracking for			
	different number of inputs.			

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

**CSE2311 – PE I: Business Intelligence** 

Objective	Course Outcome
Student will :	After completion of the course Students will be able to :
Understand the business relevance and technical basics of business intelligence (BI), knowledge	Assemble BI as a Process, identify its application in various domains and functional area, its roles and responsibilities.
management (KM), and decision support and describe how OLAP is different from OLTP.	Identify functions of building blocks in N_tier BI ecosystem
<ol> <li>Appreciate the use of SQL for BI</li> <li>Understand principles of dimensional modeling.</li> <li>Understand Business intelligence system</li> </ol>	Identify different stages in Lifecycle of a BI project.
architecture, its building blocks, life cycle of a typical BI project	Differentiate between traditional BI and self- service BI (PO1-2)
5. Get acquainted to popular BI tool for getting	1. Apply SQL as a universal language for BI (PO2-3)
insight into the business data.	Model a business scenario; identify the metrics, indicators, various dimensions, and aggregation strategies and make recommendations to achieve the business goal (PO3-3)
	4.Obtain hands on experience with some popular BI software for analysis, reporting, visualization of results
	( PO1-2, PO2-2,PO3-2,PO5-3)

Unit No.	Contents	Max. Hrs.
1	Introduction to Business Intelligence: What is business intelligence, why do we need BI, EIS,MIS,DSS& BI, information pyramid-data, information, Knowledge & intelligence. Basis For operational, tactical & strategic decision making, OLTP vs. OLAP, Requirement gathering in BI through business question BI in various domains and functional area	8
2	SQL the universal language for Business Intelligence :Introduction to RDBMS, Language for retrieving data from a database, various clauses in a SQL retrieving data from multiple tables- joins filtering, sorting & grouping datasets, Introduction to DDL & DML statements, various built- in functions in SQL, Use of sub- queries, data dictionary and dynamic SQL.	7
3	Principles of Dimensional modeling: Foundation for fact based decision making, star and snowflake schema, Pros& cons of the star/snowflake schema dimensional model, Slowly changing dimension tables, Fact-less fact strategy, Time dimension.	7

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4	Business Intelligence system architecture: Need for enterprise class business intelligence infrastructure, The BI ecosystem, Building blocks of a n- tier BI system-servers & communication protocols, The central repository-metadata, Information consumption user interfaces-desktop vs. web vs. Mobile. Open architecture, Scalability, performance in BI-in memory analytics.	6
5	BI Project Lifecycle :Typical BI project lifecycle, Requirements gathering & analysis-functional & non- functional requirements, reports and dashboards design- mock – up and storyboarding, Testing in a BI project, BI project deployment, Post production support, Applications of BI, BI best practices	6
6	Self-service Analytics: What is Self-service Analytics, What are the use cases of self-service analytics, Business Paradigm vs IT paradigm and the Paradigm Shift with self-service analytics, Challenges of Self-service Analytics. Introduction to MicroStrategy Desktop – Overview	6

Text B	ooks			
SN	Title	Edition	Authors	Publisher
1	Data Warehousing ETL toolkit, Indian edition.	Latest	Ralph Kimball and Margy Ross	wiley
2	Fundamentals of Business Analytics	Latest	R.N.Prasad, Seema Acharya	wiley
3	Business Intelligence: The Savvy Manager's Guide	Latest	David Loshin	

Refer	Reference Books						
SN	Title	Edition	Authors	Publisher			
1	Data Warehousing in the real world A practical guide for building Decision Support System		Sam Anahory, Dennis Murray,	PEARSON			

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# **Computer Science Engineering**

SoE No. **CSE-201** 

### **V Semester**

CSE2312 - PE I: Lab: Business Intelligence

Sr. No.	Name of Practical  Exploring HR schema of Oracle, Implementation of queries based on range, relational operators, sorting, and concatenation.			
1				
2	Implementation of queries based on character matching, aggregate functions, set operations			
3	Implementation of queries based on Joins (joining 2 or more tables), sub queries.			
4	a. Design a multidimensional data cube for given data Using EXCEL     b. Perform OLAP- slicing operation on it			
5	Creation Of Dashboard Using EXCEL			
6	Exploring Tableau OR/ MICROSTRATEGY ANALYTIC DESKTOP (MSTR): Installation tool, Importing Data from file, Data Wrangling (Editing Data).			
7	Visualization Of Data Using different visualizations in Tableau/ MSTR analytic desktop, Filtering data, and delivering Insights from data			
8	Create reports and Dashboard with defined insights /requirements in Tableau/MSTR analytic desktop. (Sample Data to be provided)			

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

**CSE2313 – PE I: Web Technologies** 

	Objective	Course Outcome
1.	To learn basic aspects of Web services, Server side	On completion of this course, the student will be able to
	scripting, Advanced CSS	<ol> <li>Design Web pages using HTML.</li> </ol>
2.	To introduce with AJAX	2. Build an interactive website with CSS3
3.	To learn Basics of Advanced Client side programming	Develop basic programming skills using JavaScript
4.	To learn JavaScript	4. Use features of Client side programming

Unit No.	Contents	Max. Hrs.
1	<b>Web Essentials</b> : Clients, Servers, and Communication, Overview of Internet, Intranet, Basic Internet Protocols (HTTP, FTP, SMTP), WWW, HTTP: HTTP Request and Response message, Client Side Scripting, Server Side Scripting.	6 Hours
2	Hyper Text Markup Language (HTML5): Structure of an HTML Program, Basic HTML Tags (Headings, Paragraph, Division, Text formatting, Image element, Anchors), HTML Lists (Ordered Lists, Unordered Lists, Description Lists), HTML Links (Href Attribute, Target Attribute), HTML colors, Table handling in HTML, HTML Layout Elements (Semantic Elements), HTML Style Attribute, HTML class and id Attribute, HTML Forms, HTML Media(video, audio, YouTube).	6 Hours
3	Cascading Style Sheets (CSS3): Introduction to CSS3, Differences between CSS3 and earlier CSS specifications, Inserting CSS: Inline, Internal, External, CSS3 selectors, CSS3- Colors, Backgrounds, Borders, Text, Font, List, CSS3 Box Model, CSS3 Navigation Bar (Vertical, Horizontal), Media Queries, Basics of Responsive Web Designs, Introduction to Bootstrap.	6 Hours
4	Client Side Scripting with JavaScript: Introduction to JavaScript, Variables and Data Types, Operators and Expressions in JavaScript, Functions In JavaScript, Arrays, Loops and control statement, RegExp, Dialog Boxes, JavaScript Events. Event Handling and Form Validation, Error Handling, Handling Cookies, XML, JSON. Introduction to Web Frameworks- React JS, Angular JS.	6 Hours
5	Advanced Client side programming: WebSockets, Server-Sent Event (SSE), WebRTC, Web Graphics & Canvas, WebGL, WebWorkers, SVG. Libraries: Modernizr, Polyfills, Polymer.	6 Hours
6	Server Side Programming: Introduction to the server-side programming, Server-side web frameworks like Node JS/Express JS, Django. etc.	6 Hours

Text B	Text Books					
SN	Title	Edition	Authors	Publisher		
1	Web Technologies Black Book: HTML,	latest	-	Kogent Learning Solutions		
	JavaScript, PHP, Java, JSP, XML and AJAX			Inc.		

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Reference Books					
SN	Title	Edition	Authors	Publisher	
1	HTML & CSS: The Complete Reference	Fifth Edition	Thomas A. Powell	The McGraw-Hill	
				Companies, Inc.	
2	Web Technologies	latest	Ivan Bayross	BPB Publication	

MO	MOOCs Links and additional reading, learning, video material			
1	https://nptel.ac.in/courses/106105084			
2	https://www.youtube.com/watch?v=uUhOEj4z8Fo			
3	https://www.w3schools.com/js/js_events.asp			

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## **Computer Science Engineering**

SoE No.

**CSE-201** 

**V** Semester

CSE2314 – PE I: Lab: Web Technologies

#### **Course Objectives:**

Student will:

- 1. To introduce with the internet technology
- 2. To study the basic of web page designing
- 3. To introduce the validations in the web page
- 4. To introduce the concepts of data storage using XML
- 5. To learn the advance technique for designing the interactive web page

#### **Course Outcomes:**

Upon successful completion of the course students will be able to

- 1. Understand various internet technologies
- 2. To design the web pages using some basic techniques
- 3. To design and implement the interactive web pages
- 4. To use the XML technology to store the data
- 5. To design and develop the interactive web pages using the advanced technique

Sr. No.	List of Experiment
1	Implement basic HTML Tags.
	Write a HTML code to illustrate the usage of the following - Ordered Lists - Unordered Lists - Description Lists
2	Write a HTML code to display data in tabular form (row* column) using HTML table tags
	Write a HTML code to create a home page having three links: About us, Services and Contact us create separate web pages for the three links.
3	Create web forms by using form tags in HTML. (Use any example)
4	Develop and demonstrate the usage of inline, internal and external style sheet using CSS3.
5	Create a single page responsive website using Bootstrap

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6	Write JavaScript to validate the following fields of the Registration page.  1. First Name (Name should contains alphabets and the length should not be less than 6 characters).  2. Password (Password should not be less than 6 characters length).	
	3. E-mail id (should not contain any invalid andmust follow the standard pattern name@domain.com)	
	4. Mobile Number (Phone number should contain 10 digits only).	
	5. Last Name and Address (should not be Empty).	
7	Create a simple script to download images using AJAX	
	Or	
	Develop and demonstrate the usage of jQuery	
8	Introduction to XML program to demonstrate the use of External and Internal DTD	
9	Create a web page which show the use of Canvas & SVG.	
10	Develop a small web application using suitable web service framework and implement it.	

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SoE No. **CSE-201** 

#### **V Semester**

## **CSE2315** – **PE I: Introduction to Geographical Information System**

	Objective	Course Outcomes
1)	Get overview of fundamental concepts of GIS, applications and study.	On completion of this course, the student will be able to:
2)	Explore the Coordinate Systems, Map Projections metadata, spatial data, spatial analysis and new trends in GIS.	Demonstrate the fundamental concepts of GIS and relate the various GIS applications used by industries and government organization
3)	Comprehend the Making and sharing of maps.	<ol> <li>Develop the apprehension of Coordinate Systems, Map Projections, metadata, spatial data, spatial analysis and new trends in GIS.</li> </ol>
		3) Design and share maps

Unit No.	Contents	Max. Hrs.
1	Introduction to GIS: Concepts of GIS, Applications currently used by Industry &Govt and their common usages. Fundamental concepts of GIS: GIS terminologies, various components of GIS software and types of GIS applications. The GIS Software Market, Role of GIS in smart cities.	6
2	Fundamentals of Coordinate Systems and Map Projections: History of Coordinate Systems, Geographic Coordinate Systems, Map Projections and Geo referencing.	7
3	<b>Fundamentals of Spatial Data:</b> Introduction to Spatial Data Formats, Creation of Vector data, Organization of Spatial Data and Displaying Spatial Data, metadata and spatial data standards.	7
4	Making Sharing Maps: Map Creation and Design, Sharing Maps as Services, Sharing Spatial Data and using shared Spatial Data.	6
5	Fundamentals of Spatial Analysis: Spatial Analysis, analyzing Vector and Raster data, overview of analysis tools, analyzing Spatial Relationships and sharing Analysis Results	7
6	<b>New trends in GIS:</b> GIS Trends Changing the World, Machine learning in GIS, Geospatial big data, Integration of GIS with different technologies, GIS with LiDar data.	7

Text	Text Books						
SN	Title	Edition	Authors	Publisher			
1	An Introduction to Geographical Information Systems	3 <sup>rd t</sup> Edition(2006)	D. Ian Heywood, Sarah Cornelius & Steve Carver	Pearson Prentice Hall			

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Refe	Reference Books						
SN	Title	Edition	Authors	Publisher			
1	Getting to Know ArcGIS	4th Edition(2015)	Michael Law & Amy Collins	Esri Press			
2	Mathematical Modeling in Geographical Information System global Positioning System and Digital Cartography	4th Edition(2006)	H. S. Shrama, D. R.Ram, Rama Prasad & P. R. Binda	Concept Publishing Company			

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

## **CSE2316 – PE I: Lab: Introduction to Geographical Information System**

Sr. No.	Aim of Practical
1	To explore different proprietary GIS and Open GIS software.
2	To study the installation of GIS Desktop Software and explore various components of the GIS Desktop Software.
3	To explore various coordinate systems. Download any shape file and explore its coordinate system and change the existing coordinate system.
4	To create Geodatabase, layer files and shape files from the scratch.
5	To explore data formats using GIS Desktop Software and vector data points such as points, lines and polygon and create the map using simple vector data structure.
6	To create map in data view and layout view.
7	To install GIS Server, creating web services out of GIS maps or data, Sharing maps, using GIS web services.
8	Geoprocessing tools
9	Model builder
10	Project

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

**CSE2317 – PE I: Mobile Operating System** 

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Understand the basics of mobile programming.
- 2. Apply mobile programming concepts.
- 3. Design user interfaces.
- 4. Design mobile database.
- 5. Analyse inter application communication.

Unit No.	Contents	Max. Hrs.
1	Introduction to Mobile Programming	5
	Mobility Technology Trends, Mobile Ecosystem Overview, Mobile Devices Overview, Mobile Development, Methodology, Wireless Networks Overview, Proximity Technologies.	
2	Introduction to Android Android Overview, Basic building blocks, Introduction to Activities/Fragments, Introduction to Services, broadcast receivers, content providers, Android Application Structure, Source Files, Resources, Assets, Manifest, Basic IDE Operation (Android Studio), Project Creation and Handling (App Creation through Wizard), Running App on AVD and Device, DDMS and Debugging, Layout Overview, Linear Layout, Relative Layout, Frame Layout, Widgets (UI Controls) Overview, Text View, Image View, button.	6
3	User Interface Designing  Notifications, Toast, Dialog, Listview and Adapter, View Re-usability, Spinner, Complex View, Android Component overview, Intent Resolution, Activity Stack, Launch Modes, Activity Flags, Service Overview, Service Lifecycle, Service Usage and Applicability, Message Binder.	6
4	Data Management  Data Storage Overview, Persistant v/s Local, Shared Preferences, Internal Storage, SQLite Data Base, Thread, process overview, Async Task, Loaders, Handlers, Intent and Intent Filters, Broadcast receiver Overview, Manifest Registration vs Component Registration, Unregistration, SMS, Boot, Network etc., Action Bar and Context Menu.	6
5	Inter - Application Communication  Inter app communication requirement overview, Intents Based, Gallery, Camera, SMS App, Contacts, Content provider Overview, Need and Usage, Content Provider structure, URI Permissions, Views, triggers, Network communication basics, Connecting to server/ request creation, Response Formats XML/JSON, Rest / Web	6

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	Services.						
6	Advanced User Interface Designing						
	Style and Themes, View and layout animation, Localization, Orientation and Config Change Handling, Handling multiple resolution devices, Device and Tablet consideration, Support Library, Application Signing, Application Distribution, Application Publishing, Google Play, Query solving topics, Recycling view adapter, SQLite DB, Drawer, Tab Layout (view Pager 2), http request using retrofit, Navigation Drawer, Android Application Architecture and Unit Testing, Introduction to Jetpack, Introduction to Daggers, Introduction to AndroidX						
Refe	rence Books						
SN	SN Title Edition Authors Publisher						
1	Programming the Mobile Web	2nd ed., 2013	Maximiliano Firtman	O'Reilly Media, Inc.			

Text	Text Books						
SN	Title	Edition	Authors	Publisher			
1	Mobile Design and Development	2009	Brian Fling	O'Reilly Media, Inc			
2	Android Programming: The Big Nerd Ranch Guide	2nd edition, 2015	Bill Phillips, Chris Stewart, Brian Hardy, and Kristin Marsicano	Big Nerd Ranch LLC			

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SoE No. **CSE-201** 

#### **V Semester**

**CSE2318 PE I: Mobile Operating System Lab** 

	Experiments based on
1	Study of Mobile devices & their history.
2	Study of Mobile Apps Architecture.
3	Installation of Android Studio.
4	Modification to AndroidManifest File.
5	Develop an app making use of Android layout.
6	Develop an app based on Android widgets.
7	Design & Develop an app making use of Event Handling.
8	Develop an app to demonstrate fragment manager.
9	Design & Develop an app making use of mobile database.
10	Design & Develop an app based on inter application communication.

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

## **CSE2331 – OE I: Database System Essentials**

Objective	Course Outcome
To understand basic database concepts by students whose basic degree is not in Computer or IT.	Upon successful completion of the course the students will be able to  1. Understand the basics concepts of Database System and its modelling, compare SQL and NoSQL databases.  2. Solve queries based on SQL and procedures using PL-SQL, & Analyse data dependencies & normalization.  3. Understand Query Processing and evaluate queries.  4. Understand ACID Properties and database system Architecture.

Contents	Max. Hrs.
Contents	IVIAX. TIS.
Database system Essentials: Purpose of Database systems, Example of Database Applications, Basic	6 Hours
Terminologies, Data Models, Entity-Relationship Model, Relational Model.	
Relational Databases: Introduction, SQL, DDL, DML, DCL, Database Integrity and Security,	7 Hours
Relational-Database Design, Object-Oriented Databases, Object-Relational Databases, database	
constraints, functional dependencies and normalization.	
Data Storage and Querying: Storage and File Structure, Indexing and Hashing, Data Retrieval, Query	6 Hours
Processing, data-access techniques, query-evaluation.	
Transaction Management: Introduction, transaction atomicity, consistency, isolation, and durability,	6 Hours
concurrency control, serializability, locking, time stamping. Deadlock issues.	
Database System Architecture: Centralized systems, client–server systems, parallel and distributed	6 Hours
architectures, and network types,	
PL-SQL and No SQL: Introduction to PI-SQL, Block Structure: Variables, Decision Structures & Loops,	5 Hours
basic ri-sql programming.	1
	Terminologies, Data Models, Entity–Relationship Model, Relational Model.  Relational Databases: Introduction, SQL, DDL, DML, DCL, Database Integrity and Security, Relational–Database Design, Object–Oriented Databases, Object–Relational Databases, database constraints, functional dependencies and normalization.  Data Storage and Querying: Storage and File Structure, Indexing and Hashing, Data Retrieval, Query Processing, data-access techniques, query-evaluation.  Transaction Management: Introduction, transaction atomicity, consistency, isolation, and durability, concurrency control, serializability, locking, time stamping. Deadlock issues.  Database System Architecture: Centralized systems, client—server systems, parallel and distributed architectures, and network types,

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Т	Text Books					
S	Ν	Title	Edition	Authors	Publisher	
1		Database System Concepts	7th Edition	Silberschatz-Korth-Sudarshan	McGraw-Hill, 2019	

Refe	Reference Books							
SN	Title Edition Authors Publisher							
1	Fundamentals of Database	5th Edition	Elmasri, Navathe & Gupta	Pearson Education				
	Systems							
2	Database Systems	5th Edition	S. K. Singh	Pearson Education				

YC	YCCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]				
1	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0				
2	https://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042				
MC	MOOCs Links and additional reading, learning, video material				
1	https://onlinecourses.nptel.ac.in/noc21_cs04/preview				
2	https://onlinecourses.nptel.ac.in/noc22_cs80/preview				

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SoE No. **CSE-201** 

#### **V Semester**

## **CSE2332 – OE I: Introduction to Image Processing**

Objective	Course Outcome
<ol> <li>Overview the Fundamental concepts of Digital Image Processing</li> <li>Explore image enhancement techniques in spatial domain and frequency domain</li> <li>Understand the fundamental concept of image compression</li> <li>To Study various similarity based, and dissimilarity-based image segmentation approaches.</li> <li>Understand the basic concepts of image representation and description.</li> </ol>	Upon successful completion of the course the students will be able to CO1: Understand basic principles of image processing. CO2: Analyze images using processing algorithms/Techniques. CO3: Apply the concepts to implements basic image processing algorithms/operations.

Unit No.	Contents	Max. Hrs.
Unit:1	Fundamentals of Image Processing: Digital Image Fundamentals: Elements of Visual Perception, Light and the Electromagnetic Spectrum, Image Sensing and Acquisition, Image Sampling and Quantization, Some Basic Relationships between Pixels, Linear and Nonlinear Operations.	6 Hours
Unit:2	Image Transformations: Image Enhancement in the Spatial Domain: Basic Grey Level Transformations, Histogram Processing, Basics of Spatial Filtering, Smoothing Spatial Filters, Sharpening Spatial Filters.	7 Hours
Unit:3	Image Processing: Color Image Processing: Color Fundamentals, Color Models, Pseudocolor Image Processing, Basics of Full-Color Image Processing, Color Transformations, Smoothing and Sharpening, Color Segmentation	6 Hours
Unit:4	Image Segmentation :Detection of Discontinuities, Edge Linking and Boundary Detection, Thresholding, Region-Based Segmentation, Segmentation by Morphological Watersheds	6 Hours
Unit:5	Image Compression: Image Compression: Fundamentals, Some Basic Compression Methods -Run Length Coding, Huffman Coding, Arithmetic Coding, Bit Plane Coding, Block Truncation Coding. JPEG Compression.	6 Hours
Unit :6	Morphological Image Processing: Morphological Image Processing: Preliminaries, Erosion and Dilation, Opening and Closing, Hit or Miss Transformation, Some Basic Morphological Algorithms, Grey Scale Morphology.	6 Hours

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Text	Text Books					
SN	Title	Edition	Authors	Publisher		
1	Digital Image Processing, (DIP/3e)		Gonzalez and Woods	Prentice Hall - 2008		

Refe	Reference Books								
SN	Title	Edition	Authors	Publisher					
1	Digital Image Processing		Kenneth R Castleman	Pearson Education					
2	Fundamentals of Digital image Processing		Anil Jain.K	Prentice Hall of India					
3	Digital Image Processing		S Jayaraman	Mc Graw Hill India 2017.					

1	CE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-	
1		
	copies%20of%20books/Computer%20Science%20and%20Engineering/	
840	200-tiple and additional and the learning sides maked a	
МО	OOCs Links and additional reading, learning, video material	
<b>MO</b>	DOCs Links and additional reading, learning, video material  https://onlinecourses.nptel.ac.in/noc21_cs04/preview	

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SoE No. CSE-201

#### **V Semester**

**CSE2333 – OE I: Programming with Python** 

CSE 2333	Programming with Python			L= 3	T=0	P=0	Credits=3
	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Evaluation Scheme	15	15	20	50	100		3 Hrs

#### **Course Outcomes**

Upon successful completion of the course the students will be able to:

- 1. Understand the basic data types, built in data structures, control statements and loops and write simple programs in Python.
- 2. Understand and apply the concepts of functions, modules and packages and write programs using them.
- 3. Design and develop classes in Python.
- 4. Solve real world problems and develop applications using Python.

Unit No.	Contents	Max. Hrs.
Unit:1	<b>Introduction to Python</b> : Build-in Data types & variables, arithmetic operators, assignment statement, print & input function, relational and logical operators, if, if – else & nested if- else statements, writing simple programs.	6 Hours
Unit:2	<b>Data Structures:</b> Built in data structures: Lists, Dictionaries, Tuples, Sets, and Arrays, mutability.  Programs based on the built-in data structures	6 Hours
Unit:3	<b>Looping: Loop statements:</b> For, while, continue and break statements, list comprehension. Bitwise operators, Real world problem solving	6 Hours
Unit:4	<b>Functions:</b> Library functions in Python standard library, user defined Functions, returning values, local & global variables, global statement, doc strings for functions, developing useful functions, Modules and Packages, using import statement	6 Hours
Unit:5	Introduction to Object oriented programming in Python: Features of object-oriented programming, Python Object and Classes: defining classes, member variables, doc strings for classes, Private members, Operator Overloading, inheritance, and polymorphism	6 Hours
Unit:6	Application Development: Data visualization, basic file handling, Exception handling, developing applications in Python	6 Hours

Text Books						
SN	Title	Edition	Authors	Publisher		
1	Learn Python Programming	Third Edition	Fabrizio Romano, Heinrich Kruger	PACKT Publishing		

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Refe	Reference Books						
SN	Title	Edition	Authors	Publisher			
1	Introduction to Computation and Programming Using Python	Second Edition	John V. Guttag	PHI EEE (MIT Press)			

МО	OCs Links and additional reading, learning, video material
1	https://onlinecourses.nptel.ac.in/noc20_cs70/preview
2	https://onlinecourses.nptel.ac.in/noc20_cs83/preview

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SoE No. **CSE-201** 

## **V** Semester

## **CSE2341 – OE II: Software Testing for Beginners**

	Objective	Course Outcome
1.	Understand Software testing fundamentals / principles.	Upon successful completion of this course, the student will
2.	Learn systematic approach to software testing using	be able to:
	strategies.	1. Formulate problem by following Software testing life
3.	Explore Methods and tools of testing software.	cycle.
		2. Design Manual Test cases for Software Project.
		3. Demonstrate utilization of testing automation though
		testing tool.

Unit No.	Contents	Max. Hrs.
1	<b>Software Testing Basics:</b> Basic concepts of Testing: Need of Testing, Basic concepts-errors, faults, defects, failures, objective of testing, central issue in testing, Testing activities, V-Model, Sources of information for test cases, Monitoring and Measuring Test Execution, Test tools and Automation, Limitation of Testing.	6
2	<b>Unit Testing:</b> Unit Testing: Concepts of Unit Testing, Static Unit Testing, Defect Prevention, Dynamic Unit Testing, Mutation Testing, Debugging, Tools for Unit Testing.	6
3	<b>Control Flow Testing:</b> Control Flow Testing: Outline of Control Flow Testing, Control Flow Graphs, Path in Control Flow Graph, Path selection criteria, All path coverage criteria, Statement coverage, Path coverage.	7
4	<b>Integration Testing:</b> Data Flow and System Integration Testing: Introduction Data flow testing, Data flow graph, Data flow testing criteria, Fundamentals of System Integration: Types of interfaces and interface errors, System integration testing, Software and Hardware integration.	7
5	<b>System Testing:</b> System Testing: Taxonomy of system test, Basic Test, Functionality test, Robustness test, Performance test, Scalability test, Stress test, Load and Stability test, Reliability test, Regression test, Documentation Test.	6
6	<b>Test Cases:</b> Test Design: Test cases, Necessity of test case documentation, Test case design methods, Functional specification-based test case design, Use case bases, application based test case design, level of test execution.	6

Text Bo	Text Books					
S.No	Title	Edition	Authors	Publisher		
1	Software Testing and Quality Assurance		Kshirsagar Naik and PriyadarshiniTripathi	Wiley Publication		
2	Software Testing Principles, Techniques and Tools		M.G. Limaye	McGraw Hills		

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# **Computer Science Engineering**

Reference	Reference Books				
S.No	Title	Edition	Authors	Publisher	
1	Foundations of Software Testing		Aditya P. Mathur	Pearson Education	
2	Software Testing Tools		Dr. K. V. K. K. Prasad	Dream Tech	

МО	MOOCs Links and additional reading, learning, video material		
1	https://onlinecourses.nptel.ac.in/noc21 cs13/preview		
2	https://onlinecourses.nptel.ac.in/noc19_cs71/preview		

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BE SoE and Syllabus 2021

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

**CSE2342 – OE II: Introduction to Web Technology** 

#### **Course Outcomes:**

Upon successful completion of the course the students will be able to

- Design Web pages using HTML5
- 2. Build an interactive website with CSS3
- 3. Develop basic programming skills using JavaScript
- 4. Create XML documents and Schemas.

Unit No.	Contents	Max. Hrs.
Unit:1	Introduction to internet: Overview of Internet, Intranet, WWW, Internet Protocols (HTTP, FTP, SMTP), Email, broadband.	6 Hours
Unit:2	Introduction to HTML5: Web server, Web Client/Browser, Structure of an HTML Program, Basic HTML Tags( Headings, Paragraph, Division, Text formatting, Image, Anchors), HTML Lists (Ordered Lists, Unordered Lists, Description Lists), HTML Attributes, HTML Links (Href Attribute, Target Attribute).	6 Hours
Unit:3	<b>Table handling in HTML and Creating Forms:</b> Table handling in HTML: width and border attribute, CELLPADDING attribute, CELLSPACING attribute, COLSPAN and ROWSPAN attributes, background color attribute, HTML Forms: Elements to Capturing Form Data, Properties of Form Elements, HTML Layout Elements(Semantic Elements), HTML style attribute, HTML class and id attribute.	6 Hours
Unit:4	Cascading Style Sheets (CSS3): Introduction to CSS, Differences between CSS3 and earlier CSS specifications, CSS Syntax, CSS selectors, Inserting CSS: Inline, Internal, External, CSS properties: Background, Text, Font, Border, Margin, Padding, List, Dimension, and Classification.	6 Hours
Unit:5	Java Script: Introduction to Java Script, Functions of Javascript, Variables and Data Types, Operators, Loops and control statement: if Statement, ifelse Statement, else if Statement, JavaScript Switch Statement, JavaScript Functions, JavaScript Loops: for loop, while loop, dowhile loop, Dialog Boxes, JavaScript Events.	6 Hours
Unit :6	Introduction to XML: What is XML?, Features of XML, XML Syntax and Structure Rules(Start tags, End tags, Empty elements, XML tag attributes),XML Document Type Declaration(DTD, Internal DTD's, External DTD's.	6 Hours

Text Books					
S No	Title	Edition	Authors	Publisher	
1	Web Technologies Black Book: HTML,			Kogent Learning	
	JavaScript, PHP, Java, JSP, XML and AJAX			Solutions Inc.	

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# **Computer Science Engineering**

Reference Books							
S No	Publisher						
1	HTML & CSS: The Complete Reference	Fifth Edition	Thomas A. Powell	The McGraw-Hill			
				Companies, Inc			
2	Web Technologies		Ivan Bayross	BPB Publication			

МО	MOOCs Links and additional reading, learning, video material						
1	https://nptel.ac.in/courses/106105084						
2	https://www.youtube.com/watch?v=uUhOEj4z8Fo						
3	https://www.youtube.com/watch?v=mU6anWqZJcc						

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **V Semester**

**CSE2343 – OE II: Introduction to Cloud Computing** 

#### Course Outcomes:

Upon successful completion of the course the students will be able to

- 1. Understand Cloud Computing Models.
- 2. Apply Cloud Concepts & Technologies.
- 3. Analyse Cloud Services & Platforms
- 4. Use MapReduce to process Big Data on Apache Hadoop.

Unit No.	Contents	Max. Hrs.
Unit:1	Introduction to Cloud Computing: Definition of Cloud Computing, Characteristics of Cloud Computing, Cloud Models (Service & Deployment), Cloud Services Examples (IaaS, PaaS, SaaS), Cloud-based Services and Applications (Cloud computing for Healthcare, Manufacturing Industry and Education)	6 Hours
Unit:2	Cloud Concepts &Technologies: Virtualization, Load balancing, Scalability & Elasticity, Monitoring, Identity & Access Management, Service Level Agreements	6 Hours
Unit:3	Cloud Services & Platforms: Compute Services (Amazon Elastic Compute Cloud, Google Compute Engine, Windows Azure Virtual Machines), Storage Services (Amazon Simple Storage services, Google Cloud Storage, Windows Azure Storage), Database Services (Amazon Relational Data Store, Google Cloud SQL, Windows Azure SQL Database), Application Services (Application Runtimes & Frameworks) Identity & Access Management Services (Amazon Identity & Access Management, Windows Azure Active Directory).	6 Hours
Unit:4	<b>Hadoop &amp; MapReduce:</b> Apache Hadoop, Hadoop MapReduce Job Execution, NameNode, Secondary NameNode, JobTracker, TaskTracker, DataNode	6 Hours
Unit:5	Cloud Application Design: Design Considerations for Cloud Applications, Scalability, Reliability & Availability, Security, IaaS, SaaS Services for Cloud Applications.	6 Hours
Unit :6	Cloud Security: Introduction, CSA Cloud Security Architecture, Authentication, Single Sign On (SSO), Authorization.	6 Hours

Text Books							
S.No	Title	Edition	Authors	Publisher			
1	CLOUD COMPUTING A Hands -on Approach		Arshdeep Bahga & Vijay Madisetti	Wiley Publication			

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# **Computer Science Engineering**

Reference Books								
S.No	Title	Edition	Authors Publisher					
1	CLOUD COMPUTING	18 <sup>th</sup> edition	Michael Miller	PEARSON PUBLICATION				
2	Cloud Security and Privacy: An Enterprise		Tim Mather, Subra	O'Reilly				
	Perspective on Risks and Compliance		Kumaraswamy, and					
			Shahed Latif					
3	Cloud Computing Bible		Barrie Sosinsky	John Wiley & Sons				

M	MOOCs Links and additional reading, learning, video material					
1	1 https://onlinecourses.nptel.ac.in/noc21 cs14/preview					
2	https://www.simplilearn.com/					

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(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

(Accredited 'A' Grade by NAAC with a score of 3.25)

Hingna Road, Wanadongri, Nagpur - 441 110



# Bachelor of Technology SoE & Syllabus 2021 6<sup>th</sup> Semester

(Department of Computer Science & Engineering Computer Sciences & Engineering



Yeshwantrao Chavan College of Engineering
(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	Sem	Туре	Course	Course Name	T/P	Co	ntac	t Hou	ırs	Credits	% <b>v</b>	Veighta	ige	ESE Duration
0.1	Com	Type	Code	Sourse Hame		L	T	Р	Hrs	orcuito	MSEs*	TA**	ESE	Hours
Sixth Semester														
1	6	HS	GE2311	Fundamentals of Management	Т	3	0	0	3	3	30	20	50	3 Hours
2	6	PC	CSE2351	Computer Networks	Т	3	0	0	3	3	30	20	50	3 Hours
3	6	PC	CSE2352	Lab: Computer Networks	Р	0	0	2	2	1		60	40	
4	6	РС	CSE2353	Compilers	Т	3	0	0	3	3	30	20	50	3 Hours
5	6	РС	CSE2354	Lab: Compilers	Р	0	0	2	2	1		60	40	
6	6	РС	CSE2355	Software Engineering	Т	3	0	0	3	3	30	20	50	3 Hours
7	6	РС	CSE2356	Lab: Software Engineering	Р	0	0	2	2	1		60	40	
8	6	PE		Professional Elective-II	Т	3	0	0	3	3	30	20	50	3 Hours
9	6	PE		Lab: Professional Elective-II	Р	0	0	2	2	1		60	40	
10	6	OE		Open Elective - III **	Т	3	0	0	3	3	30	20	50	3 Hours
11	6	OE	-	Open Elective - IV **	Т	3	0	0	3	3	30	20	50	3 Hours
				Т	OTAL	21	0	8	29	25				

#### Professional Electives -II

1	6	PE-II	CSE2361	PE II: Digital Image Processing
'	6	PE-II	CSE2362	PE II: Lab:Digital Image Processing
2	6	PE-II	CSE2363	PE II: Internet of Things
	6	PE-II	CSE2364	PE II: Lab: Internet of Things
3	6	PE-II	CSE2365	PE II: Neural Network and applications
3	6	PE-II	CSE2366	PE II: Lab Neural Network and applications

#### Open Electives -III

1	6	OE-III	CSE2371	OE III: Database System Essentials		
2	6	OE-III	CSE2372	OE III: Introduction to Image Processing		
3	6	OE-III	CSE2373	OE III: Programming with Python		

#### Open Electives -IV

1	6	OE-IV	CSE2381	DE IV: Software Testing for Beginners	
2	6	OE-IV	CSE2382	OE IV: Introduction to Cloud Computing	
3	6	OE-IV	CSE2383	OE IV: Introduction to Web Technology	

Aud	Audit Courses										
1	6	HS	AU2130	YCCE Communication Aptitude Preparation (YCAP6.3) for CT, IT, CSF	A	3	0	0	3	0	

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance
TA\*\* = for Practical: MSPA will be 15 marks each

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# **Computer Science Engineering**

SoE No. **CSE-201** 

## **VI Semester GE2311 - Fundamentals of Management**

	Objective	Outcome
1.	To introduce the fundamentals and legal provision of Management	Upon successful completion of the course, the student will be able to:
2.		Explain the Legal provision and Functions of     Management.
3. 4.	To Introduce the Project Management To provide knowledge of Marketing Activities of Management	<ol> <li>Analyze the role of Human Resource and Financial Management in the organization.</li> <li>Analyze the project life cycles.</li> <li>Identify tools and techniques for the marketing of goods and services.</li> </ol>

Unit No.	Contents	Max Hrs.
1	<b>Evolution of Management Thought:</b> Scientific and Administrative Theory of Management Definition and Concept of Management, Functions of Management: Planning, Organizing, Directing, Coordinating and Controlling, Motivational Theories, Concept of Leadership	6
2	Legal Aspects of Management: The Indian Contract Act, 1872 – Formation of Valid Contract, Discharge of Contract, Quasi Contract, Indemnity and Guarantee. The Indian Partnership Act, 1932- Essentials of Partnership, The Companies Act – Nature and Definition of Company, Registration and Incorporation, Memorandum and Article of Association, Kinds of companies, Winding up of the Company	6
3	Human Resource Management: Meaning and Scope, Principles of HRD, Job Analysis – Job Description and Job Specification, Job Enrichment, Job Rotation, Training and Development – Purpose and Methods, Performance Appraisal- Purpose, Procedure and Techniques, Grievance Redressal Procedure.	7
4	<b>Project Management:</b> Concept, Classification and Characteristics of Project, Project Life Cycle, Project Proposal, Tools and Techniques of Project Management, Network techniques - Introduction and Use of CPM & PERT for planning, SWOT Analysis, Project Risk Analysis, Project Control.	7
5	Marketing Management: Definition & scope, Selling & Modern Concepts of Marketing, Market Research, Customer Behaviors, Product Launching, Sales Promotion, Pricing, Channels of Distribution, Advertising, Market Segmentation, Marketing Mix, Positioning, Targeting	6
6	Financial Management: Definition & Functions of Finance department, Sources of finance, Types of capital, Profit maximization vs. Wealth Maximization, Functions of Finance Manager in Modern Age, Concept of Risk and Return, Break Even Analysis, Budgets & Budgetary Control, Make or Buy Analysis, Introduction to financial statement – profit and loss A/c and Balance Sheet	6

Text and Reference Books						
SN	Title	Edition	Authors	Publisher		
1	Principles of Management		Harold Koontz Ramchandra	Tata McGrow hills		
2	Marketing Management: Planning, Implementation and Control	3rd Edition	Ramaswamy V.S. and Namakumari S	macmillan publishers		
3	Bare Acts – Indian Contract Act, Indian Partnership Act and Company Law					

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# **Computer Science Engineering**

4	Human Resource Management - Text and Cases	3rd Edition	Dr. V.S.P.Rao	Excel Books
5	A Text book of Human Resource Management	C.B.Mamoria and S.V.Gankar		Himalaya Publishing House
6	Project Management Handbook	1 <sup>st</sup> Edition	Lock, Gower	Routledge
7	Marketing Management	latest	Rajan Saxena	Tata McGraw Hill
8	Foundations of Financial Markets and Institutions	3rd Edition	Fabozzi	Prentice hall
9	Fundamentals of Financial Instruments	latest	Parameswaran	Wiley India
10	Financial Institutions and Markets	3rd Edition	Bhole L M	Tata McGraw-Hill
11	Financial Services	latest	Khan M Y	Tata Mc Graw Hill

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## **Computer Science Engineering**

SoE No. **CSE-201** 

## **VI Semester CSE2351 – Computer Networks**

	Objective		Course Outcome
1. 2. 3.	Understand the importance of layering architecture and cla different types of networks. Study of different protocols at various layers. Study of modern networking tools.	<ol> <li>1.</li> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> </ol>	Identify appropriate design issues and explain network reference model.  Select appropriate protocol at various layers for the given application.  Solve problems in the networking domain.  Analyze the performance of network using different tools  Design computer networks and sub-networks

Unit No.	Contents	Max. Hrs.
1	Introduction to computer networks and Internet, The uses of computer networks, LAN's, MAN's, WAN's, Heterogeneous Networks Network Topologies, Physical Mediums, Concept of Network Protocols, design issues for layers. Layered Architecture: The OSI reference model. TCP/IP reference model, Comparison of OSI & TCP/IP reference models, Various Losses in the Internet, Brief History of Computer Network.	5
2	Application Layer: Basics of Socket Programming, Transport Layer Programming Interface(TCP, UDP), Protocols: HTTP (Overview, Persistent and Non-Persistent, Message Format, Cookies, Cachess), SMTP (Overview, Message Formats), IMAP, POP, DNS; FTP; Telnet, SSH; Peer-to-Peer Applications, BitTorrent Protocol; Conte Distribution Networks;	7
3	Transport Layer: Relationship Between Transport and Network Layer, TCP and UDP; Multiplexing and Demultiplexing; Principles of Reliable Data Transfer; Go-Back-N and Selective Repeat; TCP: Segment Structure, Round Trip Time Estimation, Reliable Data Transfer, State Transitions, Flow Control, Congestion Control, UDP: Segment Structure	7
4	Network Layer, Subnets: Concept of IP Address, Netmask, Subnet; CIDR; Design of a LAN and WAN,r, Routers, Functions of a Router; Switching; Queueing: Causes, Delays; IPV4: Datagram Format, Fragmentation; Network Address Translation; IPv6 Introduction; Multicasting, , Routing algorithms: Link State, Distance Vector Routing; OSPF, BGP, RIP; Routing Policies	7
5	Link Layer: Review of fundamentals of link layer protocols; Error-Detection and -Correction Techniques Ethernet Switches, LANs, LinkLayer Switches, VLANs, Complete tracking of traversal of a packet over internet between two application, MAC	5
6	Transmission Impairments, Transmission Media: Guided, unguided, Architecture of the Internet, Wireless LANs: IEEE 802.11, IEEE 802., The Public Switched Telephone Network, Switching: circuit, packet and message switching, Modems	5

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# **Computer Science Engineering**

Text	Text Books							
SN	Title	Edition	Authors	Publisher				
1	Computer Networking: A Top-Down	Latest	Kurose and Ross	Daguesa Dublication				
1	Approach	Edition/6th	Kurose and Ross	Pearson Publication				
2	Computer Networks	Latest Edition	Behrouz A. Forouzan	McGraw-Hill Publication				
3	Computer Networks	Latest Edition	A.S. Tanenbaum	Pearson Publication				

Refer	Reference Books							
SN	Title	Edition	Authors	Publisher				
1	Computer Networks A Systems	ISBN:	Larry Peterson Bruce	Elsevier				
_	Approach	9780123850591	Davie					
2	Data and computer	ISBN-81- 297-	Millions Challings	D				
4	Communication	0206-1	William Stallings	Pearson Education				

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**Computer Science Engineering** 

SoE No. **CSE-201** 

## **VI Semester CSE2352 – Lab. Computer Networks**

Sr. No.	List of Experiment
1	Study of Network Devices and Network cables.
2	Implement Network Utility Commands to observe the network details.
3	Configure TCP/IP to configure Internet on your computer.
4	Configure network using Cisco Packet Tracer software and show packet transmission from source to destination.
5	Configure network using Static routing protocol in Cisco Packet Tracer
6	Use traffic monitoring tool Wire shark to observe network traffic with packet details.
7	To implement Routing algorithm using Cisco Packet Tracer
8	Use TCP dump utility to capture and analyse network traffic
9	To implement Hamming Code using C and C++.
10	Advanced Practical: Study of NSG tool.

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### **Computer Science Engineering**

SoE No. **CSE-201** 

### **VI Semester CSE2353 – Compilers**

	Objective	Course Outcome
1.	To study the structure of Compiler and FLEX tool for	Upon successful completion of the course, the student will
	generating lexical analyzer	be able to:
2.	YACC tool for generating syntax analyzer	Understand basic concepts of compiler design, Lexical analysis process and apply the knowledge of LEX/Flex
3.	To understand Syntax Directed Translation Scheme.	tool.
4.	To introduce Symbol Table Management and Error Detection and Recovery with respect to all phases of compilation.	<ol> <li>Explain the role of a syntax analyzer and distinguish between different types of parsers, design and implement a parser using a YACC tool.</li> <li>Apply the knowledge of Syntax directed translation to</li> </ol>
5.	To understand Code optimization and Code generation	create intermediate code generation
	techniques.	4. Demonstrate the use of a symbol table throughout compilation.
		5. Apply various code optimizing transformations and code generation techniques.

Unit No.	Contents	Max Hrs.
1	Introduction to Compilation Process, Compilers & Translators, Phase structure of Compiler, Design of Lexical Analysis.	6
2	Specifying Syntactic Structure of Programming Language using Context Free Grammars, The role of Parser, Top-down Parsing, Bottom Up Parsing, Predictive Parsers, Recursive Decent Parser.	7
3	Construction of efficient LR Parsers (SLR, CLR & LALR), Canonical Collection of set of items and construction of Parsing table, Implementation of LR Parsing table.	7
4	Syntax Directed Translation: Intermediate Code, Postfix notation, Parse tree and Syntax Trees, Three address codes, quadruples, triples, Translation of Arithmetic Expression, Boolean expressions, Control Statements. Array references, Procedure Calls, Declarations, Case Statements, Use of Compiler writing tools (Lex/ Flex, Yacc / Biason).	7
5	Symbol Tables: Contents, Representing scope information. Error detection and Recovery: Error handling, Lexical-phase, Syntactic phase and semantic phase.	6
6	Introduction to Code Optimization, The principle sources of optimization, Loop optimization, The DAG representation, Introductory Data Flow analysis, Introduction to Code Generation: Object programs, Problems in Code Generation, Register allocation and assignment, Code generation from DAG, Peephole optimization.	7

Text	Text Books						
SN	Title	Edition	Authors	Publisher			
1	Compilers Principles, Techniques & Tools	2nd Edition	Alfred V. Aho, Jeffrey D. Ullman & Ravi Sethi	Pearson Education			
2	Principles of Compiler Design	Latest	Alfred V. Aho, Jeffrey D. Ullman	Narosa Publishing House			

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# **Computer Science Engineering**

Reference Books					
SN	Title	Edition	Authors	Publisher	
1	Compiler Design	4 <sup>th</sup> Edition	Dr. O.G. Kakde	Laxmi Publication	
2	Introduction to Compiling Techniques: First Course Using ANSI C, Lex and Yacc	Latest	J. P. Bennett	McGraw-Hill Publication	

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SoE No. CSE-201

## **VI Semester CSE2354 – Lab.: Compilers**

List of Experiment				
Implement a Lexical Analyzer using FLEX and develop:				
A. Program For converting all small case letters to UPPER case letters and Vice-Versa.				
B. Program to count the words, spaces, and lines in a given input file.				
Study the LEX/Flex and YACC/Bison tool and Develop:				
A. LEX program to eliminate comment lines (Single and Multiple) in a text(C program) file and copy the				
resulting program into a separate file.				
B. YACC program to recognize valid identifier, operators and keywords in the given text (C program)				
file.				
A. Develop a LEX program to recognize valid arithmetic expression. Identifiers in the expression could				
be only integers and operators could be + and *. Count the identifiers & operators present and print				
them separately.				
B. Develop a YACC program to evaluate arithmetic expression involving operators: +, -, *, and /.				
Develop, Implement and execute a program using YACC tool to recognize all strings ending with b				
preceded by n a's using the grammar a n b (note: input n value), also create DFA of given grammar				
using JFLAP				
Develop a program to find FIRST and FOLLOW of all variables. Write a suitable data structure to store a				
context fee grammar. Prerequisite is to eliminate left recursion from the grammar before storing				
Design and Simulate Predictive / LL (1) Parsing Table using JFLAP for the grammar rules: A→ aBa,				
B→bB.				
Design and Simulate SLR(1) parsing using JFLAP for the grammar rules: $E \rightarrow E+T \mid T, T \rightarrow T*F \mid F, F \rightarrow (E)$				
id and parse the sentence: id + id * id.				
Develop a program for intermediate code generator to generate three address code using LEX & YACC.				

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(Scheme of Examination w.e.f. 2021-22 onward) **Computer Science Engineering** 

SoE No. **CSE-201** 

## **VI Semester CSE2355 – Software Engineering**

	Objective	Course Outcome
1.	Study software engineering best practices and different	Upon successful completion of the course, the student will
	strategies applicable for software development, software requirement and its design activity.	be able to:
2.	Explore the various testing types and it strategies.	1. Choose appropriate software engineering process
3.	Understand configuration management, version control and change control process of Software development.	model, requirement engineering principles and software designing fundamentals for a given project. (CO1)
4.	Understand project management, planning, scheduling, risk management, project and process metrics.	2. Select appropriate testing strategy and apply testing principles for testing a given application. (CO2)
5.	Get an overview of open source Software Engineering tool viz. Subversion and understand some concepts such as Reengineering and Reverse engineering.	3. Apply basics of software configuration management, version control and change control in software development. (CO3)
		4. Evaluate cost estimation, effort and severity of software risk for given application. (CO4)
		5. Perform basic operations on Sub-version for software version control. (CO5)

Unit No.	Contents	Max. Hrs.				
1	Introduction to Software Engineering, A Generic View of process, Process models: Water fall Model, RAD Model, Prototyping Model, Component Development Model, Agile Model, Requirement Engineering: Requirement Engineering Task Initialization Eliciting Requirement, Developing Use Case, Analysis Model, Negotiation, Validation					
2	Building the Analysis mode: Requirement Analysis, Analysis Modeling Approaches, Data Modeling Concept, Object Oriented Analysis, Types of Modeling, Design Engineering: Design Concept, Design Model.	7				
3	Testing Strategies: Strategic Approach, Strategic issues, Strategies for conventional Software, Strategies for Object Oriented Software, Validation Testing, Testing Tactics: White-Box Testing, Basis Path testing: Flow Graph Notation, Independent Program Paths, Control Structure Testing, Black Box Testing, Introduction to object oriented testing.	7				
4	Configuration Management: Base lines, Software Configuration items, The SCM Process, Identification of Objects in the Software Configuration, Version Control, Change Control, Configuration Audit, Status Reporting, SCM Standards.	5				
5	Project Management, Metrics for Process and Projects, Project Estimation, Risk Management: Reactive vs. Proactive Risk Strategies, Software Risks, Risk Identification, Risk Projection.	7				
6	Advanced Topics in Software Engineering: Re engineering Computer aided software engineering, Open source SE tools introduction, Example-Subversion: Overview, Typical subversion usage and work flow.	5				

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# **Computer Science Engineering**

Text	Text Books						
SN	Title	Edition	Authors	Publisher			
1	Software Engineering-A Practitioner's Approach	6th	Roger S. Pressman	McGraw Hill			
2	Software Engineering,	9th	lan Sommerville,	Pearson			

Refer	Reference Books					
SN	Title	Edition	Authors	Publisher		
1	Object Oriented Software Engineering	6th	Leth Bridge	TATA McGraw Hill		

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## **Computer Science Engineering**

SoE No. **CSE-201** 

**VI Semester CSE2356 – Lab.: Software Engineering** 

Sr. No.	List of Experiment
1	Introduction to Software Engineering fundamentals, UML and RATIONAL ROSE Interface.
2	To study and create Software Requirement Specification document for given case study.
3	To study and draw UML Use Case diagram for the given case study.
4	To study and draw UML Class diagram for given Case Study.
5	To study and draw UML Activity diagram for given Case Study.
6	To study and draw UML Sequence Diagram for given Case Study.
7	To study and draw State Diagram for given Case Study.
8	Write a Program to find out the Estimation (cost and effort) by using COCOMO model.
9	To Perform Manual and Automated testing using CASE tool for given Case Study.
10	To Study and execute Version Control using Subversion

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **VI Semester**

### CSE2361 - PE II: Digital Image Processing

	Objective	Course Outcome
		Describe Basic relationships between pixels.
1.	Overview the Fundamental concepts of Digital Image Processing	<ol><li>Compare various image enhancement techniques in spatial domain and frequency</li></ol>
2.	Explore image enhancement techniques in spatial domain and frequency domain	domain.  3. Illustrate different image compression
3.	Understand the fundamental concept of image compression	techniques to understand the advantage of image compression
4.	To Study various similarity based, and dissimilarity-based image segmentation approaches.	<ol> <li>Demonstrate the applications of similarity based and dissimilarity-based approaches for image segmentation.</li> </ol>
5.	Understand the basic concepts of image representation and description.	5. Interpret various representation techniques

Unit No.	Contents				
1	Introduction: Fundamental Steps in Image Processing, Elements of DIP systems, Elements of Visual Perception, Fundamentals of Image processing, A Simple Image Model, Sampling and Quantization, Some Basic Relationships between Pixels.				
2	Image Enhancement in the Spatial Domain: Introduction to Spatial and Frequency methods, Basic Gray Level Transformations, Histogram Equalization, Image Subtraction, Image Averaging, Basics of Spatial Filtering, Smoothing Spatial Filters, Sharpening Spatial Filters.	6	CO2		
3	<b>Transforms:</b> Introduction to the Fourier Transform, Discrete Fourier Transformation, Fourier Properties, 2DFT, inverse Fourier transform, <b>Image Enhancement in the frequency Domain:</b> Filtering in the Frequency Domain, Correspondence between Filtering in the Spatial and Frequency Domain, Smoothing Frequency-Domain Filters, Sharpening Frequency-Domain Filters, Homomorphic Filtering.	7	CO2		
4	Image Compression: Fundamentals of Image compression, coding redundancy, spatial and temporal redundancy, Measuring Image Information, Fidelity criteria, Image compression models, Basic compression methods, Huffman coding, arithmetic coding, LZW coding, run length coding.	5	CO3		
5	Image Segmentation: Point Detection, Line Detection, Edge Detection, Gradient Operator, Edge Linking and Boundary Detection, Thresholding, Region-oriented Segmentation.	6	CO4		
6	Image Representation: Chain Codes, Polygonal Approximations, Signatures, Boundary Segments, Skeleton of a Region. Description: Boundary Descriptors, Shape Numbers, Regional Descriptors, Topological Descriptors. Introduction to color image processing: RGB and HSI color models.	5	CO5		

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Text	Text books:						
1	Digital Image Processing	3rd edition 2007	Rafael C. Gonzalez and Richard E. Woods	Prentice Hall			
2	Digital Image Processing	2009	S Jayaraman	Tata McGraw Hill			
Refe	rence books:		•	·			
1	Fundamentals of Digital Image Processing	1988	A K Jain	Prentice Hall, 1988			
2	Image Processing Principles & Applications	2005	Tinku Acharya & Ajoy K. Ray	Willey Inter-Science			

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **VI Semester**

CSE2362 - PE II: Lab: Digital Image Processing

Sr. No.	List of Experiment
1	Write a program in MATLAB for following Point processing techniques in spatial domain
	a. Negation of an image
	b. Thresholding of an image
	c. Contrast Stretching of an image
2	. Write a Program in MATLAB to Create a Histogram of a given Image OR
	https://cse19-iiith.vlabs.ac.in/objective.php?exp=histo
3	Write a program in MATLAB to perform following smoothing operations on an image
	a. Average filter
	b. Ordered Statistics filter
4	. Write a program in MATLAB to sharp an image using Laplacian mask.
5	. Write a program in MATLAB to segment an image using multilevel thresholding OR
	https://cse19-iiith.vlabs.ac.in/objective.php?exp=segment
6	. Write a program in MATLAB to apply split and merge algorithm on a given image.
7	Write a program in MATLAB to find the code chain of a given image.
8	Write a program in MATLAB to find Euler number of image a given image.
9	Write a program using OpenCV tool to detect the object present in an image.
10	Write a program using OpenCV tool to detect and track the object present in video.

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# **Computer Science Engineering**

SoE No. **CSE-201** 

## **VI Semester CSE2363 - PE II: Internet of Things**

	Objective		Course Outcome	
2. St	et acquainted with various IOT environments. udy IOT architecture and its enabling technologies. cquire hands on laboratory experience, utilizing IOT kit.	1. 2. 3. 4.	Develop various IOT environments  Demonstrate IOT architecture and its enabling technologies  Analyze IOT environments using various communication technologies  Apply various IOT enabling technologies for creation of IOT environments	

Unit No.	Contents			
1				
2	<b>IOT Protocols</b> : Application layer: MQTT, COAP, XMPP, AMQP, Network Layer: IPv4, IPv6, 6LoWPAN, IoT Communication protocols: IEEE802.15.4, ZigBee, Wireless HART, Zwave, Bluetooth, NFC, RFID.	7		
3	<b>Wireless Sensor networks</b> : Components of sensor nodes, Node Behavior in WSNs, Applications, WSN Coverage, OGDC algorithm, Stationary and Mobile Wireless Sensor Networks.	6		
4	<b>Cloud Computing:</b> Recent Trends in Computing, Characteristics, Components of Cloud Computing, Service Models, Deployment Models, Service Management, Cloud Security, IoT Data analytics, Case studies, Middleware for IoT	6		
5	Machine to Machine Communication: Node types, IP and Non IP based M2M network Interoperability in Internet of Things: Current Challenges in IoT, Interoperability, Types of Interoperability	6		
6	<b>Software-Defined Networking</b> : Current Network to SDN, SDN Architecture, Challenges, OpenFlow Protocol, APIs in SDN, Controller Placement, Recent Advances of SDN in IoT, Industrial internet of things, Case studies	6		

Text	Text Books					
SN	Title	Edition	Authors	Publisher		
1	Internet of Things: A Hands-On Approach	Latest	Arsheep Bahga, Vijay Madisetti	Universities Press		

Reference Books					
SN	Title	Edition	Authors	Publisher	
1	Introduction to IOT	Latest	S.Misra , A. Mukherjee, A.Roy	Cambridge university press	

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# **Computer Science Engineering**

**VI Semester CSE2364 – PE II: Lab: Internet of Things** 

Sr. No.	List of Experiment
1	To study IoT Kit
2	Design a sketch for running of LED's
3	Design a sketch to monitor state of switch by establishing serial communication between Arduino and computer
4	Design a sketch to read analog value of potentiometer by establishing serial communication between arduino and computer
5	Design a sketch for blinking LED's without using delay
6	Design a sketch to develop switch based binary LED counter. Also observe output on serial monitor
7	Design a sketch to create a simple digital clock using LCD display
8	Design a sketch to make use of EEPROM to control devices(LED)
9	To log data of temperature sensor over internet and monitor it from anywhere in the world
10	Use of ESP-32

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### **Computer Science Engineering**

SoE No. CSE-201

#### **VI Semester**

#### **CSE2365 – PE II: Neural Network and Applications**

#### **Course Outcome**

Upon successful completion of the course the students will be able to

- CO 1: understand the basic concepts, underlying mathematics, and differences between Networks
- CO 2: Apply popular neural network algorithms for solving classification and regression problems
- CO 3: Identify and Analyse various ways of selecting suitable model parameters for different neural network algorithms.
- CO 4: Design multi-layer feed-forward neural networks and CNNs using deep learning concepts

Unit No.	Contents	Max. Hrs.
1	<b>Introduction to Biological and Artificial Neural Networks:</b> Biological Neurons, General Artificial Neuron Model, MP Neuron, Perceptrons, Neural Network learning Rules, types of neural networks, feedforward vs recurrent neural networks	6
2	Perceptrons and Machine Learning Basics: Single Discrete Perceptron algorithm, linear machine and minimum distance classification, gradient descent and Single Continuous Perceptron algorithm  Machine learning basics: supervised vs unsupervised learning, various Machine learning tasks like classification, regression, machine Translation, Anomaly detection, etc. Capacity, Overfitting and Underfitting, bias and variance.	6
3	Multilayer Perceptrons and Backpropagation Algorithm: Multilayer Perceptrons (MLPs), Representation Power of MLPs, Feed forward Neural Networks, Backpropagation, algorithm, Momentum Based Gradient Descent (GD), Nesterov Accelerated GD, Stochastic GD, AdaGrad, RMSProp, Adam, Applications of MLPs for classification and regression, Performance measures.	6
4	<b>Regularization:</b> L1, L2 Regularization, Early stopping, Dataset augmentation, Parameter sharing and tying, Injecting noise at input, any other recent topics.	5
5	Introduction to Deep Networks: History of deep learning, Types of deep networks, Introduction to Convolutional Neural Networks, LeNet, AlexNet, ZF-Net, VGGNet, GoogLeNet, ResNet, Transfer learning using CNNs, comparison of shallow and deep networks.	6
6	<b>Autoencoders:</b> Auto encoders, Regularization in auto encoders, Denoising auto encoders, Sparse auto encoders, Contractive auto encoders.	5

Text	Text Books				
SN	Title	Edition	Authors	Publisher	
1	Deep Learning	Latest	Ian Goodfellow, Yoshua Bengio, Aaron Courville	MIT Press	
2	Introduction to artificial neural systems	Latest	Jacek M. Zurada	-	

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# **Computer Science Engineering**

Refe	Reference Books				
SN	Title	Edition	Authors	Publisher	
1	Deep learning with python	Latest	Francois Chollet	Manning	
2	Pattern Recognition and Machine Learning	Latest	Christopher Bishop	Springer	
3	Neural Networks: A Systematic Introduction	Latest	Raul Rojas	Springer	
4	Deep Learning	First	Amit Das, Saptarshi Goswami, Prabir Mitra, Amlan Chakrabarti	Pearson	

YCC	E e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]			
1	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0			
2	https://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042			
МО	MOOCs Links and additional reading, learning, video material			
1	Deep Learning – Prof. Mitesh Khapra (IIT Ropar ), Swayam Course			
	https://onlinecourses.nptel.ac.in/noc22_cs124/preview			
2	Neural Networks and Deep Learning, Andrew Ng			
	https://www.coursera.org/learn/neural-networks-deep-learning#syllabus			

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# **Computer Science Engineering**

SoE No. **CSE-201** 

**VI Semester** 

**CSE2366 – PE II: LAB: Neural Network and Applications** 

Practicals based on above subject

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **VI Semester**

**CSE2371 – OE III: Database System Essentials** 

Objective	Course Outcome
To understand basic database concepts by students whose	Upon successful completion of the course the students will be
basic degree is not in Computer or IT.	able to
	1. Understand the basics concepts of Database System and its
	modelling, compare SQL and NoSQL databases.
	2. Solve queries based on SQL and procedures using PL-SQL, &
	Analyse data dependencies & normalization.
	3. Understand Query Processing and evaluate queries.
	4. Understand ACID Properties and database system
	Architecture.

Unit No.	Contents	Max. Hrs.
Unit:1	<b>Database System Essentials</b> : Purpose of Database systems, Example of Database Applications, Basic Terminologies, Data Models, Entity–Relationship Model, Relational Model.	6 Hours
Unit:2	Relational Databases: Introduction, SQL, DDL, DML, DCL, Database Integrity and Security, Relational–Database Design, Object–Oriented Databases, Object–Relational Databases, database constraints, functional dependencies and normalization.	7 Hours
Unit:3	Data Storage and Querying: Storage and File Structure, Indexing and Hashing, Data Retrieval, Query Processing, data-access techniques, query-evaluation.	6 Hours
Unit:4	<b>Transaction Management</b> : Introduction, transaction atomicity, consistency, isolation, and durability, concurrency control, serializability, locking, time stamping. Deadlock issues.	6 Hours
Unit:5	<b>Database System Architecture</b> : Centralized systems, client–server systems, parallel and distributed architectures, and network types,	6 Hours
Unit :6	PL-SQL and No SQL: Introduction to PI-SQL, Block Structure: Variables, Decision Structures & Loops, Basic PI-SQL programming.  Overview of NoSQL Databases, SQL Vs NO SQL, Types of NoSQL Database	6 Hours

Text Books					
SN	Title	Edition	Authors	Publisher	
1	Database System Concepts	7th Edition	Silberschatz-Korth-Sudarshan	McGraw-Hill, 2019	

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# **Computer Science Engineering**

SN	Title	Edition	Authors	Publisher
1	Fundamentals of Database Systems	5th Edition	Elmasri, Navathe & Gupta	Pearson Education
2	Database Systems	5th Edition	S. K. Singh	Pearson Education

YCC	YCCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]			
1	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0			
2	https://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042			
МО	MOOCs Links and additional reading, learning, video material			
1	https://onlinecourses.nptel.ac.in/noc21_cs04/preview			
2	https://onlinecourses.nptel.ac.in/noc22_cs80/preview			

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## **Computer Science Engineering**

SoE No. **CSE-201** 

#### **VI Semester**

#### **CSE2372 – OE III: Introduction to Image Processing**

	Objective	Course Outcome
1. 2. 3. 4. 5.	domain and frequency domain Understand the fundamental concept of image compression To Study various similarity based, and dissimilarity-based image segmentation approaches.	Upon successful completion of the course the students will be able to CO1: Understand basic principles of image processing. CO2: Analyze images using processing algorithms/Techniques. CO3: Apply the concepts to implements basic image processing algorithms/operations.
	representation and description.	

Unit No.	Contents	Max. Hrs.
Unit:1	Fundamentals of Image Processing: Digital Image Fundamentals: Elements of Visual	6 Hours
	Perception, Light and the Electromagnetic Spectrum, Image Sensing and Acquisition, Image	
	Sampling and Quantization, Some Basic Relationships between Pixels, Linear and Nonlinear	
	Operations.	
Unit:2	Image Transformations: Image Enhancement in the Spatial Domain: Basic Grey Level	7 Hours
	Transformations, Histogram Processing, Basics of Spatial Filtering, Smoothing Spatial Filters,	
	Sharpening Spatial Filters.	
Unit:3	Image Processing: Color Image Processing: Color Fundamentals, Color Models, Pseudocolor	6 Hours
	Image Processing, Basics of Full-Color Image Processing, Color Transformations, Smoothing	
	and Sharpening, Color Segmentation	
Unit:4	Image Segmentation :Detection of Discontinuities, Edge Linking and Boundary Detection,	6 Hours
	Thresholding, Region-Based Segmentation, Segmentation by Morphological Watersheds	
Unit:5	Image Compression: Image Compression: Fundamentals, Some Basic Compression Methods -	6 Hours
	Run Length Coding, Huffman Coding, Arithmetic Coding, Bit Plane Coding, Block Truncation	
	Coding. JPEG Compression.	
Unit :6	Morphological Image Processing: Morphological Image Processing: Preliminaries, Erosion and	6 Hours
	Dilation, Opening and Closing, Hit or Miss Transformation, Some Basic Morphological	
	Algorithms, Grey Scale Morphology.	

Text	Text Books				
SN	Title	Edition	Authors	Publisher	
1	Digital Image Processing, (DIP/3e)	3 <sup>rd</sup> edition	Gonzalez and Woods	Prentice Hall - 2008	

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Reference Books				
SN	Title	Edition	Authors	Publisher
1	Digital Image Processing	latest	Kenneth R Castleman	Pearson Education
2	Fundamentals of Digital image Processing	latest	Anil Jain.K	Prentice Hall of India

YCC	E e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]
1	http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-
	copies%20of%20books/Computer%20Science%20and%20Engineering/
МО	OCs Links and additional reading, learning, video material
1	https://onlinecourses.nptel.ac.in/noc21 cs04/preview
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### **Computer Science Engineering**

SoE No. CSE-201

#### **VI Semester**

**CSE2373 – OE III: Programming with Python** 

#### **Course Outcome**

Upon successful completion of the course the students will be able to :

- 1. Understand the basic data types, built in data structures, control statements and loops and write simple programs in Python.
- 2. Apply the concepts of functions modules and packages and write programs using them.
- 3. Design and develop classes in Python.
- 4. Solve real world problems and develop interesting applications using Python.

Unit No.	Contents	Max. Hrs.
Unit:1	<b>Introduction to Python</b> : Build-in Data types & variables, arithmetic operators, assignment statement, print & input function, relational and logical operators, if, if — else & nested if- else statements, writing simple programs.	7 Hours
Unit:2	<b>Data Structures:</b> Built in data structures: Lists, Dictionaries, Tuples, Sets, and Arrays. Programs based on the built in data structures	6 Hours
Unit:3	<b>Looping: Loop statements:</b> For, while, continue and break statements, list comprehension. Bitwise operators, Real world problem solving based on loops.	6 Hours
Unit:4	<b>Functions:</b> Library functions in Python standard library, user defined Functions, returning values, local & global variables, global statement, doc strings for functions, developing useful functions, Modules and Packages, import statement.	6 Hours
Unit:5	Introduction to Object oriented programming in Python: Features of object oriented programming, Python Object and Classes: defining classes, member variables, doc strings for classes, Private members, Operator Overloading, inheritance and polymorphism.	7 Hours
Unit :6	Application Development: Developing applications using libraries and packages, File handling, Exception handling, developing applications using Python	5 Hours

Text	ext Books						
SN	Title	Edition	Authors	Publisher			
1	Learn Python Programming	Third Edition	Fabrizio Romano, Heinrich Kruger	PACKT Publishing			

Refe	Reference Books						
SN	I Title Edition Authors Publisher						
1	Introduction to Computation and Programming Using Python	Second Edition	John V. Guttag	PHI EEE (MIT Press)			

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МС	MOOCs Links and additional reading, learning, video material			
1	https://onlinecourses.nptel.ac.in/noc20_cs70/preview			
2	https://onlinecourses.nptel.ac.in/noc20_cs83/preview			

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **VI Semester**

#### **CSE2381 – OE IV: Software Testing for Beginners**

	Objective	Course Outcome
1.	Understand Software testing fundamentals / principles.	Upon successful completion of this course, the student will
2.	Learn systematic approach to software testing using	be able to:
	strategies.	1. Formulate problem by following Software testing life
3.	Explore Methods and tools of testing software.	cycle.
		2. Design Manual Test cases for Software Project.
		3. Demonstrate utilization of testing automation though
		testing tool.

Unit No.	Contents	Max. Hrs.
1	<b>Software Testing Basics:</b> Basic concepts of Testing: Need of Testing, Basic concepts-errors, faults, defects, failures, objective of testing, central issue in testing, Testing activities, V-Model, Sources of information for test cases, Monitoring and Measuring Test Execution, Test tools and Automation, Limitation of Testing.	6
2	Unit Testing: Unit Testing: Concepts of Unit Testing, Static Unit Testing, Defect Prevention, Dynamic Unit Testing, Mutation Testing, Debugging, Tools for Unit Testing.	6
3	<b>Control Flow Testing:</b> Control Flow Testing: Outline of Control Flow Testing, Control Flow Graphs, Path in Control Flow Graph, Path selection criteria, All path coverage criteria, Statement coverage, Path coverage.	7
4	<b>Integration Testing:</b> Data Flow and System Integration Testing: Introduction Data flow testing, Data flow graph, Data flow testing criteria, Fundamentals of System Integration: Types of interfaces and interface errors, System integration testing, Software and Hardware integration.	7
5	<b>System Testing:</b> System Testing: Taxonomy of system test, Basic Test, Functionality test, Robustness test, Performance test, Scalability test, Stress test, Load and Stability test, Reliability test, Regression test, Documentation Test.	6
6	<b>Test Cases:</b> Test Design: Test cases, Necessity of test case documentation, Test case design methods, Functional specification-based test case design, Use case bases, application based test case design, level of test execution.	6

Text Books					
S.No	Title	Edition	Authors	Publisher	
1	Software Testing and Quality Assurance		Kshirsagar Naik and	Wiley Publication	
			PriyadarshiniTripathi		
2	Software Testing Principles, Techniques and		M.G. Limaye	McGraw Hills	
	Tools				

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# **Computer Science Engineering**

Reference Books						
S.No	Title	Edition	Authors	Publisher		
1	Foundations of Software Testing		Aditya P. Mathur	Pearson Education		
2	Software Testing Tools		Dr. K. V. K. K. Prasad	Dream Tech		

МО	MOOCs Links and additional reading, learning, video material			
1	https://onlinecourses.nptel.ac.in/noc21_cs13/preview			
2	https://onlinecourses.nptel.ac.in/noc19_cs71/preview			

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BE SoE and Syllabus 2021

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### **Computer Science Engineering**

SoE No. **CSE-201** 

#### **VI Semester**

### **CSE2382 – OE IV: Introduction to Cloud Computing**

#### Course Outcomes:

Upon successful completion of the course the students will be able to

- 1. Understand Cloud Computing Models.
- 2. Apply Cloud Concepts & Technologies.
- 3. Analyse Cloud Services & Platforms
- 4. Use MapReduce to process Big Data on Apache Hadoop.

Unit No.	Contents	Max. Hrs.
Unit:1	Introduction to Cloud Computing: Definition of Cloud Computing, Characteristics of Cloud Computing, Cloud Models (Service & Deployment), Cloud Services Examples (IaaS, PaaS, SaaS), Cloud-based Services and Applications (Cloud computing for Healthcare, Manufacturing Industry and Education).	6 Hours
Unit:2	Cloud Concepts &Technologies: Virtualization, Load balancing, Scalability & Elasticity, Monitoring, Identity & Access Management, Service Level Agreements	6 Hours
Unit:3	Cloud Services & Platforms: Compute Services (Amazon Elastic Compute Cloud, Google Compute Engine, Windows Azure Virtual Machines), Storage Services (Amazon Simple Storage services, Google Cloud Storage, Windows Azure Storage), Database Services (Amazon Relational Data Store, Google Cloud SQL, Windows Azure SQL Database), Application Services (Application Runtimes & Frameworks) Identity & Access Management Services (Amazon Identity & Access Management, Windows Azure Active Directory), Open Source Private Cloud Software (CloudStack, Eucalyptus, OpenStack).	6 Hours
Unit:4	Hadoop & MapReduce: Apache Hadoop, Hadoop MapReduce Job Execution, NameNode, Secondary NameNode, JobTracker, TaskTracker, DataNode, MapReduce Job Execution Workflow, Hadoop Schedulers, Hadoop Cluster Setup.	6 Hours
Unit:5	Cloud Application Design: Design Considerations for Cloud Applications, Scalability, Reliability & Availability, Security, IaaS, SaaS Services for Cloud Applications.	6 Hours
Unit :6	<b>Cloud Security:</b> Introduction, CSA Cloud Security Architecture, Authentication, Single Sign On (SSO), Authorization.	6 Hours

Text Books					
Title	Edition	Authors	Publisher		
CLOUD COMPUTING A Hands -on Approach	Latest	Arshdeep Bahga &	Wiley Publication		
	Title	Title Edition	Title Edition Authors		

mande	April .	Jan 2021	1.00	Applicable for
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# **Computer Science Engineering**

Referen	Reference Books					
S.No	Title	Edition	Authors	Publisher		
1	CLOUD COMPUTING	18 <sup>th</sup> edition	Michael Miller	PEARSON PUBLICATION		
2	Cloud Security and Privacy: An Enterprise		Tim Mather, Subra	O'Reilly		
	Perspective on Risks and Compliance		Kumaraswamy, and			
			Shahed Latif			
3	Cloud Computing Bible	Latest	Barrie Sosinsky	John Wiley & Sons		

M	MOOCs Links and additional reading, learning, video material			
1	https://onlinecourses.nptel.ac.in/noc21_cs14/preview			
2	https://www.simplilearn.com/			

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### **Computer Science Engineering**

SoE No. **CSE-201** 

## **VI Semester CSE2383 – OE IV: Introduction to Web Technology**

#### **Course Outcomes:**

Upon successful completion of the course the students will be able to

- Design Web pages using HTML5
- Build an interactive website with CSS3
- 3. Develop basic programming skills using JavaScript
- Create XML documents and Schemas.

Unit No.	Contents	Max. Hrs.
Unit:1	Introduction to internet: Overview of Internet, Intranet, WWW, Internet Protocols (HTTP, FTP, SMTP), Email, broadband.	6 Hours
Unit:2	Introduction to HTML5: Web server, Web Client/Browser, Structure of an HTML Program, Basic HTML Tags( Headings, Paragraph, Division, Text formatting, Image, Anchors), HTML Lists (Ordered Lists, Unordered Lists, Description Lists), HTML Attributes, HTML Links (Href Attribute, Target Attribute).	6 Hours
Unit:3	Table handling in HTML and Creating Forms: Table handling in HTML: width and border attribute, CELLPADDING attribute, CELLSPACING attribute, COLSPAN and ROWSPAN attributes, background color attribute, HTML Forms: Elements to Capturing Form Data, Properties of Form Elements, HTML Layout Elements(Semantic Elements), HTML style attribute, HTML class and id attribute.	6 Hours
Unit:4	Cascading Style Sheets (CSS3): Introduction to CSS, Differences between CSS3 and earlier CSS specifications, CSS Syntax, CSS selectors, Inserting CSS: Inline, Internal, External, CSS properties: Background, Text, Font, Border, Margin, Padding, List, Dimension, and Classification.	6 Hours
Unit:5	Java Script: Introduction to Java Script, Functions of Javascript, Variables and Data Types, Operators, Loops and control statement: if Statement, ifelse Statement, else if Statement, JavaScript Switch Statement, JavaScript Functions, JavaScript Loops: for loop, while loop, dowhile loop, Dialog Boxes, JavaScript Events.	6 Hours
Unit :6	Introduction to XML: What is XML?, Features of XML, XML Syntax and Structure Rules(Start tags, End tags, Empty elements, XML tag attributes),XML Document Type Declaration(DTD, Internal DTD's, External DTD's.	6 Hours

Text Books					
S No	Title	Edition	Authors	Publisher	
1	eb Technologies Black Book: HTML,			Kogent Learning	
	JavaScript, PHP, Java, JSP, XML and AJAX			Solutions Inc.	

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# **Computer Science Engineering**

Referer	Reference Books				
S No	Title	Edition	Authors	Publisher	
1	HTML & CSS: The Complete Reference	Fifth Edition	Thomas A. Powell	The McGraw-Hill	
				Companies, Inc	
2	Web Technologies		Ivan Bayross	BPB Publication	

МО	MOOCs Links and additional reading, learning, video material		
1	https://nptel.ac.in/courses/106105084		
2	https://www.youtube.com/watch?v=uUhOEj4z8Fo		
3	https://www.youtube.com/watch?v=mU6anWqZJcc		

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# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur

An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) (Accredited 'A++' Grade by NAAC with a score of 3.6)

Hingna Road, Wanadongri, Nagpur - 441 110



# Bachelor of Technology SoE & Syllabus 2021 7<sup>th</sup> Semester

(Department of Computer Science & Engineering Computer Sciences & Engineering



Yeshwantrao Chavan College of Engineering
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SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	Sem	Туре	Course	Course Name	T/P	Co	ntac	tact Hours		Credits	% V	Veightage		ESE Duration
0.1	Ocini	Type	Code	Sourse Nume	.,,	L	T	Р	Hrs	Orcuits	MSEs*	TA**	ESE	Hours
	Seventh Semester													
1	7	PC	CSE2401	Artificial Intelligence	Т	3	0	0	3	3	30	20	50	3 Hours
2	7	PC	CSE2402	Lab: Artificial Intelligence	Р	0	0	2	2	1		60	40	
3	7	PC	CSE2403	Cryptography and Network Security	Т	3	0	0	3	3	30	20	50	3 Hours
4	7	PE		Professional Elective-III	Т	3	0	0	3	3	30	20	50	3 Hours
5	7	PE		Professional Elective-IV	Т	3	0	0	3	3	30	20	50	3 Hours
6	7	PE		Lab:Professional Elective-IV	Р	0	0	2	2	1		60	40	
7	7	PE		Professional Elective-V	Т	3	0	0	3	3	30	20	50	3 Hours
8	7	STR	CSE2409	Mini Project	Р	0	0	4	4	2		100		
9	7	STR	CSE2410	CRT	Р	0	0	0	0	2		100		
			•	Т	OTAL	15	0	8	23	21				

#### **Professional Electives -III**

1	7	PE-III	CSE2411	PE III:Software Project Management
2	7	PE-III	CSE2412	PE III: Adhoc Wireless Network
3	7	PE-III	CSE2413	PE III: Information Retrival System
4	7	PE-III	CSE2414	PE III: Natural Language Processing
5	7	PE-III	CSE2415	PE III: Blockchain Technology

#### Professional Electives -IV

	Totessional Electives -14								
1	7	PE-IV	CSE2421	PE IV: Cyber Forensic					
	7	PE-IV	CSE2422	PE IV: Lab: Cyber Forensic					
2	7	PE-IV	CSE2423	IV: Machine Learning Techniques					
	7	PE-IV	CSE2424	PE IV: Lab: Machine Learning Techniques					
3	7	PE-IV	CSE2425	PE IV: Parallel Programming					
	7	PE-IV	CSE2426	PE IV: Lab Parallel Programming					
4	7	PE-IV	CSE2427	PE IV : Data Mining & Data Warehousing					
	7	PE-IV	CSE2428	PE IV : Lab. Data Mining & Data Warehousing					
5	7	PE-IV	CSE2429	PE IV : Java FullStack					
	7	PE-IV	CSE2430	PE IV : Lab. Java FullStack					
6	7	PE-IV	CSE2431	PE IV : Dot Net FullStack					
	7	PE-IV	CSE2432	PE IV : Lab. Dot Net FullStack					

#### **Professional Electives -V**

	Totocolonia Electives V							
1	7	PE-V	CSE2441	PE V: Cloud Computing				
2	7	PE-V	CSE2442	PE V: Distributed System				
3	7	PE-V	CSE2443	PE V: Human Computer Interaction				
4	7	PE-V	CSE2444	PE V: Real Time System				
5	7	PE-V	CSE2445	PE V: Big Data Analytics				

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory: 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance TA\*\* = for Practical: MSPA will be 15 marks each

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SoE No. CSE-202.1

#### **B.TECH SCHEME OF EXAMINATION 2020-21**

(Scheme of Examination w.e.f. 2022-23 onward)

**Computer Science & Engineering** 

SN	Sem	Туре	Course	Course Name	T/P	Co	Contact Hours			Credits	% Weightage			ESE Duration
0.1		Турс	Code			L	T	Р	Hrs		MSEs*	TA**	ESE	Hours
				Eigth Se	mester	•								
1	8	STR	CSE2451	Major Project	Р	0	0	12	12	9		60	40	
2	8	STR	CSE2452	Extra Curricular Activity Evaluation	Р	0	0	0	0	1		100		
	TOTAL 0 0 12 12 10													
	GRAND TOTAL					83	0	46	129	160				

MSEs\* = Two MSEs of 15 Marks each will conducted and marks of these 2 MSEs will be considered for Continuous Assessment

TA \*\* = for Theory : 5 marks on lecture quizzes, 11 marks on TA2+TA4 activitied decided by course teacher, 4 marks on class attendance TA\*\* = for Practical : MSPA will be 15 marks each

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### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2401	CSE2401 Artificial Intelligence				T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA		То	tal	ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Understand and apply suitable Intelligent agents for various AI applications
- 2. Build smart system using different informed search / uninformed search or heuristic approaches
- 3. Solve various constraint satisfaction problem and game playing techniques.
- 4. Implement ideas underlying modern logical inference systems to solve AI problems.
- 5. To understand the knowledge representation and under uncertainty.

# Unit:1 Introduction to AI 6 Hours

Introduction to Artificial Intelligence, History of Artificial Intelligence, Strong AI Weak AI, Task domain of AI, Intelligent Agents, Agents and Environments, Good Behavior: Concept of Rationality, Nature of Environments, Structure of Agents.

# Unit:2 | Search Techniques | 7 Hours

Solving Problems by Searching, Problem-Solving Agents, Example Problems, Search Algorithms, Uninformed Search Strategies, Informed (Heuristic) Search Strategies, Heuristic Functions, Search in Complex Environments, Local Search and Optimization Problems.

# Unit:3 Adversarial Search 7 Hours

Game Theory, Optimal Decisions in Games, The Mini-Max algorithm, Alpha–Beta Pruning, Partially Observable Games, Limitations of Game Search Algorithms, Constraint Satisfaction Problems (CSP), Constraint Propagation: Inference in CSPs, Backtracking Search for CSPs.

# Unit:4 Knowledge Representation 6 Hours

Knowledge Based Agents, Logic, Propositional Logic: Inference, Equivalence, Validity and Satisfiability, Resolution, Forward and Backward Chaining, First Order Logic: Models for first order logic, Symbols and Interpretations, complex sentences, Quantifiers, Inference in FOL, Unification, Forward Chaining, Backward Chaining, Resolution.

Unit:5	Planning	6 Hours
		i

Planning, Language of planning problems, Algorithm for planning as state-space search, Planning graph, Planning and acting in the real world-Time, Schedules and Resources, Hierarchical planning, Planning and

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acting in Nondeterministic Domains.

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# **Computer Science Engineering**

Uni	it :6	Uncertainty	7 Hours		
Uno	certaii	nty, Handing uncertain knowledge, rational decisions, basics of probability, axioms of pro-	obability,		
		e using full joint distributions, independence, Baye's Rule and conditional independence,	Bayesian		
net	works	, Semantics of Bayesian networks, Exact inference in Bayesian Networks.			
Tot	al Le	cture Hours	39 Hours		
Tex	tboo	ks			
1	Arti	ficial Intelligence A Modern Approach, Stuart Russell, Peter Norvig, Pearson			
2	Arti	ficial Intelligence, Third edition, by E. Richand K. Knight and S. Nair, McGraw Hill			
Ref	erenc	ee Books			
1	Intro	oduction to Artificial Intelligence and Expert System, D. W. Patterson, PHI			
YC	CE e	- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]			
1	http	://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0			
2	https	s://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042			
MC	MOOCs Links and additional reading, learning, video material				
1	https	s://onlinecourses.nptel.ac.in/noc21_ge20/preview			
2	http	s://onlinecourses.nptel.ac.in/noc22_cs67/preview			

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CSE2402			LAB – Artificial Intelligence			T=0 P=2	CREDITS = 1		
EVALUATION SCHEME									
MSPA –	MSPA	MSPA	MCDA IV	TOE	ТОТАТ	ESE DUDATION			
I	–II	– III	MSPA – IV	ESE	TOTAL	ESE	ESE DURATION		
15	15	15	15	40	100				

Sr. No.	Experiments based on
1	To implement 8-puzzle problem using uniformed searching technique: Depth First Search
2	To implement Missionaries and cannibal Problem using uniformed searching technique: Breath First Search
3	To implement Heuristic (Steepest Ascent) Search for Tic-Tac-Toe game problem.
4	To implement Min-Max Algorithm for game solving.
5	To implement Best First Search for Travelling Salesman Problem.
6	To implement A* Algorithm for Travelling Salesman Problem and compare it with Best First Search.
7	To implement 8 Queens Problem.
8	To implement Resolution theorem (Negation).
9	To implement Naïve Bayes Classifiers.
10	To implement and demonstrate Bayesian network using pgmpy.

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### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2403	Cryptography and Network Security			L= 3	T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Understand the security threats aimed at computer network and describe various security mechanisms and services to counter them.
- 2. Study cryptographic mathematics to solve network security problems.
- 3. Study of various cryptographic algorithms
- 4. Understand different security protocols at various layers of network model

#### **Unit:1** Introduction to cryptography

6 Hours

Introduction: Security goals, cryptographic attacks, Services and mechanism, techniques. Mathematics of cryptography: Integer arithmetic, modular arithmetic, matrices, linear congruence. Mathematics of symmetric key cryptography: Algebraic structure, GF(2<sup>n</sup>) Fields.

**Unit:2** | Ciphers

6 Hours

Traditional symmetric key ciphers: Introduction, substitution ciphers, Transposition ciphers, stream and block ciphers. Introduction to modern symmetric-key ciphers: Modern block ciphers, modern stream ciphers.

#### **Unit:3** | **Encipherment**

7 Hours

DES, AES, Encipherment using modern symmetric key ciphers: Use of modern block ciphers, use of stream ciphers: RC4. Mathematics of asymmetric key cryptography: Primes, primality testing, factorization, Chinese remainder theorem, Quadratic congruence, Exponentiation and logarithms. Asymmetric key cryptography: RSA, ElGamal, Diffie Helman- key Exchange.

#### **Unit:4** Integrity and Authentication

7 Hours

Message integrity and authentication: Message integrity, Random oracle model, message authentication. Cryptographic hash functions: Introduction, Description of MD hash family, Whirlpool, SHA-512. Digital signature: Comparison, process, services, attacks on digital signature, Digital signature schemes. Entity authentication: Introduction, passwords, Challenge-Response, Zero knowledge, Biometric. Key management: Symmetric key distribution, Kerberos, symmetric key agreement, Public key distribution.

**Unit:5** | Security

7 Hours

Security at application layer: E-mail, PGP, S/MIME. Security at transport layer: SSL architecture, four protocols, SSL message formats, Transport layer security. Security at network layer IPSec: Two modes, two security protocols, security association, security policy, Internet key exchange, ISAKMP

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**Unit :6** | Trusted Systems

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SoE No. **CSE-201** 

Sys	stem security: Description of the system, Users, Trust and trusted systems, Buffer overflow and
	licious software, malicious programs, worms, viruses, Intrusion detection systems, Firewalls:
	finitions, construction and working principles
To	tal Lecture Hours 39
	Hours
Te	ktbooks
1	Cryptography and Network Security, by Behrouz A.Forouzan, and Debdeep Mukhopadhyay, McGraw-
1	Hill Publication.,2nd Edition.
	Tim Tuoneation.,2nd Lantion.
Re	ference Books
110	
1	
	Cryptography and Network Security by Atul Kahate, fourth edition, McGraw-Hill Publication.
2	
_	Cryptography And Network Security Principles And Practice ,Fifth Edition, WILLIAM STALLINGS
<b>17.</b>	
YC	CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]
1	http://103.152.199.179/YCCE/e-
_	copies%20of%20books/7.Information%20Technology/39.Guide%20to%20computer%20network%20
	security.pdf
2	http://103.152.199.179/YCCE/e-
	copies%20of%20books/7.Information%20Technology/11.2010_Book_UnderstandingCryptography.pdf
M(	OOCs Links and additional reading, learning, video material
1	https://onlinecourses.nptel.ac.in/noc21_cs16/preview
2	https://onlinecourses.nptel.ac.in/noc22_cs03/preview
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#### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2411 - PE III Software Project Management				L= 3	T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. To understand basic concepts about project, project management and project planning.
- 2 To assess given requirements and perform cost benefit analysis.
- To create a project schedule using some network planning model for given requirements.
- 4 To identify and create a risk management plan for given requirements.
- 5 To perform earned value analysis for given requirements and current completion state of project.
- To form teams for any given exercise, work as a team and understand leadership qualities.

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#### **Unit:1** | **Introduction**

8 Hours

Introduction to Software Project Management: Project Definition, Contract Management, Activities Covered By Software Project Management, Overview of Project Planning, Stepwise Project Planning.

#### **Unit:2** | Evaluation & Assessment

7 Hours

Project Evaluation: Strategic Assessment, Technical Assessment, Cost Benefit Analysis, Cash Flow Forecasting, Cost Benefit Evaluation Techniques, Risk Evaluation.

#### Unit:3 Planning

7 Hours

Activity Planning: Objectives, Project Schedule, Sequencing and Scheduling Activities, Network Planning Models, Forward Pass, Backward Pass, Activity Float, Shortening Project Duration, Activity on Arrow Networks.

#### **Unit:4** Risk Management

6 Hours

Risk Management: Risk Management, Nature Of Risk, Types Of Risk, Managing Risk, Hazard Identification, Hazard Analysis, Risk Planning And Control.

#### **Unit:5** | **Monitoring**

6 Hours

Monitoring and Control: Creating Framework, Collecting The Data, Visualizing Progress, Cost Monitoring, Earned Value, Prioritizing Monitoring, Getting Project Back To Target, Change Control, Managing Contracts, Introduction, Types Of Contract, Stages In Contract Placement, Typical Terms of A Contract, Contract Management, Acceptance.

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# **Computer Science Engineering**

SoE No. CSE-201

Uni	t :6	Decision Making	6 Hours
A B Old	ackgr man -	People and Organizing Teams: Introduction, Understanding Behavior, Organizational round, Selecting The Right Person For The Job, Instruction In The Best Methods, Mot – Hackman Job Characteristics Model, Working In Groups—Becoming A Team, Decisip, Organizational Structures, Stress, Health And Safety.	ivation, The
Tot	al Lec	cture Hours	38 Hours
Tex	tbook	KS	
1	Sof	tware Project Management, Third Edition, Bob Hughes, Mikecotterell, Tata McGraw Hi	II.
2	Sof	ftware Project Management, Royce, Pearson Education	
Ref	erenc	ee Books	
1	Sof	ftware Project Manangement in Practive, Jalote, Pearson Education	
2	Ma	anaging Global Projects, Ramesh, Gopalaswamy, Tata McGraw Hill.	
YC	CE e-	· library book links [ACCESSIBLE FROM COLLEGE CAMPUS]	
1		o://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e- pies%20of%20books/Computer%20Science%20and%20Engineering/	
MO	OCs	Links and additional reading, learning, video material	
1	http	os://onlinecourses.nptel.ac.in/noc22_cs107/preview	
2	httr	os://nptel.ac.in/courses/112102106	

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# Yeshwantrao Chavan College of Engineering

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BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2020-21 onward)

### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2412 - PE III	Adhoc Wireles	L= 3	T=0	P=0	Credits=3		
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Identify the characteristics and features of Adhoc Networks.
- 2. Understand the concepts & be able to design MAC protocols for Ad Hoc networks
- 3. Implement protocols / Carry out simulation of routing protocols of Adhoc Networks
- 4. Interpret the flow control in transport layer of Ad Hoc Networks
- 5. Analyze security principles for routing of Ad Hoc Networks

Unit:1 Introduction 7 Hours

INTRODUCTION: Introduction to ad-hoc networks – definition, characteristics features, applications. Characteristics of wireless channel, ad-hoc mobility models: indoor and outdoor models.

Unit:2 MAC Protocols 7 Hours

MAC Protocols: Design issues, goals and classification. Contention based protocols – with reservation, scheduling algorithms, protocols using directional antennas. IEEE standards: 802.11a, 802.11b, 802.11g, 802.15. HIPERLAN.

Unit:3 Routing 7 Hours

Routing Protocols: Design issues, goals and classification. Proactive Vs reactive routing, unicast routing algorithms, Multicast routing algorithms, hybrid routing algorithm, energy aware routing algorithm, hierarchical routing, QoS aware routing.

Unit:4 Transport Layer 6 Hours

Transport Layer: Issues in designing – Transport layer classification, adhoc transport protocols. Security issues in adhoc networks: issues and challenges, network security attacks, secure routing protocols.

Unit:5 Cross layer Design 6 Hours

Cross layer Design: Need for cross layer design, cross layer optimization, parameter optimization techniques, cross layer cautionary perspective. Integration of adhoc with Mobile IP networks.

Unit :6 | Security | 6 Hours

Security in wireless Ad hoc wireless Networks, Network security requirements, Issues & challenges in

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# **Computer Science Engineering**

secu	urity provisioning, Leadership.					
Tot	al Lecture Hours	39 Hours				
Tex	tbooks					
1	Ad Hoc Wireless Networks: Architectures and Protocols, 2004, C. Siva Ram Murthy and Frentice Hall	B. S. Manoj,				
2	Ad hoc Networking, 2000, Charles E. Perkins, Addison – Wesley.					
Ref	erence Books					
1	Protocols and Architectures for Wireless Sensor Networks, H. Karl and A. Willig. John, Wi	ley & Sons				
2	Wireless Sensor Networks: Technology, Protocols, and Applications, K. Sohraby, D. Miznati. John, Wiley & Sons	noli, and T.				
3	Wireless Sensor Networks, C. S. Raghavendra, K. M. Sivalingam, and T. Znati, Springer Verlag					
4	Wireless Sensor Networks: Architectures and Protocols, E. H. Callaway, Jr. AUERBACH					
5	Networking Wireless Sensors, B. Krishnamachari, Cambridge University Press					
YC	CE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]					
1	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0					
2	https://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042					
MO	OCs Links and additional reading, learning, video material					
1	https://archive.nptel.ac.in/courses/106/105/106105160/					
2	https://onlinecourses-archive.nptel.ac.in/noc18_cs09/preview					

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### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2413 - PE III	- PE III Information Retrieval System				T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Understand different Information retrieval models.
- 2. Know about evaluation methods of the information retrieval model.
- 3. Know the challenges associated with each topic

**Unit:1** Introduction to Information retrieval

7 Hours

Introduction to Information retrieval: Information retrieval process, Indexing, Information retrieval model, Boolean retrieval model Dictionary and Postings: Tokenization, Stop words, Stemming, Inverted, index, Skip pointers, Phrase queries

**Unit:2** | **Tolerant Retrieval** 

7 Hours

**Tolerant Retrieval**: Wild card queries, Permuterm index, Bigram index, Spelling correction, Edit distance, Jaccard coefficient, Soundex

Term Weighting and Vector Space Model: Wild card queries, Permuterm index, Bigram index, Spelling correction, Edit distance, Jaccard coefficient, Soundex.

**Unit:3** | Evaluation

7 Hours

**Evaluation**: Precision, Recall, F-measure, E-measure, Normalized recall, Evaluation problems

**Latent Semantic Indexing**: Eigen vectors, Singular value decomposition, Low rank approximation, Problems with Lexical Semantics.

**Unit:4** | Query Expansion

6 Hours

**Query Expansion**: Relevance feedback, Rocchio algorithm, Probabilistic relevance feedback, Query Expansion and its types, Query drift

**Probabilistic Information Retrieval**: Probabilistic relevance feedback, Probability ranking principle, Binary Independence Model, Bayesian network for text retrieval

**Unit:5** | **XML Indexing and Search** 

6 Hours

XML Indexing and Search: Data vs. Text-centric XML, Text-Centric XML retrieval, Structural terms.

**Unit:6** Web Information Retrieval

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# **Computer Science Engineering**

Tot	tal Lecture Hours	39 Hour					
Tex	xtbooks						
1	Introduction to Information Retrieval , Christopher D. Manning, Raghavan and Schutze, University Press,2008	Cambridg					
Ref	ference Books						
1	Natural Language Processing And Information Retrieval, Tanveer Siddiqui and U. S. Tiwary, Oxfor Higher Education, 2008						
YC	CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]						
YC	CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0						
	· · · · · · · · · · · · · · · · · · ·						
1 2	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0						
1 2	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0 https://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042						

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#### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2414 - PE III Natural Language Processing					T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Model linguistic phenomena with formal grammars.
- 2. Design, implement and test algorithms for NLP problems
- 3. Apply NLP techniques to design real world NLP applications

**Unit:1** Introduction to NLP

5 Hours

Introduction, History of NLP, Generic NLP system, levels of NLP, Knowledge in language processing, Ambiguity in Natural language, stages in NLP, challenges of NLP, Applications of NLP.

Unit:2 Morphology 7 Hours

Morphology fundamentals, Morphological Diversity of Indian Languages, Morphology Paradigms, Shallow Parsing, Named Entities, Maximum Entropy Models, Random Fields. Word Level Analysis, Morphology analysis –survey of English and Indian language Morphology, Inflectional morphology & Derivational morphology, Lemmatization, Regular expression, finite automata, finite state transducers (FST), Morphological parsing with FST, Lexicon free FST Porter stemmer. N –Grams- N-gram language model, N-gram for spelling correction.

Unit:3 Parsing 7 Hours

Theories of Parsing, Parsing Algorithms; Robust and Scalable Parsing on Noisy Text as in Web documents, Hybrid of Rule Based and Probabilistic Parsing; Scope Ambiguity and Attachment Ambiguity resolution.

#### **Unit:4** | Semantic & Lexical Analysis

7 Hours

Meaning: Lexical Knowledge Networks, Wordnet Theory, Indian Language Wordnets and Multilingual Dictionaries, Semantic Roles, Word Sense Disambiguation, WSD and Multilinguality Semantic Analysis: Lexical Semantics, Attachment for fragment of English- sentences, noun phrases, Verb phrases, prepositional phrases, Relations among lexemes & their senses –Homonymy, Polysemy, Synonymy, Hyponymy, Robust Word Sense Disambiguation (WSD), Dictionary based approach.

### **Unit:5** | **Pragmatics Discourse**

7 Hours

Pragmatics Discourse, Co-references, reference resolution, reference phenomenon, syntactic & semantic

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# **Computer Science Engineering**

Uni	it :6	NLP Applications	7 Hours			
Tex	t Enta	anguage Processing applications (preferably for Indian reginal Information Retrieval (CLIR).	•			
Tot	al Lec	cture Hours	40 Hours			
Tex	tbook	KS .				
1		afsky, Daniel, and James H. Martin, Speech and Language nguage Processing, Speech Recognition, and Computational				
2		ristopher D. Manning and Hinrich Schütze, Foundations of mbridge, MIT Press, 1999.	Statistical Natural Language Processing			
Ref	erenc	ee Books				
1	Jan	nes Allen, Natural Language Understanding, Benjamin/Cun	nmings, 2ed, 1995.			
2	Eug	gene Charniak, Statistical Language Learning, MIT Press, 1	996.			
3		artin Atkinson, David Britain, Harald Clahsen, Andrew Redess, 1999.	lford, Linguistics, Cambridge Universit			
YC	CE e-	· library book links [ACCESSIBLE FROM COLLEGE	CAMPUS]			
1	http://103.152.199.179/YCCE/e-copies%20of%20books/7.Information%20Technology/54.NLP_Language_processing_jurafsky_BOOK.pdf					
MC	OCs	Links and additional reading, learning, video material				
1	http	ps://nptel.ac.in/courses/106101007				
2	1	os://onlinecourses.nptel.ac.in/noc22_cs98/preview				

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### **Computer Science Engineering**

SoE No. CSE-201

#### Semester VII

CSE2415- PE III	PE III: Blockch	L= 3	T=0	P=0	Credits=3		
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Conceptual understanding of how blockchain technology can be used to innovate and improve business processes.
- 2. Apply cryptographic hash required for blockchain.
- 3. Apply the concepts of smart contracts for an application.
- 4. Design a public blockchain using Ethereum.
- 5. Design a private blockchain using Hyperledger.
- 6. Use different types of tools for blockchain applications.

#### **Unit:1** Introduction to Block chain

6 Hours

What is a blockchain, Origin of blockchain (cryptographically secure hash functions), Foundation of blockchain: Merkle trees, Components of blockchain, Block in blockchain, Types: Public, Private, and Consortium, Consensus Protocol, Limitations and Challenges of blockchain

#### Unit:2 Cryptocurrency & Bitcoin blockchain

7 Hours

**Cryptocurrency:** Cryptocurrency: Bitcoin, Altcoin, and Tokens (Utility and Security), Cryptocurrency wallets: Hot and cold wallets, Cryptocurrency usage, Transactions in Blockchain, UTXO and double spending problem.

**Bitcoin blockchain:** Consensus in Bitcoin, Proof-of-Work (PoW), Proof-of-Burn (PoB), Proof-of-Stake (PoS), and Proof-of-Elapsed Time (PoET), Life of a miner, Mining difficulty, Mining pool and its methods

#### **Unit:3** | Programming for Blockchain & Introduction to Programming

6 Hours

**Programming for Blockchain:** Introduction to Smart Contracts, Types of Smart Contracts, Structure of a Smart Contract, Smart Contract Approaches, Limitations of Smart Contracts.

**Introduction to Programming:** Solidity Programming – Basics, functions, Visibility and Activity Qualifiers, Address and Address Payable, Bytes and Enums, Arrays-Fixed and Dynamic Arrays, Special Arrays-Bytes and strings, Struct, Mapping, Inheritance, Error handling.

#### **Unit:4** | Public Blockchain

6 Hours

Introduction to Public Blockchain, Ethereum and its Components, Mining in Ethereum, Ethereum Virtual Machine (EVM), Transaction, Accounts, Architecture and Workflow, Comparison between Bitcoin and Ethereum. Types of test-networks used in Ethereum, Transferring Ethers using Metamask, Mist Wallet,

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Ethereum frameworks.

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Un	nit:5 Private Blockchain	7 Hours
Ma Fau Fra Arc	roduction, Key characteristics, Need of Private Blockchain, Smart Contract in Private achine Replication, Consensus Algorithms for Private Blockchain - PAXOS and ults: Byzantine Fault Tolerant (BFT) and Practical BFT. Introduction to Hyperameworks, Comparison between Hyperledger Fabric & Other Technologies. Chitecture, Components of Hyperledger Fabric: MSP, Chain Codes, Transaction perledger Fabric, Creating Hyperledger Network	d RAFT, Byzantine erledger, Tools and Hyperledger Fabric
	it:6 Tools and Applications of Blockchain	6 Hours
	rda, Ripple, Quorum and other Emerging Blockchain Platforms, Blockchain in DeFi: Case ockchain Platforms.	E Study on any of the
Tot	tal Lecture Hours	38 Hours
Tex	xtbooks	
1		
1	Blockchain Technology, Chandramouli Subramanian, Asha A. George, Abhillas Karthikeyen	sh K. A and Meena
1		sh K. A and Meena
2	Karthikeyen	
2	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono	
2 Ref	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono Wood, O'reilly	
2 Ref	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono Wood, O'reilly  ference Books	opoulos Dr. Gavir
2 Ref	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono Wood, O'reilly  ference Books  Blockchain for Beginners, Yathish R and Tejaswini N, SPD  Blockchain with Hyperledger Fabric, Luc Desrosiers, Nitin Gaur, Salman A. 1	opoulos Dr. Gavir
2 Ref	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono Wood, O'reilly  ference Books  Blockchain for Beginners, Yathish R and Tejaswini N, SPD  Blockchain with Hyperledger Fabric, Luc Desrosiers, Nitin Gaur, Salman A. Ramakrishna Packet Publishing	opoulos Dr. Gavir
Ref	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono Wood, O'reilly  ference Books  Blockchain for Beginners, Yathish R and Tejaswini N, SPD  Blockchain with Hyperledger Fabric, Luc Desrosiers, Nitin Gaur, Salman A. Ramakrishna Packet Publishing  CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-	opoulos Dr. Gavir
Ref	Karthikeyen Universities Press  Mastering Ethereum, Building Smart Contract and Dapps, Andreas M. Antono Wood, O'reilly  ference Books  Blockchain for Beginners, Yathish R and Tejaswini N, SPD  Blockchain with Hyperledger Fabric, Luc Desrosiers, Nitin Gaur, Salman A. I Ramakrishna Packet Publishing  CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-copies%20of%20books/Computer%20Science%20and%20Engineering/	opoulos Dr. Gavir

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Jan 2021

Date of Release

1.00

Version

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April

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### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2421 - PE IV Cyber Forensic				L= 3	T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	То	tal	ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Investigate hardware parts of a computer system for evidences
- 2. Use different tools for data acquisition and duplication for forensic study
- 3. Securely store data and evidence collected
- 4. Create report of forensic investigation made

Unit:1	Introduction	6 Hours

Types of Cyber Crime, Security Attacks, Overview of computer forensics in today's world, computer hardware basics, Computer forensics investigation process, understanding hard disks and file systems, Types of computer forensics.

#### **Unit:2** | Computer Forensic

6 Hours

Computer forensic: Data acquisition and duplication, defeating anti-forensics techniques, operating system forensics, Log analysis and event viewer, File auditing, identifying rogue machines, Malware forensic Database forensic.

#### Unit:3 | IT Fraud

6 Hours

IT fraud, Recovery of deleted files, Live Data collection and investigating Linux environment. Password recovery (tools like John the ripper, L0phtcrack, and THC-Hydra), email crimes.

#### **Unit:4** | Network Forensics

6 Hours

Network forensics, investigating web attacks, Gathering Tools to create a response toolkit. Hidden files and unauthorized access points. Analyzing network traffic, Sniffers Hardware forensic tools like Port scanning and vulnerability assessment tools like Nmap, Netscan etc.

#### **Unit:5** Mobile Forensics

6 Hours

Mobile Forensics, Live Data collection and investigating on android, ios, windows environment, Investigating report generation, investigation process, acquisition types, tools, report generation

#### **Unit:6** | Case Studies

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# **Computer Science Engineering**

Fore	ensics report writing and presentation, Case studies				
Tot	al Lecture Hours	36 Hours			
Tex	tbooks				
1	Incident Response & Computer Forensics, Second, Mandia, K., Prosise, C., Pepe, M., T Hill	ata-McGraw			
2	Guide to Computer Forensics and Investigations, Bill Nelson, Amelia Phillips, Frank E Chris Steuart, Thomson Learning	Enfinger, and			
Ref	erence Books				
1	File System Forensic Analysis, Brian Carrier, Wesley				
2	Digital Evidence and Computer Crime, Eoghan Casey, Academic Press				
3	Windows Forensic Analysis DVD Toolkit (Book with DVD-ROM), Harlan Carve Publication	ey, Syngress			
4	EnCE: The Official EnCase Certified Examiner Study Guide, Steve Bunting, Sybex Publication				
YC	CE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]				
1	http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-copies%20of%20books/Computer%20Technology/41-Introductory%20Computer%20%20Forensics.pdf				
MO	OCs Links and additional reading, learning, video material				
1	Cyber Security and Cyber Forensics (cdac.in)				
2	https://onlinecourses.swayam2.ac.in/cec20_lb06/preview				

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CSE2422	PEIV		Lab. : Cyber Forensic L=0			T=0 P=2	CREDITS = 1
			EVALUATION SCHEME				
MSPA –	MSPA	MSPA	MSPA – IV	TOD	ТОТАТ	ESE DURATION	
I	–II	– III	MSPA – IV	ESE	TOTAL	ESI	E DURATION
15	15	15	15	40	100		

Sr. No.	Experiments based on
1	Study practical on cyber-crime and generation of Hash values on file system
2	Perform data accusation and imaging on digital evidences
3	Perform recovery and data carving on digital evidence
4	Explore and analyses tools on Email analysis an investigation
5	Password recovery tools, from RAR, DOC, PDF, windows password
6	Mobile forensics SIM card analysis
7	Mobile data Analysis

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### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2423 - PE IV	Machine Learning Techniques			L= 3	T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	То	tal	ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### After undergoing the course, student will be able to:

- 1. Understand various supervised machine learning algorithms
- 2. Understand various unsupervised machine learning algorithms
- 3. apply supervised and unsupervised learning on the given set of samples and design the model to accomplish the given task.
- 4. understand various performance evaluation measures for supervised and unsupervised learning

**Unit:1** Introduction to machine learning

6 Hours

Overview of Machine Learning, Types of Machine Learning: Supervised, Unsupervised, Reinforcement learning, Classification, Regression, Supervised and Unsupervised Learning, Learning Associations, Machine Learning Workflow, Examples of Machine Learning Applications.

**Unit:2** | Supervised Learning-1

6 Hours

Linear and polynomial regression, classification with k-Nearest Neighbours, Naive Bayes Classifiers, Decision Trees, Generalization, logistic regression, bias and variance, Overfitting, and Underfitting

Unit:3 Supervised Learning-2

6 Hours

Random forests, Kernelized Support Vector Machines, Uncertainty in Multiclass Classification, feature engineering and selection, evaluation metrics for supervised learning

Unit:4 Unsupervised Learning

6 Hours

k-Means Clustering, Choosing the Number of Clusters, Semi-Supervised Learning, Introduction to Principle Component Analysis, evaluation metrics for unsupervised learning

Unit:5 | Design and Analysis of Machine Learning Experiments

6 Hours

Factors, Response, and Strategy of Experimentation, Randomization, Hypothesis testing, Replication, and Blocking, Guidelines for Machine Learning Experiments, Cross-Validation and Resampling Methods, K-Fold Cross-Validation, Comparing Two Classification Algorithms.

**Unit:6** Advances in Machine Learning

6 Hours

Introduction to learning using Neural networks, types of artificial neuron and activation functions, Feedforward vs. Recurrent networks, multi-layer feedforward networks, Introduction to deep learning, deep learning frameworks.

**Total Lecture Hours** 

36 Hours

#### **Textbooks**

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# **Computer Science Engineering**

1	Introduction to Machine Learning", Ethem Alpaydin, The MIT Press, second edition					
2	Deep learning:Ian Goodfellow, Yoshua Bengio, and Aaron Courville, Deep Learning (http://www.deeplearningbook.org/)					
Ref	erence Books					
1	Machine Learning", Tom Mitchell, McGraw-Hill Science/Engineering/Math, 1997					
2	Introduction to Machine Learning with Python, A Guide for Data Scientists Andreas C. Müller and Sarah Guido ORIELLY					
3	Christopher M. Bishop, Pattern Recognition and Machine Learning. http://research.microsoft.com/enus/um/people/cmbishop/prml/.					
YC	CE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]					
1	http://103.152.199.179/YCCE/e-copies%20of%20books/7.Information%20Technology/60.Introduction_to_Machine_Learning2e _Ethem_Alpaydin.pdf					
MO	OCs Links and additional reading, learning, video material					
1	https://onlinecourses.nptel.ac.in/noc21_cs24/preview					
2	https://onlinecourses.nptel.ac.in/noc21_cs85/preview					

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# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) BE SoE and Syllabus 2021

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CS	E <b>2424 - PE</b>	IV	Lab. : Machine Learning Techniques			L=0	T=0	P=2	CREDITS = 1
			EVALUA	EVALUATION SCHEME					
MSPA -	MSPA	MSPA	MSPA – IV	ESE TO		ГАТ	L ESE DURATION		DUDATION
I	–II	– III	MSFA-IV	ESE	TOTAL			LSL.	DUKATION
15	15	15	15	50	100				

Sr. No.	Experiments based on
1	a) Linear regression using linear least squares fit method
1	b) Linear regression with Ordinary least squares method using ML Library
2	Implementing linear classifier using Linear discriminant function
3	Implementing polynomial regression
4	Program for Classification using KNN algorithm
5	Implementing KNN for regression
6	Implementing Naïve Bayes Classifier
7	Decision Trees using Scikit-learn
8	Implementing SVM Classifier
9	Implementing K-means clustering
10	Dimensionality reduction using Principal Component Analysis
11	Implementing a feed forward Neural Network based estimation using Scikit learn
12	Experiment on classification using Pre-trained deep network

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CSE2425 - PE IV	Parallel programming			L= 3	T=0	P=0	Credits=3
Evaluation Scheme	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
	15	15	20	50	10	00	3 Hrs

	Course Outcomes:	
-	accessful completion of the course the students will be able to	
-	then understanding of parallel programming	
	stand challenges in efficient execution of large-scale parallel applications	
	ve parallelism entails significant hardware and software challenges	
	ment research-based project component	
Unit:1	Introduction	6 Hours
	ction: Why parallel computing? Shared memory and distributed memory parallelism, A	mdahl's law,
	and efficiency, supercomputers.	
Message		nmunication,
synchro	nous/asynchronous send/recv, algorithms for gather, scatter, broadca	st, reduce
Unit:2	Parallel Communication	6 Hours
Networl	topologies, network evaluation metrics, communication cost, routing in interconnecti	on networks,
	d adaptive routing, process-to-processor mapping.	ŕ
Unit:3	Performance	6 Hours
Scalabil profiling	ity, benchmarking, performance modeling, impact of network topologies, parallel code	analysis and
1	Designing Parallel Codes	6 Hours
Domain	decomposition, communication-to-computation ratio, load balancing, adaptivity,	anna studios:
weather	and material simulation	codes
Unit:5	Parallel I/O	6 Hours
MPI I/O	algorithms, contemporary large-scale I/O architecture, I/O bottlenecks, Job schedul	ing, RDMA.
	ed communication, NVM, extreme scale computing: issues and trends.	8,,
Unit :6	Parallel Algorithms: Basic Principles	6 Hours
Principl	les of Parallel Algorithm Design, Basic Communication Operations, Analytical Modelin	of Parallel
Progran		15 OI I didiloi
	ecture Hours	36 Hours
		1

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# **Computer Science Engineering**

Tex	xtbooks
1	Peter S Pacheco, An Introduction to Parallel Programming, Morgan Kaufmann, 2011.
2	DE Culler, A Gupta and JP Singh, Parallel Computer Architecture: A Hardware/Software Approach Morgan-Kaufmann, 1998.
3	Marc Snir, Steve W. Otto, Steven Huss-Lederman, David W. Walker and Jack Dongarra, MPI - The Complete Reference, Second Edition, Volume 1, The MPI Core.
4	William Gropp, Ewing Lusk, Anthony Skjellum, Using MPI: portable parallel programming with the message-passing interface, 3rd Ed., Cambridge MIT Press, 2014
Re	ference Books
1	JL Hennessy and DA Patterson, Computer Architecture: A Quantitative Approach, 4th Ed., Morgan Kaufmann/Els India, 2006.
2	MJ Quinn, Parallel Computing: Theory and Practice, Tata McGraw Hill, 2002.
YC	CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]
1	http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-copies%20of%20books/Computer%20Technology/26-2018_Book_IntroductionToParallelComputin.pdf
M	OOCs Links and additional reading, learning, video material
1	https://onlinecourses.nptel.ac.in/noc21_ge20/preview
2	https://onlinecourses.nptel.ac.in/noc22_cs67/preview

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### **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CSE2426	6 - PE IV		Lab. : Parallel programming			T=0	P=2	CREDITS = 1	
	EVALUATION SCHEME								
MSPA –	MSPA	MSPA	MSPA – IV	ESE	TOTAL		EGE DUD ATION		
I	–II	– III	MSPA – IV	ESE	IOIAL		ESE DURATION		
15	15	15	15	40	100				

Practical's based on above Syllabus.

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#### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2427 - PE IV	Data Mining & Data Warehousing			L= 3	T=0	P=0	Credits=3
Evaluation Scheme	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
	15	15	20	40	10	00	3 Hrs

#### Course Outcomes:

Upon successful completion of the course the students will be able to

- 1. Understand the functionality of the various data warehousing and data mining components
- 2. Apply data mining algorithms on sample datasets and analyze the results.
- 3. Explore recent trends in data mining.
- 4. Explore Data mining tool/s and emphasize hands-on experience working with all real data sets

### Unit:1 Data Warehousing and Business Analysis 5 Hours

Data warehousing Components –Building a Data warehouse –Data Warehouse Architecture – DBMS Schemas for Decision Support – Data Extraction, Cleanup, and Transformation Tools –Metadata – reporting – Query tools and Applications – Online

Analytical Processing (OLAP) – OLAP and Multidimensional Data Analysis.

#### **Unit:2** | **Data Mining Introduction**

6 Hours

Introduction to data mining, Process of data mining, Data Mining Functionalities, Data Pre-processing – Data Cleaning – Data Integration and Transformation – Data Reduction – Data Discretization and Concept Hierarchy Generation, Classification of Data Mining systems, Data Mining Task primitives, Major issues in Data Mining, Applications of Data Mining

#### **Unit:3** | Mining Frequent Patterns and Association Rules

6 Hours

Market Basket Analysis, Frequent Item sets and Association rules, A Priori Algorithm, Improving the efficiency of A priori, FP- growth Algorithm

#### **Unit:4** | Classification and prediction

Clustering

Unit:5

7 Hours

Classification: Introduction, decision tree, building a decision tree- the tree induction algorithm, split algorithm based on information theory, gini index, over fitting and pruning, Bayesian Classification – Rule Based Classification – Other Classification Methods – Prediction – Accuracy and Error Measures – Evaluating the Accuracy of a Classifier or Predictor – Ensemble Methods.

# Types of data in cluster analysis, Categorization of major clustering methods:

6 Hours

Partitioning methods, Hierarchical methods, Applications of clustering.

Unit :6 | Mining Object, Spatial, Multimedia, Text and Web Data

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$-\mathbf{M}$	lining the World Wide Web, Text Mining, Spatial Data Mining, Multimedia Data Mining.	
Tot	al Lecture Hours	36 Hours
Tex	tbooks	<u> </u>
1	Data Mining – Concepts and Techniques, Jiawei Han & Micheline Kamber, Morgan Kaufr	nann
3	Introduction to Data mining, Pang-ning Tan, Michael Steinbach, Vipin Kumar, Pearson	
Ref	erence Books	
1	Data Mining Techniques, Arun K Pujari, University Press	
2	Data Warehousing, Data Mining & OLAP - Alex Berson and Stephen J. Smith, Tata McGraw – Hill Edition, 2007.	
3	Data Warehousing In the Real World, Sam Anahory & Dennis Murray, Pearson	
YC	CE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]	
1	http://link.springer.com/openurl?genre=book&isbn=978-1-4613-6193-0	
2	https://onlinelibrary.wiley.com/doi/book/10.1002/9780470168042	
MC	OOCs Links and additional reading, learning, video material	
1	https://onlinecourses.nptel.ac.in/noc21_cs06/preview	
2	https://nptel.ac.in/courses/106105174	
	<u> </u>	

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CSE2428 - PE IV: Lab			Data Mining & Data Warehousing			L=0	T=0	P=2	CREDITS = 1
EVALUATION SCHEME									
MSPA –	MSPA – MSPA MSPA		MSPA – IV	ECE TO		ТОТАІ		ESE DUDATION	
Ι	I HISTAL   MISTAL   MISTAL   MSPA – IV   ESE   TOTAL   ESE DURATION								
15	15	15	15	40	10	00			

Sr. No.	Experiments based on
1	Explore machine learning tool "WEKA"
2	Perform data preprocessing tasks on given data sets
3	Demonstrate performing association rule mining on data sets
4	Demonstrate performing classification on data sets
5	Demonstrate performing clustering of data sets
6	Demonstrate knowledge flow application on data sets-
	i. Develop a knowledge flow layout for finding strong association rules by using Apriori,
	FP Growth algorithms
	ii. Set up the knowledge flow to load an ARFF (batch mode) and perform a cross validation
	using J48 algorithm

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### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2429 - PE IV	PE IV : Java F	L= 3	T=0	P=0	Credits=3		
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

**Course Outcomes:** 

Upon successful completion of the course the students will be able to

Сроп	CO 1: Understand the core, advance java, cloud and virtualization concepts.									
	CO 2: Apply the concepts for full stack development.									
	CO 3: Design different web applications using UI components and Spring framework.									
	CO 4: Develop fully functional web applications using different frameworks and tools.									
	CO 5: Implementation of web application using different tools.									
Unit:	Java Basics	6 Hours								
OOP	Concepts, Data Structures, Collection Framework, File handling, JDBC, Introduction to JUnit									
Unit:	2 Advance Java Features	6 Hours								
	oction to Java 8 Features, Interface Enhancements, Functional Interfaces, Lambda Expression d References, Streams API, JavaDocs	າ, ForEach ,								
Unit:	3 User Interface Design	6 Hours								
Buildir React	Building Responsive Web Pages HTML5, CSS3 and JavaScript, Basic Single Page Applications Using Angular OR React									
Unit:	Spring Framework	7 Hours								
	ng with Spring Core, Dependency Injection, Spring MVC, Spring Boot, Introduction to Hibernate ervices	and Spring								
Unit:	Cloud and Virtualization	7 Hours								
	ization Basics, Introduction to Cloud, RDB Cloud Fundamentals (SaaS, Paas, IaaS), Introduction is, RDS), AWS Cloudfront	to AWS (S3								
Unit	6 Full Stack Development Tools	7 Hours								
Introd	iction to Maven,Jacoco, SonarLint,Jira, Swagger,Mockito,Docker, Gitrunner									
Total	Lecture Hours	39 Hours								
Texth	ooks									
1	The Full Stack Developer: Your Essential Guide to the Everyday Skills Expected of a N	Jodern Full								
	Stack Developer, Chris Northwood, first Edition, Apress Publication									
	First Edition									

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2	Full Stack Web Development For Beginners: Learn Ecommerce Web Development using HTML5,CSS3,Bootstrap, JavaScript,MySQL and PHP, Riaz Ahmed, Amazon Digital Services ,First Edition
Ref	Perence Books
1	Full Stack Java Development with Spring MVC, Hibernate, jQuery, and Bootstrap, Mayur Ramgir Wiley Publication, First Edition
2	Java for Web Development: Create Full-Stack Java Applications with Servlets, JSP Pages, MVC Pattern and Database Connectivity, Sarika Agarwal and Vivek Gupta, BPB Publication, First Edition
YC	CE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]
1	http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-copies%20of%20books/Computer%20Science%20and%20Engineering/javabook.pdf
2	http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/e-copies%20of%20books/Computer%20Science%20and%20Engineering/JavaScript%20Programmer's %20Reference.pdf
MC	OCs Links and additional reading, learning, video material
1	https://onlinecourses.nptel.ac.in/noc21_cs14/preview
2	https://nptel.ac.in/courses/106105167

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# **Computer Science Engineering**

SoE No. **CSE-201** 

#### **Semester VII**

CSE2430 - PE IV			Lab. : Java Full Stack Development			=0 T=0	P=2	CREDITS = 1		
	EVALUATION SCHEME									
MSPA –	MSPA	MSPA	MSPA – IV	ESE	ТОТА	т	ECE DID ATION			
I	–II	– III	MSPA – IV	ESE	IOIA	AL ESE DURATION				
15	15	15	15	50	100					

Sr. No.	Experiments based on
1	Practical based on Collection
2	Practical based on File Handling
3	Practical based on JDBC
4	Practical based on Junit
5	Practical based on Java 8 features
6	Practical based on Streams API
7	Practical based on User Interface Design
8	Practical based on Spring Microservices
9	Web Application Development
10	Web Application Development

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Chairperson

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# **Computer Science Engineering**

SoE No. **CSE-201** 

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#### **Semester VII**

CSE2431 - PE IV	PE IV : .Net Fu	L= 3	T=0	P=0	Credits=3		
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	100		3 Hrs

		Cou	rse Outcomes:		
After	undergoing the co	ourse, student will be al	ole to:		
2. App	ly the Concept in	ot of .NET full Stack Dev .NET full stack developmations using .NET frames	nent.	ing C#, ASP, MVC	C Controller.
Unit:1					6 Hours
Introdu	 uction .NET, appli	ication and structure of	application, Objec	t Oriented Progran	mming Concept in (
		elegates and Events	7 3	C	
Unit:2	Introduction t	o Database			6 Hours
LINQ,	SQL Sever, DataI	Base Object introduction	, Sql, Triggers		
Unit:3	<b>Introduction t</b>	o Frontend			6 Hours
ADO N			<b>a</b>		
		, UI and Front End, Java	Script		
		, UI and Front End, Java	Script		7 Hours
Unit:4 What Service	is MVC, compon	ents, Interaction among Methods, Middleware c	g components, Pro	•	tUp.cs file, Configu
Unit:4 What Service MVC	is MVC, compones and Configure	nents, Interaction among	g components, Pro	•	tUp.cs file, Configu
Unit:4 What Service MVC Unit:5	is MVC, compones and Configure  Implemention menting data valid	ments, Interaction among Methods, Middleware contact Data Validation ation, annonations and Validation	g components, Procomponents, Mode	View Controllers  Ty and Exception h	tUp.cs file, Configues, Creating first app  7 Hours  nandling mechanims
What Service MVC Unit:5	is MVC, compones and Configure  Implemention menting data valid what is API, creat	ments, Interaction among Methods, Middleware condition	g components, Procomponents, Mode	View Controllers  Ty and Exception h	tUp.cs file, Configues, Creating first app  7 Hours nandling mechanims ng, parameter bindin
What Service MVC Unit:5	is MVC, compones and Configure  Implemention menting data valid what is API, creat	ments, Interaction among Methods, Middleware contact Data Validation ation, annonations and Validation	g components, Procomponents, Mode	View Controllers  Ty and Exception h	tUp.cs file, Configues, Creating first app  7 Hours  nandling mechanims
What Service MVC Unit:5 Implem MVC, Unit:6	is MVC, compones and Configure  Implemention menting data valid what is API, creat DevOps	ments, Interaction among Methods, Middleware contact Data Validation ation, annonations and Validation	g components, Procomponents, Models  Validation Summar  Controllers, configu	View Controllers  Ty and Exception h	tUp.cs file, Configues, Creating first app  7 Hours nandling mechanims ng, parameter bindin
What Service MVC Unit:5 Implem MVC, Unit:6	is MVC, compones and Configure  Implemention menting data valid what is API, creat DevOps	nents, Interaction among Methods, Middleware control Data Validation ation, annonations and Very project, test API, API Control	g components, Procomponents, Models  Validation Summar  Controllers, configu	View Controllers  Ty and Exception h	tUp.cs file, Configues, Creating first app  7 Hours nandling mechanims ng, parameter bindin
What Service MVC Unit:5 Implem MVC, Unit:6	is MVC, compones and Configure  Implemention menting data valid what is API, creat DevOps action to Coding P Lecture Hours	nents, Interaction among Methods, Middleware control Data Validation ation, annonations and Very project, test API, API Control	g components, Procomponents, Models  Validation Summar  Controllers, configu	View Controllers  Ty and Exception h	tUp.cs file, Configues, Creating first app  7 Hours  nandling mechanims ng, parameter bindin 7 Hours
What Service MVC Unit:5 Implem MVC, Unit:6 Introdu Total	is MVC, compones and Configure  Implemention menting data valid what is API, creat DevOps action to Coding P Lecture Hours	nents, Interaction among Methods, Middleware control Data Validation ation, annonations and Very project, test API, API Control	y components, Procomponents, Model	y and Exception hare Web API, routing	7 Hours nandling mechanims ng, parameter bindin 7 Hours 7 Hours
What Service MVC Unit:5 Implem MVC, Unit:6 Introdu Total	is MVC, compones and Configure  Implemention menting data valid what is API, creat DevOps action to Coding P Lecture Hours  Ooks  ASP.NET Core 3 a	Methods, Middleware control Data Validation  ation, annonations and Verinciple, DevOps, Docker	yalidation Summar Controllers, configu	y and Exception hare Web API, routing	7 Hours nandling mechanims ng, parameter bindin 7 Hours 7 Hours
What Service MVC Unit:5 Implem MVC, Unit:6 Introdu Total	is MVC, compones and Configure  Implemention menting data valid what is API, creat DevOps action to Coding P Lecture Hours  Ooks  ASP.NET Core 3 a Angular 9, 3rd Edi	nents, Interaction among Methods, Middleware control Data Validation ation, annonations and very project, test API, API or inciple, DevOps, Docker and Angular 9: Full stack	validation Summar Controllers, configuration	y and Exception hare Web API,routing	tUp.cs file, Configues, Creating first app  7 Hours  andling mechanims ng, parameter bindin  7 Hours  39 Hours

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s [ACCESSIBLE FROM COLLEGE CAMPUS]
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Computer%20Science%20and%20Engineering/dotNET_Tutorial_for_Beginners.pdf
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Computer%20Science%20and%20Engineering/JavaScript%20Programmer's%
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			Lab. : .Net Develo		L=	0 T=0	P=2	CREDITS = 1		
			EVALUA	TION SCH	IEME					
MSPA –	MSPA	MSPA	MSPA – IV	ESE	TOTAI		ESE DUDATION			
I	–II	– III	MSFA-IV	ESE	IOIAI	1	ESE DURATION			
15	15	15	15	50	100					

Sr. No.	Experiments based on
1	Program Based on object oriented programming concepts in C#
2	Program Based on Exceptional Handling
3	Program Based on Delegates and Events
4	Program Based on LINQ
5	Program Based on SQL Server database objects
6	Program Based on SQL Triggers
7	Program Based on ADO.Net for connectivity with database
8	Program Based on MVC Validations and Exception Handling
9	Web Application project

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SoE No. CSE-201

#### **Semester VII**

CSE2441 - PE V	Cloud Compu	Cloud Computing				P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Explain software and hardware support for enterprise and cloud computing.
- 2. Perform data modelling for enterprise and cloud knowledge bases.
- 3. Design enterprise and cloud software applications.
- 4. Implement and run distributed and cloud applications.
- 5. Ensure security and privacy in enterprise and cloud application while implementing cloud applications methodologies.

#### **Unit:1** Introduction to Cloud Computing

6 Hours

Defining Cloud Computing; Cloud Types and different models-The NIST model, The Cloud Cube Model, Deployment models, Service models; Examining the Characteristics of Cloud Computing; Benefits of cloud computing; Disadvantages of cloud computing; Assessing the Role of Open Standards.

#### **Unit:2** Cloud Architecture, Services and Applications

6 Hours

Exploring the Cloud Computing Stack, Connecting to the Cloud, Infrastructure as a Service, Platform as a Service, Saas Vs. Paas, Using PaaS Application Frame works, Software as a Service, Identity as a Service, Compliance as a Service.

#### **Unit:3** | **Abstraction and Virtualization**

6 Hours

Introduction to Virtualization Technologies, Load Balancing and Virtualization, Understanding Hypervisors, Understanding Machine Imaging, Porting Applications, Virtual Machines Provisioning and Manageability Virtual Machine Migration Services, Virtual Machine Provisioning and Migration in Action, Provisioning in the Cloud Context.

#### **Unit:4** Exploring Cloud Infrastructures

6 Hours

Managing the Cloud-Administrating the Clouds, Management responsibilities, Lifecycle management Cloud Management Products, Emerging Cloud Management Standards, Understanding Service Oriented Architecture- Introducing Service Oriented Architecture.

#### **Unit:5** | Managing & Securing the Cloud

6 Hours

Administrating the Clouds, Cloud Management Products, Emerging Cloud Management Standards, Securing the Cloud, Securing Data, the security boundary, Security service boundary, Security mapping, Brokered

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Unit:6

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Cloud Computing Cost Analysis, basic, Selecting an IaaS Provider, Capacity Planning and Disaster, Recovery in Cloud Computing, AWS Cloud architectural principles, basic/core characteristics of deploying

cloud storage access, Establishing Identity and Presence.

**Advance Clouds and Case Studies** 

SoE No. CSE-201

101	al Lecture Hours				36 Hou		
Tex	ktbooks				l .		
1	Cloud Computing Michael Miller, Sp	: Web-Based Applicati pringer	ons That Change the	e Way You Work	and Collaborate Onlin		
2	1 0	(Principles and Parad Viley & Sons, Inc., R . Publication	•		•		
Ref	erence Books						
1 2	Hill Education Pri	omputing, Rajkumar b vate Limited a Practical Approach,					
3		bible, Barrie sosinsky,	Wiley publishing				
4	https://www.chef.i https://aws.amazor https://dev.twitter. https://developers. https://www.cloud		agement/ entation	oud-applicati			
YC	CE e- library book	links [ACCESSIBLE	FROM COLLEGE	E CAMPUS]			
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# Yeshwantrao Chavan College of Engineering

(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2020-21 onward)

#### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2442 - PE V	Distributed Sy	L= 3	T=0	P=0	Credits=3		
Evaluation Scheme	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Identify the advantages and challenges in designing distributed algorithms for different primitives like mutual exclusion, deadlock detection, agreement, etc.
- 2. Design and develop distributed programs using sockets and RPC/RMI.
- 3. Differentiate between different types of faults and fault handling techniques in order to implement fault tolerant systems.
- 4. Analyze different algorithms and techniques for the design and development of distributed systems subject to specific design and performance constrain

#### **Unit:1** Characterization of Distributed Systems

6 Hours

Architecture of Distributed Systems: Characteristics of Distributed System, Motivation, challenges /Issues in the design & development of Distributed System. System Models: Architecture Model, System Architecture, Types of Architectural Model: Client server model, Search engine, Proxy server & caches, Variation on client server model: mobile code, mobile agents. Fundamental Models: Interaction model, failure model, Security model. Distributed Objects & Distributed file System: Inter-process communication, Sockets, middle ware, Group communication, and Remote procedure calls. CORBA, RMI, Distributed file system, Name services, Directory services, File Service types, download/upload model, File sharing semantics, session semantics, Server design: stateless & stateful server, Cache update policies.

#### **Unit:2** Theoretical Foundations

6 Hours

Inherent limitations of distributed systems, Timing issues, clock synchronization, Network time protocol, Lamport's logical clocks, Vector clocks, Casual ordering of messages, Global state, Cuts of Distributed computation, Termination detection.

#### **Unit:3** Distributed Mutual Exclusion

6 Hours

Leader election: Chang Robert Ring based leader election algorithm, Bully algorithm. Classification of mutual exclusion algorithms, Requirements and performance measures of mutual exclusion algorithms, Non Token Based Algorithms: Lamport's Algorithm, The Ricart-Agrawala Algorithm, Maekawa's Algorithm. Token Based Algorithms: SuzukiKasami's Algorithm, Raymond's Algorithm, Comparative performance analysi

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Chairperson	Dean (Acad. Matters)	Date of Release	Version	AY 2021-22 Onwards



**Unit:4 Distributed Deadlock Detection** 

# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2020-21 onward)

# **Computer Science Engineering**

SoE No. **CSE-201** 

Textbooks  1 Advanced Concepts In Operating Systems: Distributed, Multiprocessor and Database Operating Systems Mukesh Singhal and Niranjan G. Shivaratri McGraw Hill  2 Distributed Operating Systems Concepts and Design, G Coulouris, Jean Dollimore, Tim Kindberg Addison Wesley  Reference Books  1 Distributed Algorithms, Nancy Lynch ,Morgan Kaufman  2 Modern Operating Systems , Andrew S. Tanenbaum, Pearson Education  3 Distributed Operating Systems: Concepts and Design, Pradeep K. Sinha, Prentice-Hall of India  YCCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  1 http://103.152.199.179/YCCE/Suported% 20file/pprted% 20file/e-copies% 200f% 20books/Computer% 20Technology/45-Operating% 20System% 20Concepts% 20(% 20PDFDrive% 20).pdf  2 http://103.152.199.179/YCCE/Suported% 20file/Supprted% 20file/e-copies% 20of% 20books/Computer% 20Science% 20and% 20Engineering/Operating% 20System% 20  Concept% 208thedition.pdf  MOOCs Links and additional reading, learning, video material  1 https://onlinecourses.nptel.ac.in/noc21_cs87/preview  Jan 2021 1.00 Applicable for AY 2021-22 Onwards								
Synchronous vs. asynchronous computations, model of process failures, authenticated vs. non-authenticated messages. A classification of Agreement problems, Solutions to Byzantine Agreement problem, Application of Agreement algorithms.  Unit :6 Failure recovery and Fault Tolerance 7 Hours  Classification of failures. Backward and forward error recovery, Basic approaches of backward erro recovery, recovery in concurrent systems, consistent set of checkpoints, synchronous check pointing and recovery. Fault Tolerance: Atomic actions and committing commit protocols, non-blocking commit protocols, Voting protocols, Dynamic voting protocols, Dynamic vote Reassignment Protocols  Total Lecture Hours 36 Hours  Textbooks  1 Advanced Concepts In Operating Systems: Distributed, Multiprocessor and Database Operating Systems Mukesh Singhal and Niranjan G. Shivaratri McGraw Hill  2 Distributed Operating Systems Concepts and Design, G Coulouris, Jean Dollimore, Tim Kindberg Addison Wesley  Reference Books  1 Distributed Algorithms, Nancy Lynch, Morgan Kaufman  2 Modern Operating Systems, Andrew S. Tanenbaum, Pearson Education  3 Distributed Operating Systems: Concepts and Design, Pradeep K. Sinha, Prentice-Hall of India YCCE e-library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  1 http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/ecopies%200f%20books/Computer%20Technology/45-Operating%20System%20Concepts%20file/Supprted%20file/ecopies%20of%20books/Computer%20Technology/45-Operating%20System%20Concepts%20file/Supprted%20File/ecopies%20of%20books/Computer%20Science%20and%20Engineering/Operating%20System%20Concepts%20file/Supprted%20File/ecopies%20of%20books/Computer%20Science%20and%20Engineering/Operating%20System%20Concepts%20file/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Supprted%20File/Suppr	Issue	es in	deadlock detec			-		
messages. A classification of Agreement problems, Solutions to Byzantine Agreement problem, Application of Agreement algorithms.  Unit :6 Failure recovery and Fault Tolerance 7 Hours  Classification of failures. Backward and forward error recovery, Basic approaches of backward error recovery, recovery in concurrent systems, consistent set of checkpoints, synchronous check pointing and recovery. Fault Tolerance: Atomic actions and committing commit protocols, non-blocking commit protocols, Voting protocols, Dynamic voting protocols,	Unit	::5	Agreement Pr	otocols				8 Hours
Classification of failures. Backward and forward error recovery, Basic approaches of backward error recovery, recovery in concurrent systems, consistent set of checkpoints, synchronous check pointing and recovery, asynchronous check pointing and recovery. Fault Tolerance: Atomic actions and committing commit protocols, non-blocking commit protocols, Voting protocols, Dynamic voting protocols, Synamic voting protocols, Dynamic voti	mess	sages	. A classification	on of Agreement probler	-			
recovery, recovery in concurrent systems, consistent set of checkpoints, synchronous check pointing and recovery, asynchronous check pointing and recovery. Fault Tolerance: Atomic actions and committing commit protocols, non-blocking commit protocols, Voting protocols, Dynamic voting protocols, Dynamic Vote Reassignment Protocols  Total Lecture Hours  Advanced Concepts In Operating Systems: Distributed, Multiprocessor and Database Operating Systems Mukesh Singhal and Niranjan G. Shivaratri McGraw Hill  Distributed Operating Systems Concepts and Design, G Coulouris, Jean Dollimore, Tim Kindberg Addison Wesley  Reference Books  Distributed Algorithms, Nancy Lynch ,Morgan Kaufman  Distributed Operating Systems: Concepts and Design, Pradeep K. Sinha, Prentice-Hall of India YCCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]  http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/ccopies%20of%20books/Computer%20Technology/45-Operating%20System%20Concepts%20(%20PDFDrive%20).pdf  http://103.152.199.179/YCCE/Suported%20file/Supprted%20file/ecopies%20of%20books/Computer%20Science%20and%20Engineering/Operating%20System%20Concepts%20Stem%20Concepts%20Stem%20Science%20and%20Engineering/Operating%20System%20Concepts%20Stem%20Science%20and%20Engineering/Operating%20System%20Concepts%20Ste	Unit	:6	Failure recov	ery and Fault Toleran	ce			7 Hours
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# Yeshwantrao Chavan College of Engineering

(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2020-21 onward)

### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2443 - PE V	Human Comp	L= 3	T=0	P=0	Credits=3		
Evaluation Scheme	MSE-I	MSE-II	TA	ESE	То	tal	ESE Duration
	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1) Understand the basics of Human Computer Interaction.
- 2) Demonstrate the Understanding of Interaction between human and computer Components using screen designing concepts.
- 3) Apply the knowledge of human and computer components for interaction.
- 4) Evaluate System using different tools and techniques.

Unit:1 Introduction 7 Hours

The human: Human memory, Thinking reasoning and problem solving, Individual differences, Psychology and the design of interactive systems, Interaction and paradigms: Models of interaction, Frame work and HCI Ergonomics, Interaction styles, Elements of the WIMP(windows, icons, menus, pointers) interface interactivity, The context of the interaction, paradigms for interaction.

# Unit:2 Interaction Design 7 Hours

Interaction Design: What is interaction design, Good and poor design, The process of design, User focus, Scenarios, Navigation design, Understanding the problem space, Conceptualizing the design space, Theories, models and frameworks, Screen design and layout, Interaction and prototyping.

Unit:3 HCI 6 Hours

HCI in software process and Design rules: The software life cycle, Usability engineering, Iterative design and prototyping, Design rationale, Principles to support usability, Standards, Guidelines, Golden rules and heuristics, HCI patterns.

# Unit:4 Implementation and Evaluation 7 Hours

Implementation supports and Evaluation techniques: Elements of windowing system, Programming application, Using toolkits, User interface management systems, What is evaluation? Goals of evaluation, Evaluation through expert analysis, Evaluation through user participation, choosing evaluation methods, analytical evaluation.

# Unit:5 Universal Design 6 Hours

Universal Design and User Support: Universal design principles, Multi-modal interaction, Design for diversity, Requirements of user support, Approach to user support, Adaptive help systems, Design user

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# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2020-21 onward)

# **Computer Science Engineering**

Uni	it :6	Cognitive Models	6 Hours
_	olay-b	e Models and Distributed Cognition: Goal and task hierarchies, Linguistics ased systems, Physical models, Cognitive architectures, Scientific Foundat	
Tot	al Le	cture Hours	39 Hours
Tex	tbook	ζS	
1		man - Computer Interaction, Alan Dix, Janet Fincay, Gregory D. Abowarson Education, 2003.	/d and Russell Bealg
2	Des	signing the user interface, Ben Shneiderman, Pearson Education Asia, 2004	
Ref	erenc	ee Books	
1	Inte	eraction Design, Preece and Rogers, Sharp, Wiley-India, 2008.	
2	The	e essential guide to user interface design, Wilbert O Galitz, Wiley DreamTech	n. 2009
YC		· library book links [ACCESSIBLE FROM COLLEGE CAMPUS]	,
1		p://103.152.199.179/YCCE/e-copies%20of%20books/7.Information%20Techman_computer_interaction.pdf	nology/25.BOOK1-
MC	OCs	Links and additional reading, learning, video material	
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# Yeshwantrao Chavan College of Engineering

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#### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2444 - PE V	Real Time System			L= 3	T=0	P=0	Credits=3
Evaluation	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
Scheme	15	15	20	40	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1.Clearly differentiate the different issues that arise in designing soft and hard real-time, concurrent, reactive, safety-critical and embedded systems.
- 2. Explain the various concepts of time that arise in real-time systems.
- 3.Describe the design and implementation of systems that support real-time applications. Justify and critique facilities provided by real-time operating systems and networks.
- 4.Design, construct and analyze a small, concurrent, reactive, real-time system.

Unit: 1 | Basic Real- Time Concepts, Computer Hardware, Language Issues

5. Select and use appropriate engineering techniques, and explain the effect of your design decisions on the behavior of the system.

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Basic co	omponent A	rchitecture,	Real Time	Design Issues,	Input- Output,	Other Devices	Languag	ge Features,	

Survey of Commonly Used Programming Languages, Code Generation.

Unit:2 | Software life cycle, Real Time Specification and Design Techniques

6 Hours

6 Hours

software life cycle, Non-temporal Transition in the software life cycle, Spiral model, Natural languages, Mathematical Specification, Flow Charts, Structure Charts, Pseudocode and programmable Design Languages,

Unit:3 Intertask Communication and Synchronization, Real Time memory 6 Hours Management, SystemPerformance Analysis and Optimization

Buffering Data, Mail boxes Critical Region, Semaphores, Event Flags and Signals, Deadlock, Process Stack Management, Dynamic Allocation, Static Schemes, Response Time Calculation, Interrupt Latency, Scheduling NP Complete, Relocating Response Times And time Loading, Analysis of Memory Requirements, Reducing Memory Loading, I/O Performance.

Unit:4 Queuing Models, Reliability, Testing, And Fault Tolerance, Multiprocessing 6 Hours Systems

Basic Buffer size Calculation, Classical Queuing Theory, Little's Law, Faults, Failures ,bugs AND effects. Reliability, Testing, Fault Tolerence, Classification of Architectures, Distributed Systems, Non Von Neumann Architectures.

**Unit:5** | Hardware/ Software Integration, Real Time Applications

6 Hours

Goals of Real Time System Integration, Tools, Methodology, Real Time Systems As Complex System, First Real Time Application Real Time Databases, Real time Image Processing Real Time UNIX, building Real Time Applications with Real Time Programming Languages.

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**Total Lecture Hours** 

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# **Computer Science Engineering**

SoE No. **CSE-201** 

167	xtbooks
1	Real Time System, Jane W.S.Liu
2	Real Time Systems Design and Analysis by Phillip A. Laplante,PHI
Ref	ference Books
1	Hard Real Time Computing Systems Predictable Scheduling Algorithms and applications by Giorgio Buttazzo
2	Real Time Design Patterns: Robust Scalable Architecture for Real Time System by BrucePower Douglass
3	Real Time System: Scheduling, Analysis and Verification by Albert M.K. Change
YC	CCE e- library book links [ACCESSIBLE FROM COLLEGE CAMPUS]
1	http://103.152.199.179/YCCE/e-copies%20of%20books/7.Information%20Technology/53.Book-Liu-%20Real%20Time%20Systems.pdf
2	
3.61	OOCs Links and additional reading, learning, video material

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(Scheme of Examination w.e.f. 2020-21 onward)

#### **Computer Science Engineering**

SoE No. CSE-201

#### **Semester VII**

CSE2445 - PE V	Big Data Analytics			L= 3	T=0	P=0	Credits=3
Evaluation Scheme	MSE-I	MSE-II	TA	ESE	Total		ESE Duration
	15	15	20	50	10	00	3 Hrs

#### **Course Outcomes:**

#### Upon successful completion of the course the students will be able to

- 1. Understand fundamentals of big data, issues in big data management, big data analytics and its associated applications in intelligent business and scientific computing
- 2. Apply machine Learning algorithms for real world data, to provide analytics
- **3. Demonstrate** the Map Reduce programming model to process the big data along with Hadoop tools
- **4. Illustrate** the concepts of NoSQL using MongoDB and Cassandra for BigData.

# Unit:1 Introduction to Big Data 5 Hours

Data, Characteristics of data and Types of digital data: Unstructured, Semi-structured and Structured, Sources of data, working with unstructured data, Evolution and Definition of big data, Characteristics and Need of big data, Challenges of big data, big data environment terminologies, Big Data Analysis Life Cycle.

# Unit:2 Big data analytics and Analytical methods 8 Hours

Overview of business intelligence, Characteristics and need of big data analytics, Classification of analytics, Challenges to big data analytics. Analytical operations: Associations rules- Apriori algorithm, classifications-decision trees, naïve bayes clustering- K means.

# Unit:3 Hadoop foundation for analytics 6 Hours

Features, key advantages of Hadoop, key aspects of Hadoop, versions of Hadoop, Hadoop ecosystem, and Components, HDFS, HBase, Hadoop Technology Stack: Hive, Pig, Zookeeper, Swoop, oozie, flume, etc. Hadoop distributions, Hadoop vs SQL

# Unit:4 MapReduce and YARN framework 6 Hours

Introduction to MapReduce, Processing data with MapReduce, map reduce example, Introduction to YARN, YARN architecture, Data serialization and common serialization formats, Big data serialization formats.

# Unit:5 NoSQL Databases 5 Hours

Introduction to NoSQL, advantages of NoSQL, SQL vs NoSQL, types of NoSQL databases- Schema-less Models\(\text{!: Increasing Flexibility for Data Manipulation-KeyValue Stores- Document Stores - Tabular Stores - Object Data Stores - Graph Databases , Hive -- Sharding — Hbase

Unit :6 Introduction to MongoDB key features 6 Ho	ours
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Chairperson	Dean (Acad. Matters)	Date of Release	Version	AY 2021-22 Onwards



# Yeshwantrao Chavan College of Engineering (An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University)

BE SoE and Syllabus 2021

(Scheme of Examination w.e.f. 2020-21 onward)

### **Computer Science Engineering**

SoE No. CSE-201

Introduction to MongoDB key features, data types in MongoDB, MongoDB Query Language.: update remove, insert methods, MongoDB through the JavaScript's Shell, Creating and Querying through Indexes, Document searching, Constructing queries on Databases, documents

Toyt						
1 ext	books					
1	Big Data and Analytics ,Seema Acharya, Subhashini Chhellappan , Willey 2nd edition					
2	Professional Hadoop Solutions, Boris lublinsky, Kevin T.Smith, Alexey Yakubovich ,Wiley 118-61193-7 September 2013	SBN: 978-1				
3	Understanding Big data, Chris Eaton, Dirk derooset al., McGraw Hill					
4	BIG Data and Analytics ,Sima Acharya, Subhashini Chhellappan , Willey					
Refe	rence Books					
1	MongoDB in Action, Kyle Banker, Piter Bakkum, Shaun Verch, Dream tech Press					
2	Big Data Analytics with R and Hadoop, Vignesh Prajapati, Packet Publishing					
3	Tom White, HADOOP: The definitive Guide, O Reilly, 2012					
4	Learning Spark: Lightning-Fast Big Data Analysis Paperback, Holden Karau					
MOO	OCs Links and additional reading, learning, video material					

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